

## Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)

### 12. NRCHA OTR: Open Two Rein Go: C (Composite) - Shown: 9

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$450.00	1	527	Magic	Jaime Beamer	291.00	Ashley Beamer
\$337.50	2	681	Shootin For The Boon	Luke Hammerness	289.00	Brian And Mary McGinley
\$225.00	3	655	Bet Hesa Turnin	EJ Laubscher	283.50	Darvin J &/Or Tammi Strutt
\$112.50	4	676	Teles About It	Luke Hammerness	280.50	Kristyn E Runyan
	5	106	Donn Julio	Luke Hammerness	275.50	Ashleigh Young
	6	699	My Three Desires	Lavert Avent	274.00	Roy R Jr. Barrera

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2025

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena  
**CREDITS**  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

- 5 POINT PENALTIES**  
A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 1 POINT PENALTIES**  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive holering

- 0 SCORE**  
A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete

- N- Improper Western Attire  
O- Failure to work in the proper working order

- NO SCORE:**  
A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- 2 POINT PENALTIES**  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

- J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

+ Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1

- 3 POINT PENALTIES**  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
681	Shootin For The Boon	PENALTY													
		CONTENT	✓	✓+	✓+ ✓	⊕	✓+	✓+	✓	✓+					
550	Jule Smart Rey <i>SCR</i>	PENALTY													
		CONTENT													
426	Bugs Lite <i>Scratch</i>	PENALTY													
		CONTENT													
741	Voodoo It Ruf	PENALTY													
		CONTENT													
655	Bet Hesa Turnin	PENALTY			C										
		CONTENT	✓	✓+	✓+ ✓-	⊕	✓+	✓	✓+					1	
676	Teles About It	PENALTY										A			
		CONTENT	✓	✓	✓ ✓+	⊕	✓+	✓	✓	✓				2	
699	My Three Desires	PENALTY			C										
		CONTENT	✓	✓+	✓ ✓-	⊕	✓+	✓+	✓	✓				1	
598	Awholelotalilbeers	PENALTY													
		CONTENT	✓		✓										
736	WR Iceman	PENALTY													
		CONTENT													
527	Magic	PENALTY													
		CONTENT	✓	✓	+	+	⊕	✓+	✓+	✓	✓+				
106	Donn Julio	PENALTY													
		CONTENT	✓	✓	✓ ✓	⊕	AB	✓	✓	✓				2	
		PENALTY													
		CONTENT													



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

**0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
681	Shootin For The Boon	PENALTY	1									1	70 1/2
		SCORE	-1/2	0	+1/2	+1/2	0	+1/2	+1/2				
550	Jule Smart Rey	PENALTY											-
	SCR	SCORE											
426	Bugs Lite	PENALTY											-
	Scratch	SCORE											
741	Voodoo It Ruf	PENALTY	0										0
		SCORE	0										
655	Bet Hesa Turnin	PENALTY											71
		SCORE	0	0	0	+1/2	0	+1/2	0				
676	Teles About It	PENALTY											71
		SCORE	0	0	0	+1/2	+1/2	0	0				
699	My Three Desires	PENALTY	2 1/2									3	67
		SCORE	-1	0	+1/2	0	+1/2	0	0				
598	Awholelotalibeers	PENALTY	0										0
		SCORE	0										
736	WR Iceman	PENALTY	0										0
		SCORE	0										
527	Magic	PENALTY											72
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2				
106	Donn Julio	PENALTY		1								1	69 1/2
		SCORE	0	-1/2	0	+1/2	0	+1/2	0				
		PENALTY											
		SCORE											

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 18, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spuming the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow past middle marker on first run before initiating the turn
  - W- Excessive holing

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- D- Dangerous Position
  - E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1 ✓   ✓ -1 -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
681	Shootin For The Boon	PENALTY	✓															74
		CONTENT	✓	X	X	✓	✓	✓	+	✓	✓							
550	Jule Smart Rey	PENALTY																-
		CONTENT																
426	Bugs Lite	PENALTY																-
	Scratch	CONTENT																
741	Voodoo It Ruf	PENALTY																0
		CONTENT																
655	Bet Hesa Turnin	PENALTY																70
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓							
676	Teles About It	PENALTY																69
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	A						
699	My Three Desires	PENALTY																70
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓							
598	Awholetotalibeers	PENALTY																70
		CONTENT																
736	WR Iceman	PENALTY																0
		CONTENT																
527	Magic	PENALTY																72 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓							
106	Donn Julio	PENALTY																69
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓							
		PENALTY																
		CONTENT																



**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scooting or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
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#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
681	Shootin For The Boon	RC LC STOP RS STOP LS S+B	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0	1/2	71 1/2
550	Jule Smart Rey	SCRATCH											-
426	Bugs Lite	SCRATCH											-
741	Voodoo It Ruf	SCRATCH											0
655	Bet Hesa Turnin		+1/2	+1/2	0	+1/2	0	+1/2	0				72
676	Teles About It		0	+1/2	0	0	+1/2	+1/2	+1/2				72
699	My Three Desires		2 1/2	-1/2	0	+1/2	0	0	+1/2	-1/2		3	67
598	Awholetotalilbeers	SCRATCH											0
736	WR Iceman	SCRATCH											0
527	Magic		+1/2	0	+1/2	+1/2	+1	+1/2	+1/2				73 1/2
106	Donn Julio		0	-1/2	0	+1/2	0	+1/2	0				69 1/2

Judge's Signature: *Cyndi R. Robbins*