

## Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)

### 14. NRCHA OB: Open Bridle Go: C (Composite) - Shown: 15

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$583.50	1	468	Mary Janez	Ben Baldus	291.00	Carolyn A Edson
\$486.25	2	425	Naked Lies	Veronica Swales	290.50	Bradley Rogers
\$389.00	3	721	Smooth Rein	Russell A. Dilday	288.01	Claire Edwards
\$291.75	4	732	Move That Rock	Ashley M Deacon	288.00	Debbie Proctor
\$194.50	5	727	TR Guns And Roses	Garrett Cooper	284.50	Karla Steckel
	6	434	One Time Melody	Russell A. Dilday	284.00	Cajun Cowboys
	7	565	Chic Out My Pepto	Matheus Bento	141.00	Sisters View Performance
	8	566	Lidos Miss Dual Play	Matheus Bento	138.50	Sisters View Performance
	9	1044	SJR Smooth Lil Oak	Kyle L Noyce	134.00	Janie Dvorak-Compton

### 15. NRCHA IOB: Int Open Bridle Go: C (Composite) - Shown: 8

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$168.00	1	721	Smooth Rein	Russell A. Dilday	288.01	Claire Edwards
\$126.00	2	732	Move That Rock	Ashley M Deacon	288.00	Debbie Proctor
\$84.00	3	727	TR Guns And Roses	Garrett Cooper	284.50	Karla Steckel
\$42.00	4	434	One Time Melody	Russell A. Dilday	284.00	Cajun Cowboys
	5	565	Chic Out My Pepto	Matheus Bento	141.00	Sisters View Performance
	6	566	Lidos Miss Dual Play	Matheus Bento	138.50	Sisters View Performance
	7	1044	SJR Smooth Lil Oak	Kyle L Noyce	134.00	Janie Dvorak-Compton

### 16. NRCHA LOB: Limited Open Bridle Go: C (Composite) - Shown: 11

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$244.50	1	547	Copper John	Nathaniel Moncecchi	280.50	Hope Miller Mills
\$203.75	2	915	Neighbaline	Jayden Panomarenko	279.50	Joey And LeeAnn Slipher
\$163.00	3	294	Backseat Dryver	Pete Hunt	275.50	Pete Hunt
\$122.25	4	943	Time For New Shoes	Samantha D Cheetham	271.50	Melinda L Cheetham
\$81.50	5	575	Bet Yer Smart Chic	Mark Mills	270.00	Terry A. Lundberg
	6	983	VV Cats Sailing Chic	Elizabeth Richardson	256.50	Elizabeth Richardson
	7	956	Glamors Bling Bling	Madison Rohr	249.50	Brooke Carpenter
	8	573	Candy Blu	Josey Beth Butler	246.50	Rance & Josey Butler
	9	945	Never Short On Cash	Samantha D Cheetham	142.00	Melinda L Cheetham
	10	565	Chic Out My Pepto	Matheus Bento	141.00	Sisters View Performance
	11	566	Lidos Miss Dual Play	Matheus Bento	138.50	Sisters View Performance



**REINED WORK JUDGE CARD**

Effective November 16, 20

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
415	Me And Mrs Jonez	PENALTY	0										0
		SCORE	0										0
294	Backseat Dryver	PENALTY				1/2							
		SCORE	0	0	+1/2	-1/2	+1/2	0	+1/2			1/2	70 1/2
741	Voodoo H Rof	PENALTY	0										0
		SCORE	0										0
481	Like Shine Wine	PENALTY	0										0
		SCORE	0										0
827	All The Reyge	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				72 1/2
1044	SJR Smooth Lil Oak	PENALTY											
		SCORE	0	0	0	0	-1/2	-1	-1				67 1/2
416	Outfoxed	PENALTY	0										0
		SCORE	0										0
665	Von Cali	PENALTY	0										0
		SCORE	0										0
482	Bad To Tha Boon	PENALTY	0										0
		SCORE	0										0
527	Magic	PENALTY											
	SCR	SCORE											
915	Neighbaline	PENALTY											
		SCORE	0	0	0	-1/2	-1/2	0	0				69
		PENALTY											
		SCORE											

Judge's Signature: *Dolly Chayer*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 18, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal
- 1 POINT PENALTIES**
- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering
- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1  
 + Good = +1/2  
 Average = 0  
 - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/√+/-)						& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
415	Me And Mrs Jonez	PENALTY														
		CONTENT	✓-		Schooling											0
294	Backseat Dryver	PENALTY			AP		AP									
		CONTENT	✓	✓-	✓	✓	✓	✓-	✓-	✓-					4	64
741	Voodoo It Ruf	PENALTY														
		CONTENT			Schooling											0
481	Like Shine Wine	PENALTY														
		CONTENT	✓													0 <sup>B</sup>
827	All The Reyge	PENALTY														
		CONTENT	✓	✓+	✓+	✓+	✓+	✓	✓+	✓+						73
1044	SJR Smooth Lil Oak	PENALTY														
		CONTENT														0 <sup>J</sup>
416	Outfoxed	PENALTY														
		CONTENT														0
665	Von Cali	PENALTY														
		CONTENT														0 <sup>N</sup>
482	Bad To Tha Boon	PENALTY														
		CONTENT														0 <sup>B</sup>
527	Magic	PENALTY														
		CONTENT														
915	Neighbaline	PENALTY					A									
		CONTENT	✓	✓+	✓+	✓+	✓+	✓	✓	✓					1	69 1/2
		PENALTY														
		CONTENT														



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**3 Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
415	Me And Mrs Jonez	PENALTY	0										0
		SCORE											
294	Backseat Dryver	PENALTY				1/2						1/2	7 1/2
		SCORE	+1/2	0	+1/2	0	0	0	0	+1/2			
741	Voodoo It Rof	PENALTY	0										0
		SCORE											
481	Like Shine Wine	PENALTY	0										0
		SCORE											
827	All The Reyge	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2				7 1/2
1044	SJR Smooth Lil Oak	PENALTY											
		SCORE	0	+1/2	+1/2	0	-1/2	-1	-1			2	10 1/2
416	Outfoxed	PENALTY	0										0
		SCORE											
665	Von Cali	PENALTY	0										0
		SCORE											
482	Bad To Tha Boon	PENALTY	0										0
		SCORE											
527	Magic	PENALTY	SCRATCHED									-	
		SCORE											
915	Neighbaline	PENALTY											
		SCORE	0	0	0	+1/2	0	0	0			1	10 1/2
		PENALTY											
		SCORE											

Judge's Signature: *Cyndi L. Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow past middle marker on first run before initiating the turn
  - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
  - E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ + Good = +1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 -)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
415	Me And Mrs Jonez	PENALTY												
		CONTENT			Schooling									0
294	Backseat Dryer	PENALTY												
		CONTENT	✓	✓	(A)	✓	✓	✓	✓	✓				70
741	Voodoo It Ruf	PENALTY												
		CONTENT			Schooling									0
481	Like Shine Wine	PENALTY												
		CONTENT			Schooling									0
827	All The Reyge	PENALTY												
		CONTENT	✓	✓	(A)	✓	✓	✓	✓					71
1044	SJR Smooth Lil Oak	PENALTY												
		CONTENT												0
416	Outfoxed	PENALTY												
		CONTENT			Schooling									0
665	Von Cali	PENALTY												
		CONTENT	✓		Schooling									0
482	Bad To Tha Boon	PENALTY												
		CONTENT	(A)											0
527	Magic	PENALTY												
		CONTENT			Schooling									→
915	Neighbaline	PENALTY												
		CONTENT	✓	✓	(A)	✓	✓	✓	✓					7 1/2
		PENALTY												
		CONTENT												

Judge's Signature: Cyndi L. Robbins



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:** - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
1040	Metallic Daisy Dukes	PENALTY	0										0
		SCORE											
547	Copper John	PENALTY											
		SCORE	+1/2	0	0	+1/2	0	+1/2	0				7 1/2
721	Smooth Rein	PENALTY											
		SCORE	+1/2	+1/2	+1/2	0	0	+1	0				7 1/2
732	Move That Rock	PENALTY	1										
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2			1	7 1/2
956	Glamors Bling Bling	PENALTY		1									
		SCORE	0	-1/2	-1	-1/2	-1	-1/2	-1/2			1	6 25
565	Chic Out My Pepto	PENALTY											
		SCORE	0	0	0	+1/2	-1/2	+1/2	0				7 1/2
727	TR Guns And Roses	PENALTY											
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2				7 1/2
468	Mary Janez	PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0				7 1/2
838	Im So Stunning	PENALTY	0										0
		SCORE											
434	One Time Melody	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				7 1/2
945	Never Short On Cash	PENALTY											
		SCORE	0	0	-1/2	0	+1/2	+1/2	+1/2				7 1/2
		PENALTY											
		SCORE											

Judge's Signature: *Cyndi Robbins*

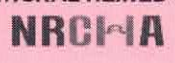
GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena
- CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal
- 1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering
- 2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**  
 D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0 SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire**  
 O- Failure to work in the proper working order
- NO SCORE:**  
 A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- Grading Legend:**  
 + Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓+1 ✓1 ✓-1-)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
1040	Metallic Daisy Dukes	PENALTY	⊘												NE 0
		CONTENT	⊘												
547	Copper John	PENALTY			A										
		CONTENT	✓	✓	✓(A)	✓	✓	✓	✓					1	69
721	Smooth Rein	PENALTY			C										
		CONTENT	✓	✓+	✓(C)	✓+	✓+	✓	✓					1	71
732	Move That Rock	PENALTY													
		CONTENT	✓	✓+	✓(A)	✓+	✓+	✓	✓						72 1/2
956	Glamors Bling Bling	PENALTY			A, B, C, P										
		CONTENT	✓	-	⊘	✓-	-	✓	-					5	60
565	Chic Out My Pepto	PENALTY	⊘												
		CONTENT	-												0 <sup>B</sup>
727	TR Guns And Roses	PENALTY													
		CONTENT	✓	✓	✓(A)	✓+	✓+	✓	✓						71 1/2
468	Mary Janez	PENALTY													
		CONTENT	✓	✓+	✓(A)	✓+	✓+	✓	✓						73 1/2
838	Im So Stunning	PENALTY	⊘												
		CONTENT	⊘												0
434	One Time Melody	PENALTY													
		CONTENT	✓	✓+	✓(A)	✓+	✓+	✓	✓						72
945	Never Short On Cash	PENALTY	⊘												
		CONTENT	-		schooling										0 <sup>H</sup>
		PENALTY													
		CONTENT													



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 Spuming or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attre
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE** - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
1040	Metallic Daisy Dukes	PENALTY	0										0
		SCORE	0										0
547	Copper John	PENALTY											
		SCORE	0	0	0	0	0	+1/2	0				70 1/2
721	Smooth Rein	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				72 1/2
732	Move That Rock	PENALTY											
		SCORE	0	0	+1/2	0	0	+1/2	0				71
956	Glamors Bling Bling	PENALTY		1				1/2					
		SCORE	0	-1/2	-1	-1/2	-1	-1/2	-1/2			1/2	64 1/2
565	Chic Out My Pepto	PENALTY											
		SCORE	0	0	0	+1/2	-1/2	+1/2	0				70 1/2
727	TR Guns And Roses	PENALTY											
		SCORE	0	0	0	0	+1/2	0	+1/2				71
468	Mary Janez	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				72
838	Im So Stunning	PENALTY	0										
		SCORE	0										0
434	One Time Melody	PENALTY											
		SCORE	0	0	-1/2	+1/2	0	+1/2	-1/2				70
945	Never Short On Cash	PENALTY											
		SCORE	0	0	0	0	+1/2	+1/2	0				71
		PENALTY											
		SCORE											



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena
- CREDITS**  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal
- 1 POINT PENALTIES**  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering
- 2 POINT PENALTIES**  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience: including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE**  
A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire  
O - Failure to work in the proper working order
- NO SCORE:**  
A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- +Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓+ ✓ ✓- 1-)						& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
1040	Metallic Daisy Dukes	PENALTY														
		CONTENT														0 <sup>H</sup>
547	Copper John	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					69 1/2
721	Smooth Rein	PENALTY														
		CONTENT	✓	✓+	✓+	✓	✓	✓	✓	✓	✓				1	72
732	Move That Rock	PENALTY														
		CONTENT	✓	✓+	✓+	✓+	✓	✓	✓	✓	✓					73 1/2
956	Glamors Bling Bling	PENALTY														
		CONTENT	✓-	-	✓	-	⊖	✓	✓-	-	✓-				5	60
565	Chic Out My Pepto	PENALTY	AP													
		CONTENT														0 <sup>B</sup>
727	TR Guns And Roses	PENALTY														
		CONTENT	✓	✓+	✓+	✓+	✓	✓	✓	✓	✓					71
468	Mary Janez	PENALTY														
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓	✓					73
838	Im So Stunning	PENALTY														
		CONTENT														0 <sup>J</sup>
434	One Time Melody	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					70 1/2
945	Never Short On Cash	PENALTY	APAP			AP										
		CONTENT	-		-	-	⊖	=								0 <sup>H</sup>
		PENALTY														
		CONTENT														



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**3 Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:** - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
474	My Boots Are Royal	MANEUVER	0	0	0	0	0	0	0	0	0	0	0
		PENALTY	0										
		SCORE	0										0
925	Dual Smarty	MANEUVER	0										0
		PENALTY	0										
		SCORE	0										0
404	Autumns Smokin Cat	MANEUVER	0										0
		PENALTY	0										
		SCORE	0										0
573	Candy Blu	MANEUVER	1/2	0	0	0	0	2	0	0	1/2	5 1/2	63
		PENALTY	0										
		SCORE	-1/2	0	-1/2	0	0	0	0	0	-1/2	5 1/2	63
487	No Remedy For Her	MANEUVER	SCRATCH									-	
		PENALTY	SCRATCH										
		SCORE	SCRATCH									-	
679	Ricato Suave	MANEUVER	0										0
		PENALTY	0										
		SCORE	0										0
656	Hickory Smoked Ham	MANEUVER	0										0
		PENALTY	0										
		SCORE	0										0
486	Play Rey Sugar Baby	MANEUVER	SCRATCH									-	
		PENALTY	SCRATCH										
		SCORE	SCRATCH									-	
951	Kit Kat Shorty	MANEUVER	0	-1/2	0	0	0	+1/2	0	0			70
		PENALTY	0										
		SCORE	0	-1/2	0	0	0	+1/2	0	0			70
912	Shiney N Sporty	MANEUVER	0										0
		PENALTY	0										
		SCORE	0										0
737	Dirty Little Secret	MANEUVER	0										0
		PENALTY	0										
		SCORE	0										0
		PENALTY											
		SCORE											

Judge's Signature: *Cyndi Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 16, 2023

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena
- CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal
- 1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering
- 2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**  
 D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

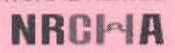
- N- Improper Western Attire  
 O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 + Good = +1/2  
 Average = 0  
 - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/√+/-/√-/-)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Raling	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
474	My Boots Are Royal	PENALTY	⊙												0
		CONTENT	⊙												
925	Dual Smarty	PENALTY													0 <sup>T</sup>
		CONTENT													
404	Autumns Smokin Cat	PENALTY	⊙												0 <sup>B</sup>
		CONTENT	⊙												
573	Candy Blu	PENALTY	✓		A H A A										60 1/2
		CONTENT	✓		- ✓ = ⊙	✓						A			
487	No Remedy For Her	PENALTY													-
		CONTENT													
679	Ricato Suave	PENALTY	⊙												0
		CONTENT	⊙												
656	Hickory Smoked Ham	PENALTY			E										60
		CONTENT	✓									A			
486	Play Rey Sugar Baby <i>Scotch</i>	PENALTY													-
		CONTENT													
951	Kit Kat Shorty	PENALTY	A		A										60
		CONTENT	✓		- ✓ = ⊙	✓						A			
912	Shiney N Sporty	PENALTY	⊙												0
		CONTENT	⊙												
737	Dirty Little Secret	PENALTY	⊙												0
		CONTENT	⊙												
		PENALTY													
		CONTENT													



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:** - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
474	My Boots Are Royal	PENALTY	0										0
		SCORE	0										0
925	Dual Smarty	PENALTY	0										0
		SCORE	0										0
404	Autumns Smokin Cat	PENALTY	0										0
		SCORE	0										0
573	Candy Blu	PENALTY	12					2		1/2			
		SCORE	-1	0	0	-1/2	0	0	0	-1		5 1/2	62
487	No Remedy For Her	PENALTY	0										0
		SCORE	0										0
679	Ricato Suave	PENALTY	0										0
		SCORE	0										0
656	Hickory Smoked Ham	PENALTY	0										0
		SCORE	0										0
486	Play Rey Sugar Baby	PENALTY											
		SCORE											
951	Kit Kat Shorty	PENALTY											
		SCORE	0	0	-1/2	0	0	0	0	-1/2			69
912	Shiney N Sporty	PENALTY	0										0
		SCORE	0										0
737	Dirty Little Secret	PENALTY	0										0
		SCORE	0										0
		PENALTY											
		SCORE											

Judge's Signature: Dolly Chayer Printed from HSW

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 16, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal
- 1 POINT PENALTIES**
- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holleing
- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
474	My Boots Are Royal	PENALTY													0 <sup>J</sup>
		CONTENT													
925	Dual Smarty	PENALTY													0 <sup>A</sup>
		CONTENT	✓												
404	Autumns Smokin Cat	PENALTY													0 <sup>J</sup>
		CONTENT													
573	Candy Blu	PENALTY			AAAP						B				6 60
		CONTENT	✓	-	-	✓	⊖	=	-	✓	✓				
487	No Remedy For Her <i>SCR</i>	PENALTY													0 <sup>B</sup>
		CONTENT													
679	Ricato Suave	PENALTY													0 <sup>B</sup>
		CONTENT													
656	Hickory Smoked Ham	PENALTY	AP		EEAP	A									7 60
		CONTENT	-	-	-	-	⊖	=	-	-	-				
486	Play Rey Sugar Baby <i>Scratch</i>	PENALTY													
		CONTENT													
951	Kit Kat Shorty	PENALTY	A		AAAP	A					A				7 60
		CONTENT	✓	✓	✓	=	⊖	✓	✓	-					
912	Shiney N Sporty	PENALTY													0 <sup>H</sup>
		CONTENT													
737	Dirty Little Secret	PENALTY													0
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scooting or anticipating stop  
 Over or under spin 1/4 turn

**Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
405	Sliver Of Majesty	PENALTY SCORE	0										0
943	Time For New Shoes	PENALTY SCORE	0	-1/2	-1/2	0	0	+1/2	0				69 1/2
657	Valentines Hickory	PENALTY SCORE	0										0
566	Lidos Miss Dual Play	PENALTY SCORE	-1/2	0	0	0	0	+1/2	0				70
425	Naked Lies	PENALTY SCORE	0	0	+1/2	0	0	+1/2	+1/2				71 1/2
575	Bet Yer Smart Chic	PENALTY SCORE	0	0	-1/2	-1/2	0	-1/2	+1/2				69
934	Hazardouz Material	PENALTY SCORE	0										0
983	VV Cats Sailing Chic	PENALTY SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2				68
736	WR Ice Man	PENALTY SCORE	0										0
426	Bugs Lite	PENALTY SCORE	0										0
		PENALTY SCORE											
		PENALTY SCORE											

Judge's Signature: *Cyndi A. Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena
- CREDITS**  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal
- 1 POINT PENALTIES**  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering
- 2 POINT PENALTIES**  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE**  
A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire  
O - Failure to work in the proper working order
- NO SCORE:**  
A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- + Very Good = +1  
✓ Good = +1/2  
Average = 0  
✓ Poor = -1/2  
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/√+/-/√-/-)							& 1 POINT PENALTIES				SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
405	Sliver Of Majesty	PENALTY	⊙												0 <sup>H</sup>
		CONTENT													
943	Time For New Shoes	PENALTY													
		CONTENT	✓	✓	W	⊙	✓	✓	✓	✓	A			2	67
657	Valentines Hickory	PENALTY													
		CONTENT			Schooling										0 <sup>H</sup>
566	Lidos Miss Dual Play	PENALTY			E						A				
		CONTENT	✓		Schooling						A				0
425	Naked Lies	PENALTY													
		CONTENT	✓	✓	✓	⊙	✓	✓	✓	✓					74
575	Bet Yer Smart Chic	PENALTY													
		CONTENT	✓	✓	✓	⊙	✓	✓	✓	✓					68 1/2
934	Hazardouz Material	PENALTY	⊙												
		CONTENT													0
983	VV Cats Sailing Chic	PENALTY			C	A	AP				A				
		CONTENT	✓	✓	✓	⊙	✓	✓	✓	✓					60
736	WR Herman	PENALTY													
		CONTENT			Schooling										0
426	Bugs Lite	PENALTY	⊙												
		CONTENT													0
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: *Cyndi H. Robbins*



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:** - Abuse  
 - Lameness  
**NE -** Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
405	Sliver Of Majesty	PENALTY											0
		SCORE	0										
943	Time For New Shoes	PENALTY											
		SCORE	0	0	-1	0	0	0	0	-1/2			68 1/2
657	Valentines Hickory	PENALTY											0
		SCORE	0										
566	Lidos Miss Dual Play	PENALTY											
		SCORE	-1/2	0	-1/2	0	-1/2	0	0				68 1/2
425	Naked Lies	PENALTY											
		SCORE	0	0	0	0	0	0	+1/2	+1/2			71
575	Bet Yer Smart Chic	PENALTY											
		SCORE	0	0	0	-1/2	0	-1/2	0				69
934	Hazardouz Material	PENALTY											0
		SCORE	0										
983	VV Cats Sailing Chic	PENALTY											
		SCORE	-1/2	0	-1/2	0	0	0	0	-1/2			68 1/2
736	WR Keenan	PENALTY											0
		SCORE	0										
426	Bugs Lite	PENALTY											0
		SCORE	0										
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Dolly Chayer* Printed from HSW



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal  
**1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering  
**2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle  
**3 POINT PENALTIES**  
 D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire**  
 O- Failure to work in the proper working order
- NO SCORE:**  
 A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- +Very Good = +1  
 ✓+ Good = +1/2  
 ✓Average = 0  
 ✓- Poor = -1/2  
 -Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1 ✓ / ✓ -1 -)					& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
405	Sliver Of Majesty	PENALTY														
		CONTENT														
943	Time For New Shoes	PENALTY														
		CONTENT	✓	✓	-	✓	⊖	✓	✓	✓						2
657	Valentines Hickory	PENALTY			E											
		CONTENT			-	-	⊖									
566	Lidos Miss Dual Play	PENALTY			AP											
		CONTENT	✓		✓							AA				
425	Naked Lies	PENALTY														
		CONTENT	✓	✓+	✓	✓	⊕	✓+	✓+	+						
575	Bet Yer Smart Chic	PENALTY	A				A									
		CONTENT	✓	✓-	-	-	⊖	✓-	✓-	✓	-					2
934	Hazardouz Material	PENALTY														
		CONTENT														
983	VV Cats Sailing Chic	PENALTY			CAPAP											
		CONTENT	✓	-	-	-	⊖	-	-	✓	-	A				7
736	WR Ice Man	PENALTY														
		CONTENT	✓				Schooling									
426	Bugs Lite	PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														