

Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)

4. NRCHA OH: Open Hackamore Go: C (Composite) - Shown: 4

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$435.00	1	465	SJR Shiney Believer	Luke Hammerness	281.50	Jessy Meyer

5. NRCHA IOH: Int Open Hackamore Classic (replaced with IOHC) Go: C (Composite) - Shown: 1

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$180.00	1	465	SJR Shiney Believer	Luke Hammerness	281.50	Jessy Meyer

6. NRCHA LOH: Limited Open Hackamore Go: C (Composite) - Shown: 4

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$216.00	1	726	Kind Little Pistol	Brady Collup	274.00	Daryld Or Barbara Pottorff
\$144.00	2	948	Im Q Blue	Samantha D Cheetham	267.50	STL Inc
	3	508	South Texas Fever	Christina Butler	254.00	Christina Butler
	4	551	Hy On Patron	Brent Boevers	120.00	Jodell Johnston

Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)

8. NRCHA SB: SNAFFLE BIT Go: C (Composite) - Shown: 31

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$227.70	1	443	Quite A Smart Rey	Clifton J (CJ) Shopbell	289.00	Ann Matthews
\$178.20	2	686	Stevie Bobbi Baby	James N (Trey) Pool III	135.50	BFB Syndicate
\$148.50	3	463	DF Gun Heir	Stefan Heim	122.00	Jody Brooks



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:
 - Not changing leads within the same stride
 - Jogging first two strides

1 Point Penalties
 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
231	LC Narcissist Mob	PENALTY	1	4		0							0
		SCORE	0	-1		0							0
707	Tommie Shelby	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				7 1/2
539	Night Wach	PENALTY	0										0
		SCORE	0										0
667	Metallic N Shine	PENALTY	0										0
		SCORE	0										0
465	SJR Shiney Believer	PENALTY											
		SCORE	0	0	-1/2	-1/2	0	+1/2	0				6 9/2
686	Stevie Bobbi Baby	PENALTY		1		0							0
		SCORE	0	-1/2	-1/2	0							0
469	Blu Genes	PENALTY	0										0
		SCORE	0										0
443	Quite A Smart Rey	PENALTY											
		SCORE	0	0	0	+1/2	0	+1/2	+1/2				7 1/2
738	Reysin Sum Hash	PENALTY	0										0
		SCORE	0										0
948	Im Q Blue	PENALTY	1										
		SCORE	-1/2	-1/2	0	0	0	+1/2	0		1		6 3/2
748	Meyze Cat	PENALTY	0										0
		SCORE	0										0
		PENALTY											
		SCORE											

Judge's Signature: Dolly Chayer Printed from HSW

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS
A- Maintaining control of the cow at all times

- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

NRCHA COW WORK JUDGE CARD
Effective November 16, 2023

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

→ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+✓✓/✓-/-)						& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
231	LC Narcissist Mob	PENALTY														
		CONTENT														
707	Tommie Shelby	PENALTY														
		CONTENT	✓	✓+	✓+ ✓	⊙	✓	✓	✓							
539	Night Wach	PENALTY														
		CONTENT														
667	Metallic N Shine	PENALTY														
		CONTENT														
465	SJR Shiney Believer	PENALTY														
		CONTENT	✓	✓	✓+ ✓	⊙	✓	✓	✓+							
686	Stevie Bobbi Baby	PENALTY														
		CONTENT	✓	✓	✓- ✓	⊙	✓	✓	✓							
469	Blu Genes	PENALTY														
		CONTENT														
443	Quite A Smart Rey	PENALTY														
		CONTENT	✓	✓+	✓+ ✓	⊙	✓	✓+	✓+							
738	Reysin Sum Hash	PENALTY														
		CONTENT														
948	Im Q Blue	PENALTY			L		A					B				
		CONTENT	✓	✓	✓- ✓	⊙	✓	✓	✓							4
748	Meyze Cat	PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides

1 Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scooting or anticipating stop
 Over or under spin 1/4 turn

2 Point Penalties
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE: - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
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MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
231	LC Narcissist Mob	PENALTY		4		0								0
		SCORE	-1/2	-1	-1/2									
707	Tommie Shelby	PENALTY												
		SCORE	0	0	+1/2	+1/2	0	0	+1/2					7 1/2
539	Night Wach	PENALTY	0											0
		SCORE												
667	Metallic N Shine	PENALTY	0											0
		SCORE												
465	SJR Shiney Believer	PENALTY												
		SCORE	0	0	-1/2	0	0	+1/2	0					70
686	Stevie Bobbi Baby	PENALTY												0
		SCORE	0	-1/2	-1/2									
469	Blu Genes	PENALTY	0											0
		SCORE												
443	Quite A Smart Rey	PENALTY												
		SCORE	0	-1/2	+1/2	+1/2	-1/2	+1/2	-1/2					70
738	Reysin Sum Hash	PENALTY	0											0
		SCORE												
948	Im Q Blue	PENALTY												
		SCORE	0	-1/2	-1/2	0	-1/2	0	0					67 1/2
748	Meyze Cat	PENALTY	0											0
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: *Cyndi X. Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 - B- Cow that doesn't respect horse
 - C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering

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3 POINT PENALTIES

- D- Dangerous Position
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5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
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0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
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- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

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+Very Good = +1
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 -Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 ✓ -1 ✓)							& 1 POINT PENALTIES					SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
231	LC Narcissist Mob	PENALTY													
		CONTENT	⊙											0	
707	Tommie Shelby	PENALTY			A										
		CONTENT	✓	✓	✓	⊙	✓	✓	✓				1	69	
539	Night Wach	PENALTY													
		CONTENT	⊙											0	
667	Metallic N Shine	PENALTY													
		CONTENT	⊙											0	
465	SJR Shiney Believer	PENALTY			A										
		CONTENT	✓	✓	✓	⊙	✓	✓	✓				1	70	
686	Stevie Bobbi Baby	PENALTY			A										
		CONTENT	✓	✓	✓	⊙	✓	✓	✓				1	67 1/2	
469	Blu Genes	PENALTY													
		CONTENT	⊙											0	
443	Quite A Smart Rey	PENALTY													
		CONTENT	✓	✓	A	⊙	✓	✓	✓					73	
738	Reysin Sum Hash	PENALTY													
		CONTENT												0	
948	Im Q Blue	PENALTY													
		CONTENT	✓	✓	✓	⊙	✓	✓	✓				2	67 1/2	
748	Meyze Cat	PENALTY													
		CONTENT												0	
		PENALTY													
		CONTENT												0	



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:
 - Not changing leads within the same stride
 - Jogging first two strides

1 Point Penalties
 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**
- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
706	Fancy Wasnt My Name	PENALTY		1								1	70
		SCORE	0	0	0	+1/2	0	+1/2	0				
711	Dirty Look	PENALTY	1						1/2			1 1/2	66
		SCORE	0	-1/2	-1	+1/2	-1	-1/2	0				
207	Metallic Smokin Dual	PENALTY	1	1		0							0
		SCORE	-1/2	-1	0	0							
551	Hy On Patron	PENALTY	0										0
		SCORE	0										
427	Sandy Wood Go	PENALTY	0										0
		SCORE	0										
417	Nu Passport	PENALTY	0										0
		SCORE	0										
413	Ima Jjs Hickory Rey	PENALTY		0									0
		SCORE	0	0									
409	Nuggett	PENALTY	1	0									0
		SCORE	-1	0									
709	Bomb Diggity Boon	PENALTY											7 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				
995 SCR	I Got Metallic Genes SCR	PENALTY											
		SCORE											
197	Lectrifyn Metallic	PENALTY	0										0
		SCORE	0										
		PENALTY											
		SCORE											

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

NRCHA COW WORK JUDGE CARD

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
CREDITS
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

- 5 POINT PENALTIES**
 A- Not getting a fix
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 1 POINT PENALTIES**
 A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering

- 0- SCORE**
 A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
 O- Failure to work in the proper working order

- NO SCORE:**
 A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

- 2 POINT PENALTIES**
 A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
 C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
 D- Dangerous Position
 E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓+1 ✓1 ✓-1-)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
706	Fancy Wasnt My Name	PENALTY																
		CONTENT	✓	✓-	✓	✓-	⊖	✓	✓-	✓								68
711	Dirty Look	PENALTY			E							A						
		CONTENT	✓	✓-	=	✓	⊖	=	✓-	✓	✓						3	63
207	Metallic Smokin Dual	PENALTY			AP		AAP											
		CONTENT	✓	-	✓	✓-	⊖	✓-	-	✓	✓						5	61
551	Hy On Patron	PENALTY			EA							A						
		CONTENT	✓-	-	-	✓	⊖	=	-	-	-						4	60
427	Sandy Wood Go	PENALTY																
		CONTENT																0 ^J
417	Nu Passport	PENALTY																
		CONTENT																0 ^J
413	Ima Jjs Hickory Rey	PENALTY																
		CONTENT																0 ^J
409	Nuggett	PENALTY																
		CONTENT																0 ^J
709	Bomb Diggity Boon	PENALTY																
		CONTENT	✓	✓+	✓+	✓	⊖	✓+	✓	✓+	✓							72
995 SCR	I Got Metallic Genes	PENALTY																
		CONTENT																0
197	Lectrifyn Metallic	PENALTY																
		CONTENT																0
		PENALTY																
		CONTENT																0



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides

1 Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scotching or anticipating stop
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 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
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 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

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 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
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 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
706	Fancy Wasnt My Name	MANEUVER											
		PENALTY									1/2		
		SCORE	0	-1/2	0	+1/2	-1/2	+1/2	0			1/2	69 1/2
711	Dirty Look	MANEUVER											
		PENALTY			2					1/2			
		SCORE	-1/2	-1	-1	0	-1	+1/2	0			3 1/2	63 1/2
207	Metallic Smokin Dual	MANEUVER											
		PENALTY											
		SCORE	-1/2	-1/2	-1/2								0
551	Hy On Patron	MANEUVER											
		PENALTY											
		SCORE											0
427	Sandy Wood Go	MANEUVER											
		PENALTY											
		SCORE											0
417	Nu Passport	MANEUVER											
		PENALTY											
		SCORE											0
413	Ima Jjs Hickory Rey	MANEUVER											
		PENALTY											
		SCORE	0	0									0
409	Nuggett	MANEUVER											
		PENALTY											
		SCORE	-1	0									0
709	Bomb Diggity Boon	MANEUVER											
		PENALTY											
		SCORE	0	0	0	0	0	0	+1/2	-1/2			10
995 SCR	I Got Metallic Genes	MANEUVER											
		PENALTY											
		SCORE											-
197	Lectrifyn Metallic	MANEUVER											
		PENALTY											
		SCORE											0
		PENALTY											
		SCORE											

Judge's Signature: Cyndi Robbins

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

NRCHA COW WORK JUDGE CARD

Effective November 16, 2023

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+1✓/✓-/-)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
706	Fancy Wasnt My Name	PENALTY															
		CONTENT	✓-	✓-	✓✓-	✓✓	✓	✓	✓								
711	Dirty Look	PENALTY			A												
		CONTENT	-		-	Schooling											
207	Metallic Smokin Dual	PENALTY			A	AP											
		CONTENT	-	✓	✓✓✓	✓	-	✓	-							3	
551	Hy On Patron	PENALTY															
		CONTENT	✓			Schooling											
427	Sandy Wood Go	PENALTY															
		CONTENT	0														
417	Nu Passport	PENALTY															
		CONTENT	0														
413	Ima Jjs Hickory Rey	PENALTY															
		CONTENT	0														
409	Nuggett	PENALTY															
		CONTENT				Schooling											
709	Bomb Diggity Boon	PENALTY															
		CONTENT	✓	✓	✓✓✓	✓✓	✓	✓	✓								
995 SCR	I Got Metallic Genes	PENALTY															
		CONTENT				SCRATCH											
197	Lectrifyn Metallic	PENALTY															
		CONTENT	0														
		PENALTY															
		CONTENT															



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:
 Not changing leads within the same stride - Over or under spin 1/8 turn
 Jogging first two strides

1 Point Penalties
 Out of Lead - Out of lead each 1/4 circle
 Slipping rein in the bridle - Scotching or anticipating stop
 Over or under spin 1/4 turn

2 Point Penalties
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

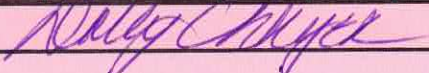
NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
484	Pretty Martha Rey	PENALTY	0										0
		SCORE	0										0
933	No Intro Needed	PENALTY	0										0
		SCORE	0										0
685	Duece Of Harts	PENALTY	0										0
		SCORE	0										0
663	Hicaliber Cat	PENALTY	0										0
		SCORE	0										0
920	Bigcitybritelights	PENALTY											
		SCORE											
406	Vince Von	PENALTY	0										0
		SCORE	0										0
729	High Stakes Affair	PENALTY	0										0
		SCORE	0										0
726	Kind Little Pistol	PENALTY											
		SCORE	0	0	0	+1/2	0	+1/2	+1/2				7 1/2
971	Tuff N Dirty	PENALTY	1	1		0							0
		SCORE	-1/2	-1/2	-1/2	0							0
472	Lastdancemaryjane	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				7 1/2
1004	The Professor	PENALTY	0										0
		SCORE	0										0
		PENALTY											
		SCORE											

Judge's Signature:  Printed from HSW

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously in subordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1
 ✓+ Good = +1/2
 ✓Average = 0
 ✓- Poor = -1/2
 -Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1✓+1✓1✓-1-)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
484	Pretty Martha Rey	PENALTY													
		CONTENT			Schooling										
933	No Intro Needed	PENALTY									A				
		CONTENT	✓		Schooling										
685	Duece Of Harts	PENALTY													
		CONTENT	✓		Schooling										
663	Hicaliber Cat	PENALTY													
		CONTENT													
920	Bigcitybritelights	PENALTY													
		CONTENT													
406	Vince Von	PENALTY													
		CONTENT													
729	High Stakes Affair	PENALTY													
		CONTENT													
726	Kind Little Pistol	PENALTY									A				
		CONTENT	✓	✓	✓	-	⊖	✓	✓	✓				5	
971	Tuff N Dirty	PENALTY													
		CONTENT			Schooling										
472	Lastdancemaryjane	PENALTY													
		CONTENT	✓	✓+	+	✓+	⊕	✓+	✓+	✓+	✓+	✓+			
1004	The Professor	PENALTY													
		CONTENT	0												
		PENALTY													
		CONTENT													



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

- 1 Point Penalties**
 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
484	Pretty Martha Rey	PENALTY	0										0
		SCORE											
933	No Intro Needed	PENALTY	0										0
		SCORE											
685	Duece Of Harts	PENALTY	0										0
		SCORE											
663	Hicaliber Cat	PENALTY	0										0
		SCORE											
920	Bigcitybritelights	PENALTY	SCRATCH									-	
		SCORE											
406	Vince Von	PENALTY	0										0
		SCORE											
729	High Stakes Affair	PENALTY	0										0
		SCORE											
726	Kind Little Pistol	PENALTY											
		SCORE	+1/2	+1/2	+1/2	0	0	+1/2	+1/2				7 1/2
971	Tuff N Dirty	PENALTY											
		SCORE	-1/2	-1/2	-1/2	0	0						0
472	Lastdancemaryjane	PENALTY											
		SCORE	-1/2	0	0	+1/2	0	0	0				7 1/2
1004	The Professor	PENALTY	0										0
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Cyndi Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holiering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

NRCHA COW WORK JUDGE CARD

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class.
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓ + Good = +1/2
 ✓ Average = 0
 ✓ - Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ ✓ ✓- -)							& 1 POINT PENALTIES					SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
484	Pretty Martha Rey	PENALTY													
		CONTENT			Schooling									0	
933	No Intro Needed	PENALTY													
		CONTENT			Schooling									0	
685	Duece Of Harts	PENALTY													
		CONTENT			Schooling									0	
663	Hicaliber Cat	PENALTY	⊗												
		CONTENT				=								0	
920	Bigcitybritelights	PENALTY													
		CONTENT			Schooling									-	
406	Vince Von	PENALTY													
		CONTENT			Schooling									0	
729	High Stakes Affair	PENALTY	⊗												
		CONTENT				=								0	
726	Kind Little Pistol	PENALTY													
		CONTENT	✓	✓-	✓(A)	✓	✓-	✓	✓	A			2	67	
971	Tuff N Dirty	PENALTY	⊗												
		CONTENT				=								0	
472	Lastdancemaryjane	PENALTY													
		CONTENT	✓	✓(A)	✓(A)	≠	✓	✓	✓					13/2	
1004	The Professor	PENALTY	⊗												
		CONTENT				=								0	
		PENALTY													
		CONTENT				=									

Judge's Signature: *Cyndi Robbins*



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE: - Abuse - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
419	Stevey Nix	PENALTY	0										0
		SCORE	0										0
740	ARA Rebel King	PENALTY	0										0
		SCORE	0										0
965	Hes Dedicated	PENALTY	0										0
		SCORE	0										0
931	Stylish Peppermint	PENALTY											
		SCORE	0	0	0	0	0	0	0	0	+1/2		70 1/2
654	The Cash Train	PENALTY	0										0
		SCORE	0										0
508	South Texas Fever	PENALTY							1/2				
		SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		1/2	66 1/2
651	Tattle Cat	PENALTY	0										0
		SCORE	0										0
689	Margareytaville	PENALTY											
SCR		SCORE											
463	DF Gun Heir	PENALTY	0										0
		SCORE	0										0
177	Raquel Ray	PENALTY	0										0
		SCORE	0										0
750	Metallic Ruano	PENALTY	0										0
		SCORE	0										0
		PENALTY											
		SCORE											

Judge's Signature: _____

Dolly Chayer

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 - B- Cow that doesn't respect horse
 - C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+1/✓1/-)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
419	Stevey Nix	PENALTY												
		CONTENT												0 1/4
740	ARA Rebel King	PENALTY												
		CONTENT			Schooling									0
965	Hes Dedicated	PENALTY												
		CONTENT			Schooling									0
931	Stylish Peppermint	PENALTY			AA						A			
		CONTENT	✓	✓-	✓✓	⊙	✓-	✓	✓-	A			6	6 1/2
654	The Cash Train	PENALTY												
		CONTENT												0 1/4
508	South Texas Fever	PENALTY			LL		APA							
		CONTENT	✓	-	-	⊙	-	-	-				6	6 0
651 <i>(653)</i>	Tattle Cat	PENALTY												
		CONTENT			Schooling									0
689 SCR	Margareytaville	PENALTY												
		CONTENT												1
463	DF Gun Heir	PENALTY					APA							
		CONTENT	✓	✓	✓✓	⊙	✓-	✓	✓-				5	6 1/2
177	Raquel Ray	PENALTY												
		CONTENT			Schooling									0
750	Metallic Ruano	PENALTY												
		CONTENT												0 1/4
		PENALTY												
		CONTENT												

Judge's Signature: _____

Dolly Chayer



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
410	Lovely Blind	PENALTY	1/2										0
		SCORE	0										
495	Shes Reys Cat	PENALTY											
		SCORE											
739	Bet Hes Forever	PENALTY	0										0
		SCORE	0										
485	Droppitlikeitshott	PENALTY	0										0
		SCORE	0										
477	Lil Sann Belle	PENALTY	0										0
		SCORE	0										
424	Sjr Diamonds Bonnie	PENALTY	0										0
		SCORE	0										
489	Will Kane	PENALTY	0										0
		SCORE	0										
451	Oh Cay Smarty Pants	PENALTY											
		SCORE											
418	DT Hotlilshineychex	PENALTY	0										0
		SCORE	0										
705	TCR Wild Cat	PENALTY	0										0
		SCORE	0										
408	Venom Boonsmal	PENALTY	0										0
		SCORE	0										
		PENALTY											
		SCORE											

Judge's Signature:

Dolly Chayer

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
- CREDITS**
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal
- 1 POINT PENALTIES**
 A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering
- 2 POINT PENALTIES**
 A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
 C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
 D- Dangerous Position
 E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
 O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1



COW WORK JUDGE CARD

Effective November 16, 2023

#	HORSE	MANEUVER	RUN CONTENT (+/✓+//✓-/-)							& 1 POINT PENALTIES					SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
410	Lovely Blind	PENALTY													0 ^o
		CONTENT			Schooling										
495	Shes Reys Cat	PENALTY													-
		CONTENT													
739	Bet Hes Forever	PENALTY													0
		CONTENT			Schooling										
485	Droppitlikeitshott	PENALTY													0
		CONTENT			Schooling										
477	Lil Sann Belle	PENALTY													0
		CONTENT			Schooling										
424	Sjr Diamonds Bonnie	PENALTY													0
		CONTENT			Schooling										
489	Will Kane	PENALTY													0 ^N
		CONTENT													
451	Oh Cay Smarty Pants	PENALTY													-
		CONTENT													
418	DT Hotlilshineyhex	PENALTY													0 ^N
		CONTENT													
705	TCR Wild Cat	PENALTY													0 ^N
		CONTENT													
408	Venom Boonsmal	PENALTY													0 ^o
		CONTENT			Schooling										
		PENALTY													
		CONTENT													

Judge's Signature: _____

Dolly Chayer



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
419	Stevey Nix	PENALTY	0										0
		SCORE											
740	ARA Rebel King	PENALTY	0										0
		SCORE											
965	Hes Dedicated	PENALTY	0										0
		SCORE											
931	Stylish Peppermint	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1/2				7 1/2
654	The Cash Train	PENALTY	0										0
		SCORE											
508	South Texas Fever	PENALTY								1/2			
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0		1/2	6 1/2
651	Tattle Cat	PENALTY	0										0
	WRONG #	SCORE											
689	Margareytaville	PENALTY	SCRATCH										
		SCORE										-	
463	DF Gun Heir	PENALTY	0										0
		SCORE											
177	Raquel Ray	PENALTY	0										0
		SCORE											
750	Metallic Ruano	PENALTY	0										0
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

Cyndi L. Robbins

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive holering

- 2 POINT PENALTIES
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- L. ameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+1/✓1/✓-/-)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
419	Stevey Nix	PENALTY												
		CONTENT												
740	ARA Rebel King	PENALTY												
		CONTENT												
965	Hes Dedicated	PENALTY												
		CONTENT												
931	Stylish Peppermint	PENALTY												
		CONTENT	✓	✓-	✓- (E)	✓-	✓-	✓	✓			A B		62 1/2
654	The Cash Train	PENALTY												
		CONTENT												
508	South Texas Fever	PENALTY			GAA	PP								
		CONTENT	✓	✓-	- (E)	=	-	✓	-				5	60
651	Tattle Cat WRONG #	PENALTY												
		CONTENT												
689 SCR	Margareytaville	PENALTY												
		CONTENT												
463	DF Gun Heir	PENALTY												
		CONTENT	✓		✓- (E)	=	-	✓	-					60
177	Raquel Ray	PENALTY												
		CONTENT												
750	Metallic Ruano	PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: *Cyndi L. Robbins*



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
410	Lovely Blind	PENALTY											0
		SCORE											
495	Shes Reys Cat	PENALTY											-
		SCORE											
739	Bet Hes Forever	PENALTY											0
		SCORE											
485	Droppitlikeitshott	PENALTY											0
		SCORE											
477	Lil Sann Belle	PENALTY											0
		SCORE											
424	Sjr Diamonds Bonnie	PENALTY											0
		SCORE											
489	Will Kane	PENALTY											0
		SCORE											
451	Oh Cay Smarty Pants	PENALTY											-
		SCORE											
418	DT Hotlilshineychex	PENALTY											0
		SCORE											
705	TCR Wild Cat	PENALTY											0
		SCORE											
408	Venom Boonsmal	PENALTY											0
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Cyndi A. Robbins*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
CREDITS
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

- 1 POINT PENALTIES**
 A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive holering

- 2 POINT PENALTIES**
 A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
 C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
 D- Dangerous Position
 E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0. SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
 O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1
 ✓+ Good = +1/2
 ✓Average = 0
 ✓- Poor = -1/2
 -Very Poor = -1



Effective November 16, 2023

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1 ✓ 1 ✓ -1 -)							& 1 POINT PENALTIES				SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
410	Lovely Blind	PENALTY	⊗												0
		CONTENT													
495	Shes Reys Cat	PENALTY													1
		CONTENT													
739	Bet Hes Forever	PENALTY	⊗												0
		CONTENT													
485	Droppitlikeitshott	PENALTY	⊗												0
		CONTENT													
477	Lil Sann Belle	PENALTY	⊗												0
		CONTENT													
424	Sjr Diamonds Bonnie	PENALTY	⊗												0
		CONTENT													
489	Will Kane	PENALTY	⊗												0
		CONTENT													
451	Oh Cay Smarty Pants	PENALTY													1
		CONTENT													
418	DT Hotlilshineychex	PENALTY	⊗												0
		CONTENT													
705	TCR Wild Cat	PENALTY	⊗												0
		CONTENT													
408	Venom Boonsmal	PENALTY	⊗												0
		CONTENT													
		PENALTY													
		CONTENT													



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given. (I.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
412	Sliver Of Luna	PENALTY											0
		SCORE	0										
955	Shuga Witha Twist	PENALTY											0
		SCORE	0										
470	BMC Wild Girl	PENALTY											0
		SCORE	0										
653	San In My Shorts	PENALTY											0
		SCORE	0										
712	Whistlestop	PENALTY	1									1	70
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	0				
423	Spanish Nights	PENALTY											0
		SCORE	0										
600	Cant Stopp Believin	PENALTY											0
		SCORE	0	0									
483	Looked To Suen	PENALTY											0
		SCORE	0										
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____

Dolly Chayer

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
CREDITS
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive holering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
 C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
 E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
 O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1
 ✓+ Good = +1/2
 ✓Average = 0
 ✓- Poor = -1/2
 -Very Poor = -1

NRCHA COW WORK JUDGE CARD

Effective November 16, 2023

#	HORSE	MANEUVER	RUN CONTENT (+/✓+1/✓/1/-)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
412	Sliver Of Luna	PENALTY												
		CONTENT	✓											0°
955	Shuga Witha Twist	PENALTY												
		CONTENT												0 ^A
470	BMC Wild Girl	PENALTY												
		CONTENT												0 ^J
653	San In My Shorts	PENALTY												
		CONTENT												0 ^N
712	Whistlestop	PENALTY			EAP									
		CONTENT	-	-	-	-	-	-	-	-	-	-	3	60
423	Spanish Nights	PENALTY												
		CONTENT	✓		Schooling									0
600	Cant Stopp Believin	PENALTY	A		E									
		CONTENT	-											0 ^H
483	Looked To Suen	PENALTY												
		CONTENT			Schooling									0
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: _____

Dolly Chayer



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
412	Sliver Of Luna	PENALTY											0
		SCORE											
955	Shuga Witha Twist	PENALTY											0
		SCORE											
470	BMC Wild Girl	PENALTY											0
		SCORE											
653	San In My Shorts	PENALTY											0
		SCORE											
712	Whistlestop	PENALTY											
		SCORE	-1/2	0	+1/2	0	+1/2	-1/2	0				71
423	Spanish Nights	PENALTY											0
		SCORE											
600	Cant Stopp Believin	PENALTY											0
		SCORE											
483	Looked To Suen	PENALTY											0
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Cyndi A. Robbins

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
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5 POINT PENALTIES

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- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

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- B- Using two hands on the reins in a bridle or two rein class
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- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

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 ✓- Poor = -1/2
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#	HORSE	RUN CONTENT (+/✓+/-/✓/-/-)								& 1 POINT PENALTIES				SCORE
		MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
412	Sliver Of Luna	PENALTY												
		CONTENT				SCHOOLING								0
955	Shuga Witha Twist	PENALTY												
		CONTENT												DA
470	BMC Wild Girl	PENALTY												
		CONTENT												0
653	San In My Shorts	PENALTY												
		CONTENT												0
712	Whistlestop	PENALTY	A		A/E									
		CONTENT	✓-			SCHOOLING								0
423	Spanish Nights	PENALTY												
		CONTENT	✓			SCHOOLING								0
600	Cant Stopp Believin	PENALTY												
		CONTENT												0
483	Looked To Suen	PENALTY												
		CONTENT												0
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: Cyndi R Robbins