

**Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)**

**10. NRCHA GH: GREEN HORSE Go: C (Composite) - Shown: 8**

<b>Money</b>	<b>Place</b>	<b>Back#</b>	<b>Horse's Name</b>	<b>Exhibitor's Name</b>	<b>Score</b>	<b>Owner's Name</b>
\$120.00	1	972	Enzo	James N (Trey) Pool III	272.50	James N (Trey) Pool III
\$90.00	2	967	Cr Tuff Boomin Cat	Nina Hammerness	254.50	Jessy Meyer
\$60.00	3	937	Shine On Whisper	Jon Geil	135.50	Sarah Deane



**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

- 1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scotching or anticipating stop

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order.

**NO SCORE:** Abuse, Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
623	Aint Nun Hotter	PENALTY	0										0
		SCORE	0										0
961	Smooth Movin Kit	PENALTY											
	SCR	SCORE											
497	High Brow Royal	PENALTY	1	2									0
		SCORE	0	-1/2	-1	0							0
967	Cr Tuff Boomin Cat	PENALTY	1	1									
		SCORE	-1	-1	-1/2	0	0	+1/2	0		2		66
743	Charlie Danials	PENALTY	0										0
		SCORE	0										0
972	Enzo	PENALTY											
		SCORE	0	-1/2	0	0	0	+1/2	0				70
959	Woody Boogy	PENALTY	0										0
		SCORE	0										0
937	Shine On Whisper	PENALTY	1					1/2					
		SCORE	0	-1/2	-1/2	0	-1/2	0	0		1 1/2		67
807	The Boon Dot Com	PENALTY											
	SCR	SCORE											
659	Hot Cocoa Express	PENALTY	0										0
		SCORE	0										0
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holing

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
623	Aint Nun Hotter	PENALTY													
		CONTENT													
961	Smooth Movin Kit <i>SCR</i>	PENALTY													
		CONTENT													
497	High Brow Royal	PENALTY													
		CONTENT													
967	Cr Tuff Boomin Cat	PENALTY			C		AAP				A				
		CONTENT	✓	-	✓	✓	✓	✓	✓	✓	-	-	-		6
743	Charlie Danials	PENALTY													
		CONTENT													
972	Enzo	PENALTY			AP		A								
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		3	65
959	Woody Boogy	PENALTY													
		CONTENT	-												
937	Shine On Whisper	PENALTY	AAP												
		CONTENT	-												
807	The Boon Dot Com <i>SCR</i>	PENALTY													
		CONTENT													
659	Hot Cocoa Express	PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*  
 Printed from HSW



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**3 Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:** - Abuse  
 - Lameness  
**NE -** Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
623	Aint Nun Hotter	PENALTY	0											0
		SCORE	0											
961	Smooth Movin Kit	PENALTY												-
		SCORE												
497	High Brow Royal	PENALTY	1/2	2	0									0
		SCORE	1/2	0	0									
967	Cr Tuff Boomin Cat	PENALTY												
		SCORE	-1/2	-1/2	-1/2	0	0	0	+1/2	-1/2		2		66 1/2
743	Charlie Danials	PENALTY	0											0
		SCORE	0											
972	Enzo	PENALTY												
		SCORE	0	-1/2	-1/2	0	0	0	+1/2	0				69 1/2
959	Woody Boogy	PENALTY												
		SCORE	-1/2	0										0
937	Shine On Whisper	PENALTY	1/2					1/2						
		SCORE	0	0	-1/2	0	0	0	+1/2	-1/2		1		68 1/2
807	The Boon Dot Com	PENALTY												-
		SCORE												
659	Hot Cocoa Express	PENALTY	0											0
		SCORE	0											
		PENALTY												
		SCORE												

Judge's Signature: *Cyndi R. Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)  
 A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**NRCHA COW WORK JUDGE CARD**  
 Effective November 16, 2023

**5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

N- Improper Western Attire  
 O- Failure to work in the proper working order

**NO SCORE:**  
 A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ + Good = +1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1

**1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering

**2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**  
 D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ ✓ ✓- -)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
623	Aint Nun Hotter	PENALTY															
		CONTENT															
961	Smooth Movin Kit	PENALTY															
		CONTENT															
497	High Brow Royal	PENALTY															
		CONTENT															
967	Cr Tuff Boomin Cat	PENALTY															
		CONTENT	✓-	✓-	⊖	⊖	⊖	⊖	⊖	⊖	⊖	A				2	62
743	Charlie Danials	PENALTY															
		CONTENT															
972	Enzo	PENALTY															
		CONTENT	✓	✓	✓	✓	⊖	⊖	⊖	⊖	⊖	⊖				1	68
959	Woody Boogy	PENALTY															
		CONTENT															
937	Shine On Whisper	PENALTY	A/A		A/E												
		CONTENT	-	-	-	✓	⊖	⊖	⊖	⊖	⊖						
807	The Boon Dot Com	PENALTY															
		CONTENT															
659	Hot Cocoa Express	PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															