

Show #081124: 2024 August Pre-Futurity & Derby-Aged #2 (8/11/2024-8/12/2024)

52. SRCHA GH: Green Horse Go: C (Composite) - Shown: 74

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$432.90	1	819	Precious Metal	Tyson Benson	142.50	Henrietta Armstrong
\$333.00	2	353	Thats One Bad Bay	Roan West	141.50	Roan West
\$266.40	3	643	Cr Tuff Boomin Cat	Nina Hammerness	140.50	Jessy Meyer
\$194.25	4T	711	Coroana Del Rey	Sarah Murphey	140.00	Rusty & Lisa Milhoan
\$194.25	4T	397	Crackinn Wood	Russell A. Dilday	140.00	Alanna Bobsin
\$122.10	6T	589	Starlight Driver	Kelsey Fulmer	136.00	Kelsey Fulmer
\$122.10	6T	396	Hashtags 365	Russell A. Dilday	136.00	Laura J Edwards
\$88.80	8	610	Supreystitious	Robert J. Smith III	135.50	Robert J. Smith III
\$77.70	9T	351	Sweet Talkin Mitch	Barret Yates	135.00	Barret & Michelle Yates
\$77.70	9T	810	Crsb Gunmetal Boon	Magen Warlick	135.00	Tony Or Allison Ballinger
\$55.50	11	835	Cattys Top Gun	Lance Shields	134.00	Katherine Joos
\$55.50	12	636	Timeforalittlevoodoo	Josey Beth Butler	133.00	Rance & Josey Butler
\$44.40	13	713	Freyk Show	Sarah Murphey	132.00	Laurie Adrian
\$44.40	14	845	Truly Believin	Danielle Lybbert	131.00	Kayla & Kelsey Lee
\$44.40	15	644	Junior (G)	Luke Hammerness	130.50	Luke Hammerness
\$33.30	16	882	All Cat N No Play	Glen Aspinall	129.50	Mandy Porter
\$33.30	17	450	BMC Cattys Darla	Luke Jones	128.50	Luke Jones
	18	374	One Time On Hash	Luke Hammerness	127.00	Katlyn Humphreys
	19	886	Twitchee	Michael J (Mike) Lundy	124.50	Michael J (Mike) Lundy
	20	345	Smooth Talkin Rango	Michael J (Mike) Lundy	122.00	Michael J (Mike) Lundy
	21	847	Hot Dahlia Cat	Danielle Lybbert	60.50	Elizabeth A Armenta
	22	843	Topo Chica	Christian K Lybbert	60.00	Kelly Krueger
	23	626	Gotta Lil Red Pistol	Riley Kopischke	57.50	Kristen Marie Wood-Hinman

CLASS #52 - SRCHA GH - Green Horse

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			S	3/4	S	3/4	B+1/4	00	00	S			
450	BMC Cattys Darla	PENALTY						1/2					
		SCORE	-1/2	0	0	0	0	0	0	0	-1/2	1/2	68 1/2
681	Suprise Bullet	PENALTY	0										0
		SCORE											
843	Topo Chica	PENALTY				0							0
		SCORE	-1/2	-1/2	-1/2								
554	Wild Thingg	PENALTY	0										0
		SCORE											
610	Supreystitious	PENALTY											68
		SCORE	0	+1/2	0	-1/2	-1/2	0	-1	-1/2			
507	Purdy Reyzins	PENALTY	0										0
		SCORE											
353	Thats One Bad Bay	PENALTY											71
		SCORE	0	0	+1/2	+1/2	0	0	0	0			
540	Diamonds N Moonshine	PENALTY						0					0
		SCORE	-1/2	-1/2	-1	-1/2							
810	Crsb Gunmetal Boon	PENALTY											66 1/2
		SCORE	-1/2	-1/2	-1	-1/2	-1/2	0	0	-1/2			
882	All Cat N No Play	PENALTY											69 1/2
		SCORE	0	+1/2	-1/2	+1/2	-1/2	0	0	-1/2			
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
- CREDITS**
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal
- 1 POINT PENALTIES**
 A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering
- 2 POINT PENALTIES**
 A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
 C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
 D- Dangerous Position
 E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**
 A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE**
 A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire**
O- Failure to work in the proper working order
- NO SCORE:**
 A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1



COW WORK JUDGE CARD

#	HORSE	MANEUVER	RUN CONTENT (+/✓+//✓/-/-)						0-1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
450	BMC Cattys Darla	PENALTY			APA												
		CONTENT	✓	-	-	-	⊖	-	-	-						3	60
681	Suprise Bullet	PENALTY	∅														
		CONTENT															∅
843	Topo Chica	PENALTY			AP		P										
		CONTENT	-	-	✓	-	⊖	-	-	-							60
554	Wild Thingg	PENALTY	∅														
		CONTENT															∅
610	Supreystitious	PENALTY															
		CONTENT	✓	✓	✓	✓	⊕	✓	-	✓	-						67 1/2
507	Purdy Reyzins	PENALTY	∅														
		CONTENT															∅
353	Thats One Bad Bay	PENALTY															
		CONTENT	✓	✓	✓	✓	⊕	✓	✓	✓							70 1/2
540	Diamonds N Moonshine	PENALTY			EPP							B		C			
		CONTENT	-														∅
810	Crsb Gunmetal Boon	PENALTY															
		CONTENT	✓	✓	✓	✓	⊕	✓	✓	✓							68 1/2
882	All Cat N No Play	PENALTY			PPA							BA					
		CONTENT	✓	-	✓	✓	⊕	✓	-	✓	-					7	60
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES. +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			S	3/4	S	3/4	8-1/4	00	00	S			
564	RN Wood Be Royalty	PENALTY	0									0	0
		SCORE											
626	Gotta Lil Red Pistol	PENALTY							1			1	57 1/2
		SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2			
743	Smart Lookin Shiner	PENALTY	0										0
		SCORE											
711	Coroana Del Rey	PENALTY											60
		SCORE	0	-1/2	-1/2	-1/2	0	0	0	-1/2			
1000	Hot Metallic Lights	PENALTY	0										0
		SCORE											
689	Seven Xtra Gun	PENALTY	0										0
		SCORE											
448	C Me Rollin	PENALTY	0										0
		SCORE											
847	Hot Dahlia Cat	PENALTY							5			5	60 1/2
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	-1			
589	Starlight Driver	PENALTY							1			1	65
		SCORE	-1/2	0	-1/2	-1/2	-1/2	-1	-1/2	-1/2			
886	Twitchee	PENALTY						2				2	64 1/2
		SCORE	0	-1/2	-1	0	-1	-1/2	0	-1/2			
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓ = Good = +1/2
 ✓ Average = 0
 ✓ - Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 -)					0 & 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
564	RN Wood Be Royalty	PENALTY			0										0
		CONTENT													
626	Gotta Lil Red Pistol	PENALTY			0										0
		CONTENT													
743	Smart Lookin Shiner	PENALTY			0										0
		CONTENT													
711	Coroana Del Rey	PENALTY													
		CONTENT	✓	✓+	✓+	✓	⊕	✓+	✓	✓					72
1000	Hot Metallic Lights	PENALTY	0												0
		CONTENT													
689	Seven Xtra Gun	PENALTY	0												0
		CONTENT													
448	C Me Rollin	PENALTY	0												0
		CONTENT													
847	Hot Dahlia Cat	PENALTY			0							A			0
		CONTENT	✓		-										
589	Starlight Driver	PENALTY													
		CONTENT	✓	✓+	✓	✓	⊕	✓+	✓	✓					71
886	Twitchee	PENALTY			EE							AA			
		CONTENT	✓	=	✓-	⊖	✓	-	✓	-					60
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			S	3/4	S	3/4	B+1/4	00	00	S		
		MANEUVER	1	2	3	4	5	6	7	8		
997	Stylin Trixie	PENALTY	0									
		SCORE										0
835	Cattys Top Gun	PENALTY										
		SCORE	-1/2	0	-1	-1/2	-1/2	0	0	0		67 1/2
727	Stylish Hawkeye	PENALTY				0						
		SCORE	-1/2	-1	-1							0
447	Metallic Easter Star	PENALTY	0									
		SCORE										0
680	Bois D ARC Tuff	PENALTY	0									
		SCORE										0
496	Feyded	PENALTY	0									
		SCORE										0
524	Hot Time Tonight	PENALTY	0									
		SCORE										0
449	Tagsdualinrey	PENALTY	0									
		SCORE										0
636	Timeforalittlewoodoo	PENALTY						1				
		SCORE	-1	0	-1	0	0	-1/2	0	-1	1	65 1/2
879	Estevez	PENALTY	0									
		SCORE										0
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holloeing

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously in subordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- L- ameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)				& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
997	Stylin Trixie	PENALTY	Ø											Ø
		CONTENT												
835	Cattys Top Gun	PENALTY			A									
		CONTENT	✓	✓	✓	✓	⊕	=	✓-	✓	✓		1	66 1/2
727	Stylish Hawkeye	PENALTY												Ø
		CONTENT												
447	Metallic Easter Star	PENALTY												Ø
		CONTENT												
680	Bois D ARC Tuff	PENALTY												Ø
		CONTENT												
496	Feyded	PENALTY												Ø
		CONTENT												
524	Hot Time Tonight	PENALTY												Ø
		CONTENT												
449	Tagsdualinrey	PENALTY												Ø
		CONTENT												
636	Timeforalittlevooodoo	PENALTY												
		CONTENT	✓	✓-	✓	✓	⊕	=	✓-	✓	✓			67 1/2
879	Estevez	PENALTY	Ø											Ø
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop

- 2 Point Penalties**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Biant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			S	3/4	S	3/4	B+1/4	00	00	S			
350	Boonafide Smarty	PENALTY											
		SCORE	-1	+1/2	0	+1/2	0						
306	Steppin Smart	PENALTY											
		SCORE	-1										
416	My Three Desires	PENALTY											
		SCORE											
434	Kovered In Karma	PENALTY											
		SCORE											
848	Mecom Royally Cool	PENALTY											
		SCORE											
612	Sabbra Cadabra	PENALTY											
		SCORE											
736	Hott And Juicy	PENALTY											
		SCORE											
815	Cant Take My Guns	PENALTY											
		SCORE											
337	Jack Coffee Hays	PENALTY											
		SCORE											
334	Life By The Drop	PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- A- Cow that won't run**
B- Cow that doesn't respect horse
C- When cow leaves arena
- CREDITS**
A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulty
D- Eye Appeal
- 1 POINT PENALTIES**
A- Loss of working advantage
C- Cow's head breaks the plane of the 1 point marker
E- Changing sides of arena to turn cow
L- For each length horse runs past cow
P- Working out of position
S- Slipping rein
T- Failure to drive cow past middle marker on first run before initiating the turn
W- Excessive hollering
- 2 POINT PENALTIES**
A- Going around corner of arena before turning cow
B- In an open field turn animal gets within 3 feet of the end fence before being turned
C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
D- Dangerous Position
E- Exhausting or overworking before circling cow
H- Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)**
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

B- SCORE

- A- Turn tail**
B- Using two hands on the reins in a bridle or two rein class
C- Fingers between the reins in a bridle class except the two rein class
D- Balking
E- Extremely out of control
F- Bloody mouth (inside)
G- Illegal equipment
H- Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow work
K- Schooling horse between cows, if new cow is awarded
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire**
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse**
B- Lameness
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
✓ = Good = +1/2
✓ Average = 0
✓ - Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓/-/-)				& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
350	Boonafide Smarty	PENALTY	✓											✓
		CONTENT												
306	Steppin Smart	PENALTY	✓											✓
		CONTENT												
416	My Three Desires	PENALTY	✓											✓
		CONTENT												
434	Kovered In Karma	PENALTY	✓											✓
		CONTENT												
848	Mecom Royally Cool	PENALTY	✓											✓
		CONTENT												
612	Sabbra Cadabra	PENALTY	✓											✓
		CONTENT												
736	Hott And Juicy	PENALTY	✓											✓
		CONTENT												
815	Cant Take My Guns	PENALTY	✓											✓
		CONTENT												
337	Jack Coffee Hays	PENALTY	✓											✓
		CONTENT												
334	Life By The Drop	PENALTY	✓											✓
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: _____

CLASS #52 - SRCHA GH - Green Horse

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
557	Trainstations	PENALTY	0											0
		SCORE												
713	Freyk Show	PENALTY								2 1/2			5	6 1/2
		SCORE	-1/2	-1/2	0	-1/2	0	-1/2	-1	-1/2				
715	Peptos Seven Five	PENALTY										0		0
		SCORE	-1/2	0	-1	-1/2	-1/2	0	-1/2	-				
634	Bet Hesa Turnin	PENALTY	0											0
		SCORE												
438	Sly Metal	PENALTY	0											0
		SCORE												
437	CR Catty Lights	PENALTY	0											0
		SCORE												
845	Truly Believin	PENALTY							2				2	65
		SCORE	-1	0	-1/2	0	-1/2	-1/2	0	-1/2				
482	SJR More Cowbell	PENALTY	0											0
		SCORE												
701	RCJ Smooth Talker	PENALTY	0											0
		SCORE												
345	Smooth Talkin Rango	PENALTY							2 1/2				6	60
		SCORE	-1	-1/2	0	-1/2	-1/2	-1	0	-1/2				
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
CREDITS
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal
1 POINT PENALTIES
 A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering

- 5 POINT PENALTIES**
 A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 0- SCORE**
 A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- COW WORK JUDGE CARD**
 Effective November 16, 2023
 N- Improper Western Attire
 O- Failure to work in the proper working order
NO SCORE:
 A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓ + Good = +1/2
 ✓ Average = 0
 ✓ - Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)							1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
557	Trainstations	PENALTY	Ø															Ø
		CONTENT																
713	Freyk Show	PENALTY																
		CONTENT	✓	+	✓	✓	⊖	✓	✓	✓								
715	Peptos Seven Five	PENALTY			A E A E Ø													Ø
		CONTENT	✓-		- - ⊖													
634	Bet Hesa Turnin	PENALTY	Ø															Ø
		CONTENT																
438	Sly Metal	PENALTY	Ø															Ø
		CONTENT																
437	CR Catty Lights	PENALTY	Ø															Ø
		CONTENT																
845	Truly Believin	PENALTY																
		CONTENT	✓-	✓	- - ⊖	✓-	-	✓	✓									
482	SJR More Cowbell	PENALTY	Ø															Ø
		CONTENT																
701	RCJ Smooth Talker	PENALTY	Ø															Ø
		CONTENT																
345	Smooth Talkin Rango	PENALTY			A P P													
		CONTENT	✓	-	✓	✓	⊖	✓-	-	✓	-							
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

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NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
351	Sweet Talkin Mitch	PENALTY											
		SCORE	0	+1/2	-1	0	0	-1/2	0	-1			68
643	Cr Tuff Boomin Cat	PENALTY							1/2				
		SCORE	0	+1/2	0	0	0	-1/2	-1/2	+1/2	1/2		68 1/2
501	Quite A Smart Rey	PENALTY	Ø										Ø
		SCORE											
340	Faith Hill	PENALTY	Ø										Ø
		SCORE											
397	Crackinn Wood	PENALTY											
		SCORE	-1/2	0	0	0	0	-1/2	0	-1/2			68 1/2
377	Boon Snap	PENALTY	Ø										Ø
		SCORE											
671	Lotti Da	PENALTY	Ø										Ø
		SCORE											
676	Gunna Be Smokin Hot	PENALTY	Ø										Ø
		SCORE											
332	Texas Troubadour	PENALTY	Ø										Ø
		SCORE											
696	Telem To Watch	PENALTY	Ø										Ø
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____

GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓ = Good = +1/2
 Average = 0
 ✓ = Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
351	Sweet Talkin Mitch	PENALTY			P											
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	67	
643	Cr Tuff Boomin Cat	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					72	
501	Quite A Smart Rey	PENALTY	Ø													
		CONTENT														
340	Faith Hill	PENALTY	Ø													
		CONTENT														
397	Crackinn Wood	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					71 1/2	
377	Boon Snap	PENALTY	Ø													
		CONTENT														
671	Lotti Da	PENALTY	Ø													
		CONTENT														
676	Gunna Be Smokin Hot	PENALTY	Ø													
		CONTENT														
332	Texas Troubadour	PENALTY	Ø													
		CONTENT														
696	Telem To Watch	PENALTY	Ø													
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

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NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

- 1 Point Penalties**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop

- 2 Point Penalties**
- Lead missed around end of arena past second corner
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
644	Junior (G)		S	3/4	S	3/4	B+1/4	00	00	S			
		PENALTY							2				
		SCORE	0	+1/2	0	+1/2	0	-1	0	+1/2	2	68 1/2	
816	Play Lil Cat												
		PENALTY	0										
		SCORE										0	
632	Divas Stevie												
		PENALTY	0										
		SCORE										0	
396	Hashtags 365				1/2								
		PENALTY											
		SCORE	-1/2	0	-1/2	+1/2	+1/2	-1	-1/2	-1	1/2	67	
709	TCR Wild Cat												
		PENALTY	0										
		SCORE										0	
880	Badazz Stevie												
		PENALTY	0										
		SCORE										0	
339	Lil Mini Scooter												
		PENALTY	0										
		SCORE										0	
593	O My Gosh												
		PENALTY											
		SCORE	-1/2	-1/2	-1	0						0	
819	Precious Metal												
		PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	0	0	+1/2		72	
516	Boonshinen												
		PENALTY	0										
		SCORE										0	
		PENALTY											
		SCORE											

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓ Good = +1/2
 Average = 0
 ✓ Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1/✓+1/✓-1-)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
644	Junior (G)	PENALTY			PP						AB				
		CONTENT	✓	-	✓✓(✓)	✓	-	✓	✓					6	62
816	Play Lil Cat	PENALTY	∅												∅
		CONTENT													
632	Divas Stevie	PENALTY	∅												∅
		CONTENT													
396	Hashtags 365	PENALTY													
		CONTENT	✓	✓-	✓-(✓)	✓	✓	✓	✓						69
709	TCR Wild Cat	PENALTY	∅												∅
		CONTENT													
880	Badazz Stevie	PENALTY	∅												∅
		CONTENT													
339	Lil Mini Scooter	PENALTY	∅												∅
		CONTENT													
593	O My Gosh	PENALTY	∅												∅
		CONTENT													
819	Precious Metal	PENALTY													
		CONTENT	✓	✓+	✓✓(✓)	✓	✓	✓	✓						70 1/2
516	Boonshinen	PENALTY	∅												∅
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: _____

CLASS #52 - SRCHA GH - Green Horse

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			S	3/4	S	3/4	B*H	00	00	S				
878	Abras Reyzin Cash	PENALTY	0											0
		SCORE												
374	One Time On Hash	PENALTY								22			4	6 1/2
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2			
973	Seven S Vintage Miss	PENALTY	0											0
		SCORE												
406	Hash-tag Fancy Like	PENALTY	0											0
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

NRCHA COW WORK JUDGE CARD

Effective November 16, 2023

- 5 POINT PENALTIES**
- A- Not getting a turn each way (5 points each way)
 - B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 - C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 0- SCORE**
- A- Turn tail
 - B- Using two hands on the reins in a bridle or two rein class
 - C- Fingers between the reins in a bridle class except the two rein class
 - D- Balking
 - E- Extremely out of control
 - F- Bloody mouth (inside)
 - G- Illegal equipment
 - H- Leaving working area before pattern is complete
 - I- Fall of horse or rider
 - J- Schooling between rein work and cow work except the two rein class
 - K- Schooling horse between cows, if new cow is awarded
 - L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

- NO SCORE:**
- A- Abuse
 - B- Lameness
 - NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/-/✓/-/-)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
878	Abrás Reyzin Cash	PENALTY	Ø													Ø
		CONTENT														
374	One Time On Hash	PENALTY			A											
		CONTENT	✓	-	-	-	⊖	✓	✓	-					1	65 1/2
973	Seven S Vintage Miss	PENALTY	Ø													Ø
		CONTENT														
406	Hashtag Fancy Like	PENALTY	Ø													Ø
		CONTENT														
		PENALTY														
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Judge's Signature: _____