Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)

41. NRCHA NPTR: Non Pro Two Rein Go: C (Composite) - Shown: 5

Money	Place Back#		Horse's Name	Exhibitor's Name	Score	Owner's Name		
\$175.00	1	810	Seven S Party Favor	Lynne Faust	270.00	Lynne Faust		
\$105.00	2	662	Django Cat	Tyler Benson	269.00	Sydney Frames & Tyler		
\$70.00	3	966	Sweet Lil Desire	Tracy Putnam Lynch	259.50	James Putman & Tracy Lynch		
	4	467	John Wick	Roan West	139.50	Roan West		
	5	491	Shiney Lil Tick Tock	Jens G Naglestad	135.50	Jens G Naglestad		

JUDGE Marilyn Peters CLASS #41 - NRCHA NPTR - Non Pro Two Rein NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com NRCMA 1/2 POINT PENALTIES: REINED WORK JUDGE CARD - Not changing leads within the same stride - Over or under spin 1/8 turn - Jogging first two strides Effective November 16, 20 - 0- Score 1 Point Penalties - Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn) - Out of Lead - Out of lead each 1/4 circle - Two hands on the reins in a bridle or two-rein class - Slipping rein in the bridle - Scotching or anticipating stop - Fingers between the reins in a bridle class, except the two rein class - Over or under spin 1/4 turn - Horse balking - Bloody mouth (inside) 2 Point Penalties - Biegal equipment - Lead missed around end of arena past second corner - Leaving working area before pattern is complete - Not ever changing leads in patterns where there is only 1/2 circle - Fall of horse or rider - Failure to run by marker before stop is initiated - Backing more than 2 strides when no back up is called for in the pattern. - Freezing up in turn .- Jogging in excess of one-half circle or one-half the length of the arena - Breaking gait - Improper Western Attire - Jogging beyond two strides - Failure to work in the proper working order - On trot in patterns, failure to stop before executing a lope departure A stop in the first 1/4 of the circle, after a lope departure, is a break of gait. - At end of pattern, failure to hesitate to demonstrate completion of pattern. NO SCORE: NE - Failure of an exhibitor to attempt to work the pattern. - Abuse 5 Point Penalties - Lameness - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse Blatant disobedience including kicking, bitting, bucking, rearing, Judge may blow his/her whistle at anytime to terminate the work. and striking or obviously insubordinate. A score of zero will be given if the work is not complete at that time MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct , -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor MANEUVER DESCRIPTION # HORSE MANEUVER 1 2 5 3 4 6 8 SCOR Total PENALTY 491 Shiney Lil Tick Tock SCORE PENALTY 467 John Wick SCORE PENALTY 810 Seven S Party Favor SCORE PENALTY 662 Diango Cat SCORE PENALTY 966 Sweet Lil Desire SCORE PENALTY SCORE Judge's Signature: Mau

EVENT Wild Rag Cattle Classic #2

GO-ROUND

1 Rein

DATE 5/12/2024

EVENT Wild Rag Cattle Classic #2 GO-ROUND 1 Rein **DATE 5/12/2024** JUDGE Marilyn Peters CLASS #41 - NRCHA NPTR - Non Pro Two Rein NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse) NRCMA **COW WORK** A- Cow that won't run B- Cow that doesn't respect horse **5 POINT PENALTIES** JUDGE CARD C-When cow leaves arena A-Not getting a turn each way (5 points each way) Effective November 16, 2023 CREDITS B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse. A- Maintaining control of the cow at all times C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate 8- Exhibiting superior cow sense and natural ability without excessive reining or spurring C- Degree of difficulty NOTE: Judge may blow the unlistle at anytime to terminate the work. A score of zero will be given D- Eye Appeal if the work is not complete at that time. 1 POINT PENALTIES . 0- SCORE A- Loss of working advantage A- Turn tail N- Improper Western Attire C-Cow's head breaks the plane of the 1 point marker B- Using two hands on the reins in a bridle O - Failure to work in the proper working order E-Changing sides of arena to turn cow or two rein class L-For each length horse runs past cow C-Fingers between the reins in a bridle class NO SCORE: P-Working out of position except the two rein class A-Abuse S-Slipping rein D-Balking **B-Lameness** T-Failure to drive cow past middle marker on first run before initiating the turn E-Extremely out of control NE-Failure of an exhibitor to attempt to work the F-Bloody mouth (inside) pattern (fence work) G- Illegal equipment A-Going around corner of arena before turning cow H-Leaving working area before pattern is B-In an open field turn animal gets within 3 feet of the end fence before being turned complete + Very Good = +1 C - Failure to change sides after a circling turn prior to the first circle I- Fall of horse or rider V + Good = +1/2 3 POINT PENALTIES J- Schooling between rein work and cow work ✓Average = 0 **D- Dangerous Position** K- Schooling horse between cows, if new cow is awarded √- Poor = -1/2 E-Exhausting or overworking before circling cow L-If a rider hits or kicks the animal being worked - Very Poor = -1 H-Hanging up on fence (refusing to turn) with the romal or reins, in an abusive manner K- Knocking down cow without having working advantage RUN CONTENT (+/V+/V/V-/-) & 1 POINT PENALTIES HORSE # Form & Quality 2 PT 3 PT 5 PT Penalty MANEUVER Ratino Circling Boxino SCORE PENALTY PENALTY PENALTY Total PENALTY 491 Shiney Lil Tick Tock CONTENT PENALTY 467 John Wick CONTENT PENALTY 810 Seven S Party Favor CONTENT PENALTY 662 Django Cat CONTENT PENALTY 966 Sweet Lil Desire CONTENT PENALTY CONTENT Maulen Judge's Signature: Printed from HSW

	Wild Rag Cattle Classic #2					<u> </u>								
		GO-ROUND	1 Re	in	DATE	5/12/2	2024	JUDG	E Karl	Smith				
CLASS	s #41 - NRCHA NPTR - Non Pro Two	Rein		NAT	IONAL RE	INED CO	WHOR	SE ASSO	CIATION	www.n	rcha.com			
-Not cha	IT PENALTIES: Inging leads within the same stride - Over or It first two strides	under spin 1/8 turn			NRCF	MA				PRK JU	JDGE C			
1 Point Penalties - Out of Lead - Out of lead each 1/4 circle - Slipping rein in the bridle - Over or under spin 1/4 turn 2 Point Penalties - Lead missed around end of arena past second corner - Not ever changing leads in patterns where there is only 1/2 circle - Failure to run by marker before stop is initiated - Freezing up in turn - Breaking gait - Jogging beyond two strides				- 0- Score - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn) - Two hands on the reins in a bridle or two-rein class - Fingers between the reins in a bridle class, except the two rein class - Horse balking - Bloody mouth (inside) - Blegal equipment - Leaving working area before pattern is complete - Fail of horse or rider - Backing more than 2 strides when no back up is called for in the pattern Jogging in excess of one-half circle or one-half the length of the arena - Improper Western Attire - Failure to work in the proper working order										
- A stop in	n patterns, failure to stop before executing a lope depai the first 1/4 of the circle, after a lope departure, is a br	eak of gait												
- At end of	f pattern, failure to hesitate to demonstrate completion	of pattern.	NO SCORE: NE - Failure of an exhibitor to attempt to work the pattern.											
excessi	or hitting in front of cinch at any time or vely whipping or spuring the horse.		- Lamenes	s										
- Blatant d and strik	isobedience including kicking, biting, bucking, rearing, ing or obviously insubordinate.		NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.											
		MANEUVER	R SCORES.	+1 1/2 Ex	cellent, +1 Ve	ery Good, +1	/2 Good, 0	Correct , -1/2	Poor, -1 V	ery Poor1	1/2 Extremely	Poor		
		DESCRIPTION	_	/	/		/	/	/	/	/			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty	SCOR		
491	Shiney Lil Tick Tock	PENALTY	1/2	5	1						TOTAL	\wedge		
		SCORE	0	-/_								0		
467	John Wick	PENALTY												
		SCORE	0	0	-1/2	+1/2	-1/2	0	0			69/2		
810	Seven S Party Favor	PENALTY		5										
		SCORE	0	-1/2	0	0	0	+1/2	+1/2		5	65/2		
662	Django Cat	PENALTY												
		SCORE	D	0	0	+1/2	0	D	0	Harrie Land		701/2		
966	Sweet Lil Desire	PENALTY			ľ									
		SCORE	D	0	0	0	O	0	0			70		
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EVENT Wild Rag Cattle Classic #2 JUDGE Karl Smith **DATE 5/12/2024** GO-ROUND 1 Rein NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com CLASS #41 - NRCHA NPTR - Non Pro Two Rein COW WORK SUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse) NRCMA JUDGE CARD - Cow that won't run 5 POINT PENALTIES Effective November 16, 2023 - Cow that doesn't respect horse A-Not getting a turn each way (5 points each way) - When cow leaves arena B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse. C-Blatant disobedience including kicking, bitting, bucking, rearing and striking or obviously insubordinate REDITS - Maintaining control of the cow at all times Exhibiting superior cow sense and natural ability without excessive reining or spurring NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given - Degree of difficulty if the work is not complete at that time.)- Eye Appeal 0-SCORE POINT PENALTIES N- Improper Western Attire A- Turn tail O - Failure to work in the proper working ords. 4- Loss of working advantage B- Using two hands on the reins in a bridle C-Cow's head breaks the plane of the 1 point marker or two rein class E-Changing sides of arena to turn cow NO SCORE: C-Fingers between the reins in a bridle class -For each length horse runs past cow A-Abuse except the two rein class P-Working out of position D-Balking NE-Failure of an exhibitor to attempt to work the S-Slipping rein E-Extremely out of control T-Failure to drive cow past middle marker on first run before initiating the turn pattern (fence work) F-Bloody mouth (inside) W- Excessive hollering G- Illegal equipment POINT PENALTIES H-Leaving working area before pattern is + Very Good = +1 A-Going around corner of arena before turning cow complete B-In an open field turn animal gets within 3 feet of the end fence before being turned V+ Good = +1/2 I- Fall of horse or rider C - Failure to change sides after a circling turn prior to the first circle ✓Average = 0 J- Schooling between rein work and cow work V-Poor = -1/2 3 POINT PENALTIES K- Schooling horse between cows, if new cow is awarded - Very Poor =-1 D- Dangerous Position L-If a rider hits or kicks the animal being worked E-Exhausting or overworking before circling cow with the romal or reins, in an abusive manner H-Hanging up on fence (refusing to turn) K- Knocking down cow without having working advantage & 1 POINT PENALTIES RUN CONTENT (+/ V+/ V / V-/-) Penalty 5 PT 3 PT Form & Quality Degree of Difficulty 2 PT SCORE Circling Total HORSE Rating MANEUVER Boxing Control PENALTY PENALTY # of Turns PENALTY Shiney Lil Tick Tock 491 67 CONTENT PENALTY John Wick 467 CONTENT PENALTY Seven S Party Favor 810 14 CONTENT PENALTY Django Cat 662 CONTENT PENALTY 60 Sweet Lil Desire 966 CONTENT PENALTY CONTENT Printed from HSW Judge's Signature