

Show #510: Wild Rag Cattle Classic #1 (5/6/2024-5/13/2024)

10. NRCHA GH: GREEN HORSE Go: C (Composite) - Shown: 18

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$162.00	1	972	Enzo	James N (Trey) Pool III	431.00	
\$129.60	2	905	Peptos Seven Five	Brynn Kelly	428.50	Brynn Kelly
\$97.20	3	678	Loulaw	Tyler G. Merrill	425.00	Kelsey Fulmer
\$64.80	4	998	Pepi N Smart	Emily Chisholm	423.00	Paul E Or Amy D Bailey
\$48.60	5	716	No Time To Die	Cayley Wilson	419.00	Mike Or Kelly Warner
\$37.80	6	494	Straight Savage	Della Ragland	410.50	Ragland Group LLC
	7	533	Valentines Justintime	Travis Fisher	407.00	Joey And LeeAnn Slipher
	8	812	Jonezin For Shiner	Richard Winters	406.50	Tres Osos Performance
	9	981	Freyk Show	Sarah Murphey	403.00	Laurie Adrian
	10	937	Shine On Whisper	Jon Geil	394.00	Sarah Deane
	11	979	Still Got The Fire	Sarah Murphey	392.00	Michael Murphy
	12	959	Woody Boogy	Christian K Lybbert	391.00	Krystal Hairston
	13	961	Smooth Movin Kit	Randall Davis	388.50	Tommy Or Susan Marvin
	14	967	Cr Tuff Boomin Cat	Nina Hammerness	386.00	Jessy Meyer
	15	805	Got Cha Rosie Cheeks	Glen Aspinall	383.00	Jessica Sykora
	16	807	The Boon Dot Com	Randall Davis	209.50	Jorge Andrade
	17	430	My Olena Delight	Dylan Jess	197.00	Dusty Kuntz
	18	725	Nothing But Blu	Cayley Wilson	184.00	Alicia Bolls



REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

Point Penalties

- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Scotching or anticipating stop

Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
959	Woody Boogy	MANEUVER											
		PENALTY		1	1								
		SCORE	0	-1	-1/2	0	-1/2	-1/2	0			2	65 1/2
979	Still Got The Fire	MANEUVER											
		PENALTY		2						2			
		SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0			4	62 1/2
972	Enzo	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				72
716	No Time To Die	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2			73
805	Got Cha Rosie Cheeks	MANEUVER											
		PENALTY	2						1/2				
		SCORE	0	0	-1/2	0	0	0	0	-1/2		1 1/2	66 1/2
905	Peptos Seven Five	MANEUVER											
		PENALTY						1/2					
		SCORE	0	+1/2	0	+1/2	0	0	0	+1/2		1/2	71
807	The Boon Dot Com	MANEUVER											
		PENALTY					1/2						
		SCORE	0	0	+1/2	+1/2	0	+1/2	0			1/2	71
998	Pepi N Smart	MANEUVER											
		PENALTY			1	1/2							
		SCORE	+1/2	-1/2	+1/2	0	+1/2	0	+1/2			1 1/2	70
494	Straight Savage	MANEUVER											
		PENALTY			1								
		SCORE	0	-1/2	0	-1/2	0	+1/2	+1/2			1	69
812	Jonezin For Shiner	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	-1/2	0	+1/2	0	+1/2				71 1/2
678	Loulaw	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2				72 1/2
		PENALTY											
		SCORE											

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

CREDITS

- Maintaining control of the cow at all times
- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- Degree of difficulty
- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

POINT PENALTIES

- Loss of working advantage
- Cow's head breaks the plane of the 1 point marker
- Changing sides of arena to turn cow
- For each length horse runs past cow
- Working out of position
- Slipping rein
- Failure to drive cow past middle marker on first run before initiating the turn
- Excessive holering

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- +Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1/✓+1/✓-/-)						& 1 POINT PENALTIES			Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY			5 PT PENALTY
959	Woody Boogy	PENALTY			1C 2C	1P								
		CONTENT	✓	-	✓-✓	✓-	-	✓-	✓-	1			4	62
979	Still Got The Fire	PENALTY				1P								
		CONTENT	✓	-	✓	✓-	✓-	✓	✓				1	60
972	Enzo	PENALTY												
		CONTENT	✓+	✓	✓	✓	✓+	✓	✓					72 1/2
716	No Time To Die	PENALTY			✓-	1P								
		CONTENT	✓+	✓	✓	✓	✓-	✓	✓-				1	67
805	Got Cha Rosie Cheeks	PENALTY			2C 2C	3C								
		CONTENT	✓	-	-	✓	-	-	-	C	E		9	60
905	Peptos Seven Five	PENALTY												
		CONTENT	✓-	✓	✓	✓	✓	✓	✓+	✓				71
807	The Boon Dot Com	PENALTY	1A		2C, 1E, 2C									
		CONTENT	✓											0 1/4
998	Pepi N Smart	PENALTY			1P									
		CONTENT	✓	✓	✓	✓	✓+	✓	✓	✓			1	70
494	Straight Savage	PENALTY			✓	1P								
		CONTENT	✓	✓-	✓	✓+	✓-	✓	✓-				1	67
812	Jonesin For Shiner	PENALTY			1A, 1P									
		CONTENT	✓	=	✓	✓	✓	=	✓	=			2	63
678	Loulaw	PENALTY			✓ 1A									
		CONTENT	✓	✓	✓	✓	✓	✓	✓+	✓			1	69 1/2
		PENALTY												
		CONTENT												

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2018

1/2 POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides

Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scooting or anticipating stop
 Over or under spin 1/4 turn

Point Penalties
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

Point Penalties
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
981	Freyk Show	MANEUVER											
		PENALTY			1							1	
		SCORE	+1/2	0	0	0	0	0	0	+1/2			70
967	Cr Tuff Boomin Cat	MANEUVER											
		PENALTY	1/2	1,1				1/2				3	
		SCORE	-1/2	-1/2	0	0	+1/2	0	0				60 1/2
533	Valentines Justintime	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2				71
725	Nothing But Blu	MANEUVER											
		PENALTY	0										
		SCORE	0										0
430	My Olena Delight	MANEUVER											
		PENALTY		1								1	
		SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	+1/2	-1/2			65
961	Smooth Movin Kit	MANEUVER											
		PENALTY											
		SCORE	0	0	0	-1/2	0	-1/2	0				69
937	Shine On Whisper	MANEUVER											
		PENALTY											
		SCORE	0	0	0	0	0	+1/2	0				70 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

CREDITS

- Maintaining control of the cow at all times
- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- Degree of difficulty
- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete
- I- Fall of horse or rider

- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-Lameness
- NE-Failure of an exhibitor to attempt to work the pattern (fence work)

POINT PENALTIES

- Loss of working advantage
- Cow's head breaks the plane of the 1 point marker
- Changing sides of arena to turn cow
- For each length horse runs past cow
- Working out of position
- Slipping rein
- Failure to drive cow past middle marker on first run before initiating the turn
- Excessive holering

POINT PENALTIES

- Going around corner of arena before turning cow
- In an open field turn animal gets within 3 feet of the end fence before being turned
- Failure to change sides after a circling turn prior to the first circle

POINT PENALTIES

- Dangerous Position
- Exhausting or overworking before circling cow
- Hanging up on fence (refusing to turn)
- Knocking down cow without having working advantage

+Very Good = +1
 ✓ + Good = +1/2
 ✓ Average = 0
 ✓ - Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 -)						& 1 POINT PENALTIES			Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY			5 PT PENALTY
981	Freyk Show	PENALTY			1C, 1A									
		CONTENT	✓	-	✓ ✓ ✓ ✓ ✓	✓	✓	✓	✓				2	65 1/2
967	Cr Tuff Boomin Cat	PENALTY			1A, 1C, 1A, 1P									
		CONTENT	✓	-	✓ ✓ ✓ ✓ ✓	✓	✓	✓	-				4	61 1/2
533	Valentines Justintime	PENALTY			2C, 2B,									
		CONTENT	✓	-	✓ ✓ ✓ ✓ ✓	✓	✓	✓	✓				4	64
725	Nothing But Blu	PENALTY			2C, 1E,									
		CONTENT	-		TRAINED									3
430	My Olena Delight	PENALTY			1A									
		CONTENT												
961	Smooth Movin Kit	PENALTY			1C, 2B, 2C									
		CONTENT	✓	-	✓ ✓ ✓ ✓ ✓	✓	✓	✓	✓				5	60 1/2
937	Shine On Whisper	PENALTY			1C, 1A, 1C, 1C									
		CONTENT	✓	-	✓ ✓ ✓ ✓ ✓	✓	-	✓	-				4	61
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides .

Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scotching or anticipating stop
 Over or under spin 1/4 turn

Point Penalties
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

Point Penalties
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
959	Woody Boogy	PENALTY	1	1										
		SCORE	0	-1/2	0	0	-1/2	0	0			2	67	
979	Still Got The Fire	PENALTY	2				1/2		2					
		SCORE	-1/2	0	0	-1	0	0	0			4 1/2	64	
972	Enzo	PENALTY												
		SCORE	0	0	0	+1/2	0	0	-1/2				70	
716	No Time To Die	PENALTY												
		SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2				72 1/2	
805	Got Cha Rosie Cheeks	PENALTY	(2) 1/2											
		SCORE	0	+1/2	-1/2	0	0	0	0			2	68	
905	Peptos Seven Five	PENALTY												
		SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2				72	
807	The Boon Dot Com	PENALTY	1/2					1/2						
		SCORE	0	-1/2	+1/2	0	+1/2	0	0			1	69 1/2	
998	Pepi N Smart	PENALTY		1										
		SCORE	+1/2	-1/2	+1/2	0	+1/2	0	+1/2			1	70 1/2	
494	Straight Savage	PENALTY		2										
		SCORE	0	-1	+1/2	0	+1/2	0	0			2	68	
812	Jonezin For Shiner	PENALTY												
		SCORE	+1/2	+1/2	-1/2	+1/2	0	0	+1/2				71 1/2	
678	Loulaw	PENALTY	1											
		SCORE	0	0	+1/2	+1/2	0	0	+1/2			1	70 1/2	
		PENALTY												
		SCORE												

Judge's Signature: *Lyn Anderson*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena
- CREDITS
- Maintaining control of the cow at all times
- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- Degree of difficulty
- Eye Appeal

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-Lameness
- NE-Failure of an exhibitor to attempt to work the pattern (fence work)

- +Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1

- Loss of working advantage
- Cow's head breaks the plane of the 1 point marker
- Changing sides of arena to turn cow
- For each length horse runs past cow
- Working out of position
- Slipping rein
- Failure to drive cow past middle marker on first run before initiating the turn
- Excessive hollering
- POINT PENALTIES
- Going around corner of arena before turning cow
- In an open field turn animal gets within 3 feet of the end fence before being turned
- Failure to change sides after a circling turn prior to the first circle
- POINT PENALTIES
- Dangerous Position
- Exhausting or overworking before circling cow
- Hanging up on fence (refusing to turn)
- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES			Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
959	Woody Boogy	PENALTY			C								A		
		CONTENT	✓	✓	✓ ✓	⊙	✓	✓	✓						3
979	Still Got The Fire	PENALTY			CEE										
		CONTENT	✓	✓-	✓+ ✓+	⊙	✓	-	✓+	✓					3
972	Enzo	PENALTY													
		CONTENT	✓	+	✓+ ✓+	⊙	✓+	✓+	✓	✓					
716	No Time To Die	PENALTY			CA										
		CONTENT	✓+	✓-	✓ ✓	⊙	✓	✓	✓	✓					2
805	Got Cha Rosie Cheeks	PENALTY	A										AA		
		CONTENT	✓	-	✓ ✓	⊙	✓	-	✓	✓			AA		9
905	Peptos Seven Five	PENALTY	A												
		CONTENT	✓-	✓+	✓ ✓	⊙	✓+	✓+	✓	✓-					1
807	The Boon Dot Com	PENALTY	AA		LL								A		
		CONTENT	✓		-										
998	Pepi N Smart	PENALTY													
		CONTENT	✓	✓	✓ ✓	⊙	✓+	✓+	✓+	✓					
494	Straight Savage	PENALTY					A								
		CONTENT	✓	✓-	✓ ✓	⊙	✓	✓-	✓	✓					1
812	Jonezin For Shiner	PENALTY			APAA										
		CONTENT	✓+	-	✓ ✓	⊙	✓	-	+	✓					4
678	Loulaw	PENALTY			L										
		CONTENT	✓	✓+	✓ ✓	⊙	✓	✓+	✓	✓					1
		PENALTY													
		CONTENT													

Judge's Signature: *Lyn Anderson*



REINED WORK JUDGE CARD

Effective November 16, 21

2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Logging first two strides

Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scooting or anticipating stop
- Over or under spin 1/4 turn

Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Logging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

Point Penalties

- Spurning or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Stant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
981	Freyk Show	PENALTY												
		SCORE	0	0	-1/2	0	0	0	0					69 1/2
967	Cr Tuff Boomin Cat	PENALTY	1/2	1/2				1/2					3	
		SCORE	-1/2	-1/2	+1/2	0	+1/2	0	0					67
533	Valentines Justintime	PENALTY												
		SCORE	0	0	+1/2	0	0	-1/2	+1/2					70 1/2
725	Nothing But Blu	PENALTY	0											0
		SCORE	0											0
430	My Olena Delight	PENALTY	2										2	
		SCORE	-1/2	0	-1/2	-1	0	-1	0					65
961	Smooth Movin Kit	PENALTY												
		SCORE	0	0	-1/2	-1/2	-1/2	0	0					68 1/2
937	Shine On Whisper	PENALTY												
		SCORE	0	0	-1/2	+1/2	0	+1/2	0					70 1/2
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: Lyn Anderson

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- CREDITS**
- Maintaining control of the cow at all times
 - Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - Degree of difficulty
 - Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

POINT PENALTIES

- Loss of working advantage
- Cow's head breaks the plane of the 1 point marker
- Changing sides of arena to turn cow
- For each length horse runs past cow
- Working out of position
- Slipping rein
- Failure to drive cow past middle marker on first run before initiating the turn
- Excessive hollering

- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1

POINT PENALTIES

- Going around corner of arena before turning cow
- In an open field turn animal gets within 3 feet of the end fence before being turned
- Failure to change sides after a circling turn prior to the first circle

POINT PENALTIES

- Dangerous Position
- Exhausting or overworking before circling cow
- Hanging up on fence (refusing to turn)
- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
981	Freyk Show	PENALTY			CACA										
		CONTENT	✓+	-	✓+ ✓ ✓	✓	✓-	✓	✓				4	65	
967	Cr Tuff Boommin Cat	PENALTY			C	APA									
		CONTENT	✓	✓-	✓ - ✓	✓	✓-	✓	✓				4	62 1/2	
533	Valentines Justintime	PENALTY			AP					A					
		CONTENT	✓	-	✓+ ✓ ✓	✓	-	✓	✓				4	64 1/2	
725	Nothing But Blu	PENALTY			EE					AA					
		CONTENT	✓	✓-	✓ ✓ ✓	✓	✓-	✓	✓	A			8	61	
430	My Olena Delight	PENALTY	AP							A					
		CONTENT													0B
961	Smooth Movin Kit	PENALTY			CA					AA					
		CONTENT	✓	-	✓ ✓ ✓	✓	-	✓	✓				6	61 1/2	
937	Shine On Whisper	PENALTY			APCCA P										
		CONTENT	✓	-	✓ ✓ ✓	✓	-	✓	✓				6	62	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: *Lyn Anderson*



REINED WORK JUDGE CARD

Effective November 16, 21

POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides

Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scotching or anticipating stop
 Over or under spin 1/4 turn

Point Penalties
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 Stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

Point Penalties
 Spurring or hitting in front of cinch at any time or
 Excessively whipping or spurring the horse.
 Obvious disobedience including kicking, biting, bucking, rearing,
 and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
959	Woody Boogy	CC ^L CC ^R S 3 1/2 ^L 5 3 1/2 ^R SB	1	1								2	66
		PENALTY											
		SCORE	-1/2	-1	-1/2	0	0	0	0	0	0		
979	Still Got The Fire									2		4	64
		PENALTY		2									
		SCORE	-1/2	-1/2	-1/2	-1/2	0	0	0	0			
972	Enzo												70
		PENALTY											
		SCORE	0	0	0	+1/2	0	0	-1/2				
716	No Time To Die												72
		PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2				
805	Got Cha Rosie Cheeks <i>REVIEW</i>												68 1/2
		PENALTY											
		SCORE	0	0	-1/2	0	0	0	-1/2				
905	Peptos Seven Five												72
		PENALTY											
		SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2				
807	The Boon Dot Com											1	69
		PENALTY		1/2				1/2					
		SCORE	0	-1/2	+1/2	0	0	0	0				
998	Pepi N Smart												69 1/2
		PENALTY											
		SCORE	-1/2	-1/2	-1/2	0	+1/2	0	+1/2				
494	Straight Savage											1	70
		PENALTY											
		SCORE	0	-1/2	+1/2	0	+1/2	0	+1/2				
812	Jonezin For Shiner												72
		PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	0	+1/2				
678	Loulaw												72 1/2
		PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2				

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

NRCHA COW WORK JUDGE CARD
Effective November 16, 2023

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena
- CREDITS**
- Maintaining control of the cow at all times
- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- Degree of difficulty
- Eye Appeal

- 5 POINT PENALTIES**
- A- Not getting a turn each way (5 points each way)
 - B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 - C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- POINT PENALTIES**
- Loss of working advantage
 - Cow's head breaks the plane of the 1 point marker
 - Changing sides of arena to turn cow
 - For each length horse runs past cow
 - Working out of position
 - Slipping rein
 - Failure to drive cow past middle marker on first run before initiating the turn
 - Excessive hollering

- 0- SCORE**
- A- Turn tail
 - B- Using two hands on the reins in a bridle or two rein class
 - C- Fingers between the reins in a bridle class except the two rein class
 - D- Balking
 - E- Extremely out of control
 - F- Bloody mouth (inside)
 - G- Illegal equipment
 - H- Leaving working area before pattern is complete
 - I- Fall of horse or rider
 - J- Schooling between rein work and cow work
 - K- Schooling horse between cows, if new cow is awarded
 - L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

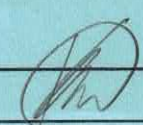
- N- Improper Western Attire
- O- Failure to work in the proper working order

- NO SCORE:**
- A- Abuse
 - B- Lameness
 - NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1

- POINT PENALTIES**
- Going around corner of arena before turning cow
 - In an open field turn animal gets within 3 feet of the end fence before being turned
 - Failure to change sides after a circling turn prior to the first circle
 - POINT PENALTIES**
 - Dangerous Position
 - Exhausting or overworking before circling cow
 - Hanging up on fence (refusing to turn)
 - Knocking down cow without having working advantage

#	HORSE	RUN CONTENT (+1 ✓+ ✓ ✓- ✓-)								0-1 POINT PENALTIES				SCORE			
		MANE/VER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total				
959	Woody Boogy	PENALTY			C								A			3	65 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
979	Still Got The Fire	PENALTY			C											1	69 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
972	Enzo	PENALTY															73
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
716	No Time To Die	PENALTY			CA											2	67
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
805	Got Cha Rosie Cheeks	PENALTY	A		C								BB			8	60
		CONTENT	✓	-	-	-	-	-	-	✓	✓		A				
905	Peptos Seven Five	PENALTY															72
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
807	The Boon Dot Com	PENALTY	A		ALA								C				0
		CONTENT	-	-	-	-	-	-	-	-	-	-					
998	Pepi N Smart	PENALTY			P											1	71
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
494	Straight Savage	PENALTY															69
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
812	Jonezin For Shiner	PENALTY			PP								B			4	63
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
678	Loulaw	PENALTY			A											1	70
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
		PENALTY															
		CONTENT															

Judge's Signature: 



REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides

Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scooting or anticipating stop
 Over or under spin 1/4 turn

Point Penalties
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

Point Penalties
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
981	Freyk Show	CC ^L CC ^R S 3/2 ^L S 3/2 ^R SB	0	-1/2	0	0	0	0	0	0	0	0	69 1/2
967	Cr Tuff Boomin Cat	REVIEW	1/2	1			1/2					2	67 1/2
533	Valentines Justintime		0	0	+1/2	0	+1/2	-1/2	+1/2				71
725	Nothing But Blu		0										0
430	My Olena Delight		0	0	-1/2	-1	+1/2	-1	0			1	67
961	Smooth Movin Kit		0	0	0	-1/2	0	-1/2	0				69
937	Shine On Whisper		0	0	-1/2	+1/2	0	0	0				70

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

- CREDITS**
- Maintaining control of the cow at all times
 - Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - Degree of difficulty
 - Eye Appeal

- POINT PENALTIES**
- Loss of working advantage
 - Cow's head breaks the plane of the 1 point marker
 - Changing sides of arena to turn cow
 - For each length horse runs past cow
 - Working out of position
 - Slipping rein
 - Failure to drive cow past middle marker on first run before initiating the turn
 - Excessive hollering

- POINT PENALTIES**
- Going around corner of arena before turning cow
 - In an open field turn animal gets within 3 feet of the end fence before being turned
 - Failure to change sides after a circling turn prior to the first circle

- POINT PENALTIES**
- Dangerous Position
 - Exhausting or overworking before circling cow
 - Hanging up on fence (refusing to turn)
 - Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Glatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1
 ✓ + Good = +1/2
 ✓ Average = 0
 ✓ - Poor = -1/2
 - Very Poor = -1



COW WORK JUDGE CARD

Effective November 16, 2023

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 ✓ -1 ✓)							& 1 POINT PENALTIES			Penalty Total	SCORE		
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY				
981	Freyk Show	PENALTY			CAA							B			5	63 1/2
		CONTENT	✓	-	✓✓	⊖	✓	✓	✓	✓						
967	Cr Tuff Boomin Cat	PENALTY			CA	AA									4	61
		CONTENT	✓	✓	✓	⊖	⊖	-	✓	✓						
533	Valentines Justintime	PENALTY			P							BB			5	66
		CONTENT	✓	✓	✓	⊖	⊖	✓	✓	✓						
725	Nothing But Blu	PENALTY			EE	A						AA			7	63
		CONTENT	✓	-	✓	⊖	⊖	✓	✓	✓						
430	My Olena Delight	PENALTY	A		⊖											0
		CONTENT	-		⊖											
961	Smooth Movin Kit	PENALTY			ACC	AA						B			7	60
		CONTENT	✓	-	✓	⊖	⊖	-	✓	✓						
937	Shine On Whisper	PENALTY			APCC	C									5	60
		CONTENT	✓	-	✓	⊖	⊖	-	✓	✓						
		PENALTY														
		CONTENT														
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		CONTENT														
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Judge's Signature: