

Show #80824: 2024 August Pre-Futurity & Derby-Aged #1 (8/6/2024-8/10/2024)

43. NRCHA NPTRS: Non Pro Two Rein Spectacular Go: C (Composite) - Shown: 5

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$625.00	1	678	Boon Doxx	Stefani Wagley	437.00	Stefani Wagley
\$375.00	2	998	Shiney Lil Tick Tock	Jens G Naglestad	422.00	Jens G Naglestad
\$250.00	3	504	Travelin Cat Lady	Gray Samenfink	416.50	A Gray Or Peggy Samenfink
	4	349	John Wick	Roan West	400.00	Roan West
	5	808	Django Cat	Tyler Benson	256.50	Sydney Frames & Tyler

44. NRCHA NPTR: Non Pro Two Rein Go: C (Composite) - Shown: 8

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$200.00	1	678	Boon Doxx	Stefani Wagley	290.00	Stefani Wagley
\$150.00	2	998	Shiney Lil Tick Tock	Jens G Naglestad	283.00	Jens G Naglestad
\$100.00	3	562	Sticky Lollipop	Dustin Mitchell	281.50	Dustin & Cassity Mitchell
\$50.00	4	349	John Wick	Roan West	276.00	Roan West
	5	504	Travelin Cat Lady	Gray Samenfink	273.50	A Gray Or Peggy Samenfink
	6	410	Jule Smart Rey	Hope Miller Mills	139.00	Shawna Miller
	7	707	Sanndi Cheeks	Danielle Lester	134.00	Danielle Lester
	8	808	Django Cat	Tyler Benson	122.50	Sydney Frames & Tyler



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
707	Sanndi Cheeks	PENALTY				0						0	0
		SCORE	0	-1/2	-1/2								
678	Boon Doxx	PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				72 1/2
808	Django Cat	PENALTY							0			0	0
		SCORE	-1/2	0	-1			-1/2					
410	Jule Smart Rey	PENALTY	1/2	1/2					0			0	0
		SCORE	0	-1/2	-1/2	0		-1/2					
562	Sticky Lollipop	PENALTY											
		SCORE	0	0	0	0	0	0	0	-1/2			69 1/2
504	Travelin Cat Lady	PENALTY											
		SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2				68
349	John Wick	PENALTY		2								2	69
		SCORE	0	0	0	0	0	0	+1/2	+1/2			
998	Shiney Lil Tick Tock	PENALTY						1				1	71
		SCORE	0	0	+1/2	+1/2	0	0	+1/2	+1/2			
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
707	Sanndi Cheeks	PENALTY			A	A										
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓				2	67 1/2	
678	Boon Doxx	PENALTY														
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓	✓					73	
808	Django Cat	PENALTY	A		2A 2B						AB					
		CONTENT	✓-	-	✓	✓	✓	✓	✓	✓				5	62 1/2	
410	Jule Smart Rey	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					70	
562	Sticky Lollipop	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					70 1/2	
504	Travelin Cat Lady	PENALTY			AP											
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓				2	66	
349	John Wick	PENALTY														
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓					70	
998	Shiney Lil Tick Tock	PENALTY														
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓					71	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
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- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
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 - Illegal equipment
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#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			L	R	Stop	3/2	Stop	3/2	8TB			
707	Sanndi Cheeks	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY										
		SCORE	+1/2	+1/2	0	0						
678	Boon Doxx	MANEUVER	1	2	3	4	5	6	7	8		73
		PENALTY										
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
808	Django Cat	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY										
		SCORE	0	+1/2	-1/2	-1/2	-1/2	0				
410	Jule Smart Rey	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY	1									
		SCORE	-1/2	-1	0	0	-1/2	0				
562	Sticky Lollipop	MANEUVER	1	2	3	4	5	6	7	8		70 1/2
		PENALTY										
		SCORE	0	0	0	0	0	+1/2	0			
504	Travelin Cat Lady	MANEUVER	1	2	3	4	5	6	7	8		70 1/2
		PENALTY										
		SCORE	+1/2	0	0	0	0	0	0			
349	John Wick	MANEUVER	1	2	3	4	5	6	7	8		69
		PENALTY		2								
		SCORE	0	0	+1/2	0	0	+1/2	0			
998	Shiney Lil Tick Tock	MANEUVER	1	2	3	4	5	6	7	8		71
		PENALTY										
		SCORE	0	0	0	+1/2	0	0	+1/2			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:

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GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

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- CREDITS**
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			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
707	Sanndi Cheeks	PENALTY	A			L										
		CONTENT	✓-	✓-	✓✓	⊙	✓	✓	✓					2	66 1/2	
678	Boon Doxx	PENALTY														
		CONTENT	✓	✓	✓✓✓	⊙	✓	✓	✓							71 1/2
808	Django Cat	PENALTY			A							AA				
		CONTENT	✓	-	✓	⊙	-	-	-							60
410	Jule Smart Rey	PENALTY														
		CONTENT	✓-	✓	✓✓	⊙	✓	✓	✓							69
562	Sticky Lollipop	PENALTY														
		CONTENT	✓	✓	✓✓	⊙	✓	✓	✓							71
504	Travelin Cat Lady	PENALTY														
		CONTENT	✓-	✓-	✓-	⊙	✓	✓	✓							69
349	John Wick	PENALTY			AA											
		CONTENT	✓	✓	✓✓	⊙	✓	✓	✓					2	68	
998	Shiney Lil Tick Tock	PENALTY														
		CONTENT	✓	✓	✓✓	⊙	✓	✓	✓							70 1/2
		PENALTY														
		CONTENT														
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		PENALTY														
		CONTENT														