

**Show #512: Wild Rag Cattle Classic #2 (5/6/2024-5/13/2024)****42. NRCHA YCH: Youth Cow Horse Go: C (Composite) - Shown: 18**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$366.00	1	542	Shiney Little Rey	Pinkerton E Bridges	288.51	Pinkerton E Bridges
\$292.80	2	453	Dual N Tomcat	Taylor Allen	288.50	Taylor Allen
\$219.60	3	913	Dr Boonolena	Baily J Shopbell	286.00	Baily Brent Bree Shopbell
\$146.40	4	452	Shinen Metallic Cat	Taylor Allen	284.50	Taylor Allen
\$109.80	5	906	Diamonds Over Cash	Tegan Green	282.50	TJ & Chelsey Green
\$42.70	6T	912	Shiney N Sporty	Brent Shopbell	281.50	Ann Matthews
\$42.70	6T	205	Quik Draw Pistol	Boyd Wilson	281.50	Clay Volmer
	8	917	Royal Roanie Smart	Maggie J Nance	281.00	Chris & Jessie Nance
	9	710	Spook Shiner	Emma Martinez	278.00	Emma Martinez
	10	803	Skeets Nicker	Kixi Rea Meador	274.50	M. Wade Meador
	11	433	BLC Hughes CD	Ace Ahlbrandt	273.50	Aleathia Herklotz
	12	819	Rey Out There	Elizabeth Gerfen	270.50	Karen Gerfen
	13	454	Two H Sangria Dream	Seth Connor	270.00	Seth Connor
	14	938	Rr Rey To Stylish	Trystan Crow	266.50	Trystan Crow
	15	923	Smoothly Done	Klare Segura	263.50	Klare Segura
	16	825	Metallic Metal	Hunter Hays	251.50	Hunter Hays
	17	432	Hickory Ten Times	Tucker Dove	142.50	Katie Dove
	18	919	Ima Wild Haired Mate	Riley Friesen	122.00	Amanda Friesen

**43. NRCHA YCH13: Youth Cow Horse 13 & Under Go: C (Composite) - Shown: 4**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	912	Shiney N Sporty	Brent Shopbell	281.50	Ann Matthews
	2	803	Skeets Nicker	Kixi Rea Meador	274.50	M. Wade Meador
	3	938	Rr Rey To Stylish	Trystan Crow	266.50	Trystan Crow
	4	432	Hickory Ten Times	Tucker Dove	142.50	Katie Dove

- 1 Point Penalties**
- Out of Lead
  - Slipping rein in the bridle
  - Over or under spin 1/4 turn
  - Out of lead each 1/4 circle
  - Scotching or anticipating stop

- 2 Point Penalties**
- Lead missed around end of arena past second corner
  - Not ever changing leads in patterns where there is only 1/2 circle
  - Failure to run by marker before stop is initiated
  - Freezing up in turn
  - Breaking gait
  - Jogging beyond two strides
  - On trot in patterns, failure to stop before executing a lope departure
  - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
  - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
  - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor												
		MANEUVER DESCRIPTION	RC	LC	S	RS	S	LS	SB			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
542	Shiney Little Rey	PENALTY										
		SCORE	0	0	+1/2	+1/2	0	-1/2	+1/2			71
803	Skeets Nicker	PENALTY	1	1								
		SCORE	0	-1/2	0	+1/2	-1/2	+1/2	0		2	68
453	Dual N Tomcat	PENALTY										
		SCORE	0	0	0	+1/2	0	+1/2	0			71
710	Spook Shiner	PENALTY	1/2									
		SCORE	0	0	0	0	-1/2	0	0		1/2	69
906	Diamonds Over Cash	PENALTY										
		SCORE	0	+1/2	0	+1/2	-1/2	+1/2	+1/2			71 1/2
433	BLC Hughes CD	PENALTY										
		SCORE	0	0	0	-1/2	0	0	0			69 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Marilyn Peters



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena

#### CREDITS

- A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

#### 1 POINT PENALTIES

- A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering

#### 2 POINT PENALTIES

- A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle

#### 3 POINT PENALTIES

- D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

#### 5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#### 0- SCORE

- A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
 O- Failure to work in the proper working order

#### NO SCORE:

- A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ + Good = +1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
542	Shiney Little Rey	PENALTY				A											1	71
		CONTENT	✓	+	+	+	✓	✓	✓									
803	Skeets Nicker	PENALTY			A												1	68
		CONTENT	✓	+	+	+	✓	✓	✓									
453	Dual N Tomcat	PENALTY																72
		CONTENT	✓	+	+	+	✓	✓	✓									
710	Spook Shiner	PENALTY			C												1	70
		CONTENT	✓	✓	✓	+	+	+	+									
906	Diamonds Over Cash	PENALTY																69
		CONTENT	✓	✓	+	+	+	+	+									
433	BLC Hughes CD	PENALTY			A	A											2	67
		CONTENT	✓	✓	+	+	+	+	+									
		PENALTY																
		CONTENT																
		PENALTY																
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		CONTENT																

Judge's Signature: *Marilyn Peters*



1/2 POINT PENALTIES:  
Not changing leads within the same stride - Over or under spin 1/8 turn  
Jogging first two strides

1 Point Penalties  
Out of Lead - Out of lead each 1/4 circle  
Slipping rein in the bridle - Scotching or anticipating stop  
Over or under spin 1/4 turn

2 Point Penalties  
Lead missed around end of arena past second corner  
Not ever changing leads in patterns where there is only 1/2 circle  
Failure to run by marker before stop is initiated  
Freezing up in turn  
Breaking gait  
Jogging beyond two strides  
On trot in patterns, failure to stop before executing a lope departure  
A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties  
Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

NO SCORE:

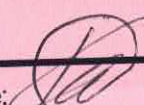
- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

		MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
#	HORSE	MANEUVER										
542	Shiney Little Rey	PENALTY										72
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2			
803	Skeets Nicker	PENALTY		1/2							1/2	69 1/2
		SCORE	0	0	0	+1/2	-1/2	+1/2	-1/2			
453	Dual N Tomcat	PENALTY										72 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2			
710	Spook Shiner	PENALTY										70
		SCORE	0	0	0	0	-1/2	0	+1/2			
906	Diamonds Over Cash	PENALTY										72
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0			
433	BLC Hughes CD	PENALTY										71
		SCORE	-1/2	0	+1/2	0	+1	0	0			
		PENALTY										
		SCORE										
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		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: 



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

NRCHA

COW WORK  
JUDGE CARD

Effective November 16, 2023

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

- CREDITS  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

- 1 POINT PENALTIES  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

- 2 POINT PENALTIES  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle  
3 POINT PENALTIES  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
✓ + Good = +1/2  
✓ Average = 0  
✓ - Poor = -1/2  
- Very Poor = -1

K- Knocking down cow without having working advantage															
#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
542	Shiney Little Rey	PENALTY													
		CONTENT	✓	✓+	+	+	⊕	✓+	+	✓+	✓				
803	Skeets Nicker	PENALTY			A										
		CONTENT	✓	✓	✓-	✓	⊖	✓-	✓	✓+	✓				1
453	Dual N Tomcat	PENALTY													
		CONTENT	✓	✓	✓+	✓	⊕	✓+	✓+	+	✓				
710	Spook Shiner	PENALTY			C										
		CONTENT	✓	✓	✓+	✓	⊕	✓-	✓	✓	✓				1
906	Diamonds Over Cash	PENALTY													
		CONTENT	✓	✓-	+	✓	⊕	✓-	✓	+	✓				
433	BLC Hughes CD	PENALTY			A										
		CONTENT	✓	✓-	✓-	✓	⊕	-	✓-	✓	✓				1
		PENALTY													
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		CONTENT													

Judge's Signature:

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EVENT Wild Rag Cattle Classic #2		GO-ROUND		1 Rein		DATE 5/12/2024		JUDGE Marilyn Peters				
CLASS #42 - NRCHA YCH - Youth Cow Horse		NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com										
		NRCHA		REINED WORK JUDGE CARD								
		Effective November 16, 21										
<b>1/2 POINT PENALTIES:</b>												
Not changing leads within the same stride		- Over or under spin 1/8 turn										
Jogging first two strides												
<b>1 Point Penalties</b>												
Out of Lead		- Out of lead each 1/4 circle										
Slipping rein in the bridle		- Scooting or anticipating stop										
Over or under spin 1/4 turn												
<b>2 Point Penalties</b>												
Lead missed around end of arena past second corner												
Not ever changing leads in patterns where there is only 1/2 circle												
Failure to run by marker before stop is initiated												
Freezing up in turn												
Breaking gait												
Jogging beyond two strides												
On trot in patterns, failure to stop before executing a lope departure												
A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.												
At end of pattern, failure to hesitate to demonstrate completion of pattern.												
<b>5 Point Penalties</b>												
Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.												
Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.												
		<b>0- Score</b>										
		- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)										
		- Two hands on the reins in a bridle or two-rein class										
		- Fingers between the reins in a bridle class, except the two rein class										
		- Horse balking										
		- Bloody mouth (inside)										
		- Illegal equipment										
		- Leaving working area before pattern is complete										
		- Fall of horse or rider										
		- Backing more than 2 strides when no back up is called for in the pattern.										
		- Jogging in excess of one-half circle or one-half the length of the arena										
		- Improper Western Attire										
		- Failure to work in the proper working order										
		<b>NO SCORE:</b>										
		- Abuse										
		- Lameness										
		<b>NE - Failure of an exhibitor to attempt to work the pattern.</b>										
		<b>NOTE:</b> Judge may blow his/her whistle at anytime to terminate the work.										
		A score of zero will be given if the work is not complete at that time.										
		<b>MANEUVER SCORES.</b> +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor										
		<b>MANEUVER DESCRIPTION</b>										
		RC LC S RS S LS SB										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
825	Metallic Metal	PENALTY	1	1							2	64 1/2
		SCORE	-1/2	-1/2	-1/2	0	-1	0	0			
919	Ima Wild Haired Mate	PENALTY	1	1		0					0	0
		SCORE	-1/2	-1/2	-1/2	0						
917	Royal Roanie Smart	PENALTY				1/2					1/2	68 1/2
		SCORE	0	0	-1/2	0	-1/2	0	0			
454	Two H Sangria Dream	PENALTY										67 1/2
		SCORE	0	0	-1/2	0	-1	0	-1			
819	Rey Out There	PENALTY										70
		SCORE	0	0	0	0	0	0	0			
432	Hickory Ten Times	PENALTY				0					0	0
		SCORE	0	0	-1/2	0						
205	Quik Draw Pistol	PENALTY						1/2			1/2	70
		SCORE	0	0	0	0	0	+1/2	0			
913	Dr Boonolena	PENALTY										71
		SCORE	0	0	0	+1/2	0	+1/2	0			
912	Shiney N Sporty	PENALTY	1/2								1/2	67 1/2
		SCORE	0	0	-1/2	0	-1	-1/2	0			
923	Smoothly Done	PENALTY		1/2				1/2	2		3	67
		SCORE	0	0	0	+1/2	0	0	-1/2			
938	Rr Rey To Stylish	PENALTY	1								1	68
		SCORE	0	0	0	-1/2	-1/2	0	0			
452	Shinen Metallic Cat	PENALTY										71 1/2
		SCORE	0	0	0	+1/2	0	+1/2	+1/2			

Judge's Signature: Marilyn Peters

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GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

#### CREDITS

- A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

#### 1 POINT PENALTIES

- A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

#### 2 POINT PENALTIES

- A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

#### 3 POINT PENALTIES

- D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

#### 5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#### 0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

#### NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
✓ + Good = +1/2  
✓ Average = 0  
✓ - Poor = -1/2  
- Very Poor = -1

Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / - / -)					& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE		
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
825	Metallic Metal	PENALTY			EEA												11	60
		CONTENT	✓	-	- - ⊕	✓	-	✓	✓									
919	Ima Wild Haired Mate	PENALTY	AA		AAA												9	60
		CONTENT	✓	-	+ ✓ ⊕	✓	-	✓	✓									
917	Royal Roanie Smart	PENALTY	A														1	71½
		CONTENT	✓	J+	✓+ ⊕	✓	✓	✓	✓									
454	Two H Sangria Dream	PENALTY	A														1	67
		CONTENT	J-	J-	J- J+ ⊕	✓	✓	✓	✓									
819	Rey Out There	PENALTY			TEA												3	64
		CONTENT	✓	J-	✓ ✓ ⊕	✓	-	✓	✓									
432	Hickory Ten Times	PENALTY																70½
		CONTENT	✓	J-	✓ ✓ ⊕	✓	✓	✓	✓									
205	Quik Draw Pistol	PENALTY																71
		CONTENT	✓	J+	✓ J+ ⊕	✓	✓	✓	✓									
913	Dr Boonolena	PENALTY																71
		CONTENT	J+	J-	✓ J+ ⊕	✓	✓	✓	✓									
912	Shiney N Sporty	PENALTY																72
		CONTENT	✓	J+	+ ✓ ⊕	✓	✓	✓	✓									
923	Smoothly Done	PENALTY																63½
		CONTENT	✓	-	✓ ✓ ⊕	✓	-	✓	✓									
938	Rr Rey To Stylish	PENALTY				A											3	65½
		CONTENT	✓	✓	J- ⊕	✓	-	✓	✓									
452	Shinen Metallic Cat	PENALTY				P												68½
		CONTENT	✓	✓	✓ J+ J+ ⊕	✓	✓	✓	✓									

Judge's Signature: Marilyn Peters

Printed from HSW



EVENT Wild Rag Cattle Classic #2

GO-ROUND

1 Rein

DATE 5/12/2024

JUDGE Karl Smith

CLASS #42 - NRCHA YCH - Youth Cow Horse

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

1/2 POINT PENALTIES:  
- Not changing leads within the same stride  
- Jogging first two strides

- Over or under spin 1/8 turn

1 Point Penalties  
- Out of Lead  
- Slipping rein in the bridle  
- Over or under spin 1/4 turn

- Out of lead each 1/4 circle  
- Scotching or anticipating stop

2 Point Penalties  
- Lead missed around end of arena past second corner  
- Not ever changing leads in patterns where there is only 1/2 circle  
- Failure to run by marker before stop is initiated  
- Freezing up in turn  
- Breaking gait  
- Jogging beyond two strides  
- On trot in patterns, failure to stop before executing a lope departure  
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score  
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
- Two hands on the reins in a bridle or two-rein class  
- Fingers between the reins in a bridle class, except the two rein class  
- Horse balking  
- Bloody mouth (inside)  
- Illegal equipment  
- Leaving working area before pattern is complete  
- Fall of horse or rider  
- Backing more than 2 strides when no back up is called for in the pattern.  
- Jogging in excess of one-half circle or one-half the length of the arena  
- Improper Western Attire  
- Failure to work in the proper working order

5 Point Penalties  
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NO SCORE:  
- Abuse  
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor												
#	HORSE	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
825	Metallic Metal	PENALTY	1	1							2	67
		SCORE	0	0	-1/2	0	-1/2	0	0			
919	Ima Wild Haired Mate	PENALTY	1	1		0						0
		SCORE	0	0	0	0						
917	Royal Roanie Smart	PENALTY										68 1/2
		SCORE	0	0	-1/2	0	-1/2	-1/2	0			
454	Two H Sangria Dream	PENALTY										68
		SCORE	0	0	-1	0	-1/2	0	-1/2			
819	Rey Out There	PENALTY										71
		SCORE	0	0	+1/2	0	0	0	+1/2			
432	Hickory Ten Times	PENALTY				0						0
		SCORE	0	0	-1/2	0						
205	Quik Draw Pistol	PENALTY										70 1/2
		SCORE	0	0	0	0	0	+1/2	0			
913	Dr Boonolena	PENALTY										71 1/2
		SCORE	0	0	+1/2	+1/2	0	+1/2	0			
912	Shiney N Sporty	PENALTY										68 1/2
		SCORE	0	0	0	0	-1	-1/2	0			
923	Smoothly Done	PENALTY							2		2	68 1/2
		SCORE	0	-1/2	0	+1/2	0	+1/2	0			
938	Rr Rey To Stylish	PENALTY	1									68
		SCORE	0	0	0	-1/2	-1/2	0	0			
452	Shinen Metallic Cat	PENALTY										72 1/2
		SCORE	0	0	0	+1/2	+1	+1/2	+1/2			



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

A- Cow that won't run

B- Cow that doesn't respect horse

C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability without excessive reining or spurring

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

C- Cow's head breaks the plane of the 1 point marker

E- Changing sides of arena to turn cow

L- For each length horse runs past cow

P- Working out of position

S- Slipping rein

T- Failure to drive cow past middle marker on first run before initiating the turn

W- Excessive hollering

2 POINT PENALTIES

A- Going around corner of arena before turning cow

B- In an open field turn animal gets within 3 feet of the end fence before being turned

C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

D- Dangerous Position

E- Exhausting or overworking before circling cow

H- Hanging up on fence (refusing to turn)

K- Knocking down cow without having working advantage

5 POINT PENALTIES

A- Not getting a turn each way (5 points each way)

B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two rein class

C- Fingers between the reins in a bridle class except the two rein class

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow work

K- Schooling horse between cows, if new cow is awarded

L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

N- Improper Western Attire

O- Failure to work in the proper working order

NO SCORE:

A- Abuse

B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1

+ Good = +1/2

Average = 0

- Poor = -1/2

- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
825	Metallic Metal	PENALTY			EE									BA				
		CONTENT	✓			Schooling								BA B			12	60
919	Ima Wild Haired Mate	PENALTY	A		A									A				
		CONTENT	-	-	+ ✓	✓	✓	✓	✓	-	✓	✓		B			6	62
917	Royal Roanie Smart	PENALTY			A													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	+	✓					1	72 1/2
454	Two H Sangria Dream	PENALTY	AA															
		CONTENT	-	✓	✓	✓	✓	✓	✓	✓	✓	✓					2	67 1/2
819	Rey Out There	PENALTY			TE													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					2	65 1/2
432	Hickory Ten Times	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓						72
205	Quik Draw Pistol	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓						70
913	Dr Boonolena	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓						72 1/2
912	Shiney N Sporty	PENALTY																
		CONTENT	✓	✓	+	✓	✓	✓	✓	✓	✓	✓						73 1/2
923	Smoothly Done	PENALTY												BA				
		CONTENT	✓	✓	✓	✓	✓	✓	✓	-	✓	✓					4	64 1/2
938	Rr Rey To Stylish	PENALTY			AP									A				
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					4	65
452	Shinen Metallic Cat	PENALTY																
		CONTENT	✓	✓	+	✓	✓	✓	✓	✓	✓	✓						72