

CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
655	Ya Betcha	MANEUVER												
		PENALTY												
		SCORE	0	0	0	-1/2	+1/2	0	0					70
530	Holly Jonez	MANEUVER												
		PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2					73
459	Naughty	MANEUVER												
		PENALTY							1/2				1/2	68 1/2
		SCORE	0	0	-1/2	-1/2	0	0	0					
831	Evie Rey	MANEUVER												
		PENALTY												
		SCORE	0	+1/2	0	0	-1/2	+1/2	+1/2					71
408	Meteles Cat Nic	MANEUVER												
		PENALTY												
		SCORE	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0				71 1/2
676	Gunna Be Smokin Hot	MANEUVER												
		PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2					73
335	Hot Metal Mister	MANEUVER												
		PENALTY												
		SCORE	0	0	+1/2	+1/2	-1/2	-1/2	0					70
535	Dres Bet	MANEUVER												
		PENALTY												
		SCORE	-1/2	0	-1/2	-1	-1/2	0	-1					66 1/2
382	My Kinda Crowd	MANEUVER												
		PENALTY												
		SCORE	0	0	+1/2	-1/2	-1/2	0	0					69 1/2
787	Alabama Jamma	MANEUVER												
		PENALTY	1/2										1/2	67 1/2
		SCORE	0	0	-1/2	-1/2	0	-1/2	-1/2					
375	Ichi Gichi Yaya	MANEUVER												
		PENALTY	1/2										1/2	68 1/2
		SCORE	0	-1/2	0	0	+1/2	-1	0					
491	Tuff Tobe Woody	MANEUVER												
		PENALTY												
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2					72 1/2

Judge's Signature: \_\_\_\_\_



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
655	Ya Betcha	MANEUVER											
		PENALTY											
		SCORE	0	0	0	-1/2	0	0	0				109 1/2
530	Holly Jonez	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2				72
459	Naughty	MANEUVER											
		PENALTY							1/2				
		SCORE	0	+1/2	-1/2	0	0	0	0			1/2	109 1/2
831	Evie Rey	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	-1/2	0	0	0	+1/2				70 1/2
408	Meteles Cat Nic	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	0	+1/2	+1/2	-1/2	0				71
676	Gunna Be Smokin Hot	MANEUVER											
		PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				72 1/2
335	Hot Metal Mister	MANEUVER											
		PENALTY											
		SCORE	0	0	0	+1/2	-1/2	-1/2	0				109 1/2
535	Dres Bet	MANEUVER											
		PENALTY											
		SCORE	-1/2	-1/2	0	-1/2	-1/2	0	-1/2				107 1/2
382	My Kinda Crowd	MANEUVER											
		PENALTY											
		SCORE	0	0	0	-1/2	-1/2	0	+1/2				109 1/2
787	Alabama Jamma	MANEUVER											
		PENALTY	1/2										
		SCORE	0	0	0	-1/2	0	-1/2	0			1/2	108 1/2
375	Ichi Gichi Yaya	MANEUVER											
		PENALTY	1/2										
		SCORE	0	-1/2	-1/2	0	+1/2	-1/2	0			1/2	108 1/2
491	Tuff Tobe Woody	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	0	+1/2	+1/2	+1/2	0				72

Judge's Signature: *Brad Barkemeyer*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
655	Ya Betcha	PENALTY											71 1/2
		SCORE	0	0	+1/2	0	+1/2	0	+1/2				
530	Holly Jonez	PENALTY											74
		SCORE	+1/2	0	+1	+1/2	+1	+1/2	+1/2				
459	Naughtyy	PENALTY											71
		SCORE	0	+1/2	0	0	0	0	+1/2				
831	Evie Rey	PENALTY											71
		SCORE	0	0	0	0	+1/2	0	+1/2				
408	Meteles Cat Nic	PENALTY											71
		SCORE	0	0	0	+1/2	+1/2	0	0				
676	Gunna Be Smokin Hot	PENALTY											72
		SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2				
335	Hot Metal Mister	PENALTY											69 1/2
		SCORE	0	0	0	0	-1/2	-1/2	+1/2				
535	Dres Bet	PENALTY											68 1/2
		SCORE	0	0	0	-1/2	-1/2	0	-1/2				
382	My Kinda Crowd	PENALTY											68 1/2
		SCORE	0	0	0	-1	-1/2	0	0				
787	Alabama Jamma	PENALTY											69
		SCORE	0	0	0	0	0	-1/2	-1/2				
375	Ichi Gichi Yaya	PENALTY	1/2									1/2	68 1/2
		SCORE	0	-1/2	0	-1/2	+1/2	-1/2	0				
491	Tuff Tobe Woody	PENALTY											72 1/2
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0				

Judge's Signature:





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES. +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
655	Ya Betcha	L/C VCC STOP L 3/4 STOP R 3/4 S+B	0	0	0	+1/2	+1/2	+1/2	+1/2			72
530	Holly Jonez		+1/2	0	+1/2	+1/2	+1	+1/2	+1/5			73.5
459	Naughtyy		+1/2	0	0	0	+1/2	0	+1/2			71.5
831	Evie Rey		+1/2	0	0	+1/2	+1/2	+1/2	+1/2			72.5
408	Meteles Cat Nic		+1/2	0	0	+1/2	+1/2	+1/2	+1/2			73.5
676	Gunna Be Smokin Hot		+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2			73
335	Hot Metal Mister		0	0	0	+1/2	-1/2	-1/2	+1/2			70
535	Dres Bet		0	-1/2	-1/2	-1/2	0	0	-1/2			68
382	My Kinda Crowd		0	0	+1/2	-1/2	-1/2	0	+1/2			70
787	Alabama Jamma		1/2	0	0	0	0	0	0	1/2		69.5
375	Ichi Gichi Yaya		1/2	0	+1/2	0	+1/2	-1/2	0	1/2		70
491	Tuff Tobe Woody		+1/2	0	+1/2	+1/2	+1/2	+1/2	0			72.5

Judge's Signature: *Jason Hershberger*





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biantant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES, +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
655	Ya Betcha	MANEUVER												71
		PENALTY												
		SCORE	0	0	+1/2	0	+1/2	0	0					
530	Holly Jonez	MANEUVER												72
		PENALTY												
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2					
459	Naughty	MANEUVER												70
		PENALTY												
		SCORE	0	0	0	-1/2	+1/2	0	0					
831	Evie Rey	MANEUVER												71 1/2
		PENALTY												
		SCORE	+1/2	+1/2	0	0	0	+1/2	0					
408	Meteles Cat Nic	MANEUVER												72
		PENALTY												
		SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0					
676	Gunna Be Smokin Hot	MANEUVER												72 1/2
		PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2					
335	Hot Metal Mister	MANEUVER												71
		PENALTY												
		SCORE	0	0	+1/2	+1/2	0	-1/2	+1/2					
535	Dres Bet	MANEUVER												68
		PENALTY												
		SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2					
382	My Kinda Crowd	MANEUVER												69
		PENALTY												
		SCORE	0	-1/2	0	0	-1/2	0	0					
787	Alabama Jamma	MANEUVER												69 1/2
		PENALTY												
		SCORE	0	0	0	0	0	0	-1/2					
375	Ichi Gichi Yaya	MANEUVER												69 1/2
		PENALTY	1/2											
		SCORE	0	0	0	0	+1/2	-1/2	0				1/2	
491	Tuff Tobe Woody	MANEUVER												72 1/2
		PENALTY												
		SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2					

Judge's Signature: *William E. Pennebaker*





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES. +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
403	Tuffer Than Metal	PENALTY												71
		SCORE	0	0	+1/2	+1/2	0	-1/2	+1/2					
481	Genuinely SCR	PENALTY												
		SCORE												
585	Im A Travelin Fool	PENALTY												71 1/2
		SCORE	0	+1/2	0	+1/2	0	+1/2	0					
674	RB Peek a Cat	PENALTY	121										4	66
		SCORE	-1	0	+1/2	0	+1/2	-1/2	+1/2					
780	Voodooism	PENALTY											0	0 55
		SCORE	0	+1/2	0	+1/2	+1/2	0	0					
398	Razor Scooter SCR	PENALTY												
		SCORE												
542	LC Narcissist Mob	PENALTY	2	1									3	62
		SCORE	-1	-1	0	-1/2	-1	-1	-1/2					
489	Stylish Woody	PENALTY												73
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
314	Reyzin The Cat	PENALTY												73
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1				
531	Playing In The Reyn	PENALTY											1	69
		SCORE	0	0	-1/2	0	-1/2	+1/2	+1/2					
418	KLC Metallic Smoke	PENALTY												69
		SCORE	0	0	-1/2	+1/2	-1/2	0	-1/2					
714	Chilly Holly	PENALTY												71 1/2
		SCORE	+1/2	+1/2	0	+1/2	0	0	0					

Judge's Signature: \_\_\_\_\_





REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

1 Point Penalties  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

2 Point Penalties  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

NO SCORE:  
 - Abuse  
 - Lameness  
 NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
403	Tuffer Than Metal	PENALTY												
		SCORE	0	-1/2	+1/2	+1/2	0	-1/2	+1/2					70 1/2
481	Genuinely	PENALTY												
SCR		SCORE												
585	Im A Travelin Fool	PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	-1/2	0	+1/2					71 1/2
674	RB Peeka Cat	PENALTY	1	1/2										
		SCORE	-1	-1/2	+1/2	-1/2	+1/2	0	0					1 1/2 107 1/2
780	Voodooism	PENALTY												
		SCORE	0	0	-1/2	0	+1/2	0	+1/2					58 1/2 110 1/2
398	Razor Scooter	PENALTY												
SCR		SCORE												
542	LC Narcissist Mob	PENALTY	1	1										
		SCORE	-1	-1	0	-1/2	-1	-1/2	-1/2					2 103 1/2
489	Stylish Woody	PENALTY												
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2					72
314	Reyzin The Cat	PENALTY							1/2					
		SCORE	0	-1/2	+1/2	+1/2	+1	+1/2	0					1/2 71 1/2
531	Playing In The Reyn	PENALTY												
		SCORE	0	0	-1/2	0	0	-1/2	0					109
418	KLC Metallic Smoke	PENALTY												
		SCORE	0	+1/2	-1/2	+1/2	-1/2	0	0					70
714	Chilly Holly	PENALTY												
		SCORE	+1/2	+1/2	-1/2	0	+1/2	0	0					71

Judge's Signature: *Brad W. Barkemeyer*





**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.  
**MANEUVER SCORES:** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
403	Tuffer Than Metal	PENALTY												71
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2					
481	Genuinely	PENALTY												SCR
SCR	SCR	SCORE												
585	Im A Travelin Fool	PENALTY												72
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0					
674	RB Peek a Cat	PENALTY	1	11									3	67
		SCORE	-1/2	0	+1/2	-1/2	+1/2	0	0					
780	Voodooism	PENALTY												720
		SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2					
398	Razor Scooter	PENALTY												SCR
SCR	SCR	SCORE												
542	LC Narcissist Mob	PENALTY	2	1									3	63 1/2
		SCORE	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2					
489	Stylish Woody	PENALTY												71 1/2
		SCORE	0	0	+1/2	0	+1/2	0	+1/2					
314	Reyzin The Cat	PENALTY												73 1/2
		SCORE	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2					
531	Playing In The Reyn	PENALTY												69 1/2
		SCORE	0	0	-1/2	0	0	-1/2	+1/2					
418	KLC Metallic Smoke	PENALTY												69 1/2
		SCORE	0	0	-1/2	+1/2	-1/2	0	0					
714	Chilly Holly	PENALTY												71
		SCORE	+1/2	+1/2	-1/2	0	0	0	+1/2					

Judge's Signature:





**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
403	Tuffer Than Metal	LC, RCC, STOP, L3 1/2, STOP, R3 1/2, SWB	0	0	+1/2	+1/2	0	-1/2	+1			71.5
481	Genuinely											
585	Im A Travelin Fool		+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2			73
674	RB Peek a Cat		-1/2	-1/2	+1/2	-1/2	+1/2	-1/2	+1/2		2	67.5
780	Voodooism		+1/2	0	+1/2	0	+1/2	0	+1/2		Blood	68.5
398	Razor Scooter											
542	LC Narcissist Mob		0	11	+1/2	-1/2	-1	-1	-1/2		4	69.5
489	Stylish Woody		+1/2	0	+1/2	0	+1/2	+1/2	+1/2			70.5
314	Reyzin The Cat		+1/2	+1/2	+1	+1/2	+1	0	+1/2			74
531	Playing In The Reyn		0	0	0	0	0	0	0			70
418	KLC Metallic Smoke		0	0	-1/2	+1/2	-1/2	0	0			69.5
714	Chilly Holly		+1/2	+1/2	-1/2	0	-1/2	-1/2	0			69.5

Judge's Signature: *[Signature]*





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
403	Tuffer Than Metal	PENALTY											71 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	-1/2	+1/2				
481	Genuinely	PENALTY											
SCR	SCR	SCORE											
585	Im A Travelin Fool	PENALTY											73 1/2
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
674	RB Peek a Cat	PENALTY	1	1								2	68 1/2
		SCORE	-1/2	-1/2	+1/2	0	+1/2	0	+1/2				
780	Voodooism	PENALTY											70
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2				
398	Razor Scooter	PENALTY											
SCR	SCR	SCORE											
542	LC Narcissist Mob	PENALTY		1	1							3	65 1/2
		SCORE	0	-1/2	+1/2	0	-1	-1/2	0				
489	Stylish Woody	PENALTY											73
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
314	Reyzin The Cat	PENALTY											73 1/2
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1				
531	Playing In The Reyn	PENALTY											71
		SCORE	0	0	0	0	+1/2	0	+1/2				
418	KLC Metallic Smoke	PENALTY											70 1/2
		SCORE	0	0	0	+1/2	-1/2	+1/2	0				
714	Chilly Holly	PENALTY											71 1/2
		SCORE	+1/2	+1/2	0	0	0	0	+1/2				

Judge's Signature: *William E. Pennebaker*





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biantat disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
681	Suprise Bullet	PENALTY		1					1/2			1 1/2	71
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
434	Kovered In Karma	PENALTY											70
		SCORE	0	-1/2	-1/2	+1/2	0	+1/2	0				
339	Lil Mini Scooter	PENALTY											72
		SCORE	0	+1/2	0	+1/2	+1/2	+1/2	0				
657	Smart N Skeet	PENALTY	3									3	66 1/2
		SCORE	-1	-1/2	+1/2	0	0	0	+1/2				
448	C Me Rollin	PENALTY											71
		SCORE	0	0	0	+1/2	0	+1/2	0				
576	Sheza Peppy Lil Cat	PENALTY											71 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	0	0				
336	Indy Jonez	PENALTY											69 1/2
		SCORE	0	+1/2	-1/2	0	-1/2	0	0				
437	CR Catty Lights	PENALTY											71
		SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	-1/2	0				
384	Shes My Honey Bea	PENALTY	2									2	66
		SCORE	0	-1/2	0	+1/2	-1	0	-1				
673	Lil Sanddy Long Legs	PENALTY	1									1	68 1/2
		SCORE	-1/2	0	0	0	0	0	0				
450	BMC Cattys Darla	PENALTY											70
		SCORE	0	0	+1/2	-1/2	-1/2	0	+1/2				
305	One Piece At A Tyme	PENALTY											72 1/2
		SCORE	+1/2	0	+1/2	-1/2	+1/2	+1/2	+1				

Judge's Signature: \_\_\_\_\_





REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
681	Suprise Bullet	PENALTY		1/2				1	1/2			2	169 1/2
		SCORE	0	0	+1/2	+1/2	0	0	+1/2				
434	Kovered In Karma	PENALTY											169
		SCORE	-1/2	-1/2	-1/2	+1/2	0	+1/2	-1/2				
339	Lil Mini Scooter	PENALTY											71
		SCORE	0	+1/2	-1/2	+1/2	+1/2	0	0				
657	Smart N Skeet	PENALTY		3								3	165 1/2
		SCORE	-1	-1/2	0	0	0	0	0				
448	C Me Rollin	PENALTY											71 1/2
		SCORE	+1/2	0	-1/2	+1/2	+1/2	+1/2	0				
576	Sheza Peppy Lil Cat	PENALTY				1/2						1/2	71
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	-1/2				
336	Indy Jonez	PENALTY	1/2									1/2	168 1/2
		SCORE	0	0	-1/2	0	-1/2	0	0				
437	CR Catty Lights	PENALTY											71
		SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	-1/2	0				
384	Shes My Honey Bea	PENALTY	2									2	166 1/2
		SCORE	0	-1/2	0	+1/2	-1	0	-1/2				
673	Lil Sanndy Long Legs	PENALTY	1/2									1/2	168 1/2
		SCORE	-1/2	0	0	-1/2	0	0	0				
450	BMC Cattys Darla	PENALTY				1/2						1/2	169 1/2
		SCORE	+1/2	0	+1/2	-1/2	-1/2	0	0				
305	One Piece At A Tyme	PENALTY											74
		SCORE	+1/2	+1/2	+1	0	+1/2	+1/2	+1				

Judge's Signature: *Brad W. Barkemeyer*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biantant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:** NE - Failure of an exhibitor to attempt to work the pattern.  
 - Abuse  
 - Lameness

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
681	Suprise Bullet	PENALTY		1/2								1/2	72
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				
434	Kovered In Karma	PENALTY											70
		SCORE	0	-1/2	-1/2	0	+1/2	+1/2	0				
339	Lil Mini Scooter	PENALTY											71 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				
657	Smart N Skeet	PENALTY	3									3	67
		SCORE	0	0	0	0	0	0	0	0	0		
448	C Me Rollin	PENALTY											72 1/2
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				
576	Sheza Peppy Lil Cat	PENALTY											71
		SCORE	0	0	+1/2	0	+1/2	0	0				
336	Indy Jonez	PENALTY											69 1/2
		SCORE	0	0	-1/2	0	0	0	0				
437	CR Catty Lights	PENALTY											71 1/2
		SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2				
384	Shes My Honey Bea	PENALTY	2									2	66 1/2
		SCORE	0	-1/2	0	+1/2	-1	0	-1/2				
673	Lil Sanny Long Legs	PENALTY	1									1	69
		SCORE	0	0	0	0	0	0	0				
450	BMC Cattys Darla	PENALTY											70 1/2
		SCORE	0	0	+1/2	0	-1/2	0	+1/2				
305	One Piece At A Tyme	PENALTY											73 1/2
		SCORE	+1/2	0	+1/2	0	+1	+1/2	+1/2				

Judge's Signature: \_\_\_\_\_



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
681	Suprise Bullet	MANEUVER	L/C	R/C	STOP	L 3/4	STOP	R 3/4	S+B				23
		PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				
434	Kovered In Karma	PENALTY											69.5
		SCORE	0	-1/2	-1/2	+1/2	0	+1/2	-1/2				
339	Lil Mini Scooter	PENALTY											72.5
		SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				
657	Smart N Skeet	PENALTY		111							3		65.5
		SCORE	0	-1	0	0	0	-1/2	0				
448	C Me Rollin	PENALTY											72
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0				
576	Sheza Peppy Lil Cat	PENALTY											71
		SCORE	0	0	0	+1/2	+1/2	+1/2	-1/2				
336	Indy Jonez	PENALTY											69.5
		SCORE	0	+1/2	-1/2	0	-1/2	0	0				
437	CR Catty Lights	PENALTY											71.5
		SCORE	+1/2	+1/2	+1/2	0	+1/2	-1/2	0				
384	Shes My Honey Bea	PENALTY	2								2		67
		SCORE	0	-1/2	0	+1/2	-1/2	0	-1/2				
673	Lil Sanndy Long Legs	PENALTY											70
		SCORE	0	0	0	0	0	0	0				
450	BMC Cattys Darla	PENALTY											70.5
		SCORE	0	+1/2	+1/2	-1/2	-1/2	0	+1/2				
305	One Piece At A Tyme	PENALTY											73.5
		SCORE	+1/2	0	+1/2	0	+1	+1/2	+1				

Judge's Signature: *J Hersh*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2023

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			L	R	STOP	3/2	STOP	3/2	STOP	3/2		
681	Suprise Bullet	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2			72 1/2
434	Kovered In Karma	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	-1/2	-1/2	+1/2	0	+1/2	0			70
339	Lil Mini Scooter	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0			71
657	Smart N Skeet	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY		III							3	
		SCORE	0	0	+1/2	+1/2	0	0	0			68
448	C Me Rollin	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0			72
576	Sheza Peppy Lil Cat	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	+1/2	+1/2	+1/2	0	0			71 1/2
336	Indy Jonez	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	1/2								1/2	
		SCORE	0	0	0	0	0	0	0			69 1/2
437	CR Catty Lights	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	+1/2	+1/2	0	+1/2	0	0			72
384	Shes My Honey Bea	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	2								2	
		SCORE	0	-1/2	0	+1/2	-1/2	0	-1/2			67
673	Lil Sanndy Long Legs	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY		I							1	
		SCORE	-1/2	0	0	+1/2	0	0	0			69
450	BMC Cattys Darla	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	+1/2	0	-1/2	0	+1/2			70 1/2
305	One Piece At A Tyme	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2			72 1/2

Judge's Signature: *William E. Pennebaker*





REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Instant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
397	Crackinn Wood	MANEUVER											
		PENALTY											
		SCORE	0	0	0	-1/2	0	0	0				69 1/2
380	Peptos Talkin	MANEUVER											
		PENALTY											
		SCORE	0	0	-1/2	+1/2	0	+1/2	0				70 1/2
337	Jack Coffee Hays	MANEUVER											
		PENALTY	2									2	
		SCORE	-1	-1/2	0	0	0	0	0				66 1/2
321	Redamancy SCR	MANEUVER											
		PENALTY											
		SCORE											SCR
730	Halreycious Rebel	MANEUVER											
		PENALTY	1/2									1/2	
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0				72
778	CR Tuff Smoothe King	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	-1/2	0	0	+1/2				71 1/2
592	Rsr Closing Time	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	-1/2	0	+1/2	0	0				70 1/2
435	Drive Like A Fool	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	0				72 1/2
376	Scat Talkin	MANEUVER											
		PENALTY	2	2								4	
		SCORE	0	-1	+1/2	+1/2	+1/2	+1/2	+1/2				67 1/2
689	Seven Xtra Gun	MANEUVER											
		PENALTY											
		SCORE	0	0	-1/2	+1/2	0	+1/2	0				70 1/2
816	Play-Lil Cat	MANEUVER											
		PENALTY		121								4	
		SCORE	+1/2	-1/2	-1	0	+1/2	+1/2	0				66
654	Tag 21	MANEUVER											
		PENALTY	1	2								3	
		SCORE	0	-1	0	+1/2	0	+1/2	0				67

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Biant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
397	Crackinn Wood	PENALTY												
		SCORE	0	0	0	-1/2	-1/2	0	0					109
380	Peptos Talkin	PENALTY												
		SCORE	0	+1/2	-1/2	0	+1/2	+1/2	0					71
337	Jack Coffee Hays	PENALTY	1 1/2										2	107
		SCORE	-1/2	0	0	0	0	0	-1/2					
321	Redamancy	PENALTY												
		SCORE												
730	Halreycious Rebel	PENALTY	1/2										1/2	71
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	0					
778	CR Tuff Smoothe King	PENALTY												71 1/2
		SCORE	+1/2	0	+1/2	0	0	0	+1/2					
592	Rsr Closing Time	PENALTY												70 1/2
		SCORE	0	+1/2	-1/2	0	+1/2	+1/2	-1/2					
435	Drive Like A Fool	PENALTY												73
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2					
376	Scat Talkin	PENALTY	2	1 1/2									4	107 1/2
		SCORE	0	-1/2	+1/2	0	+1/2	+1/2	+1/2					
689	Seven Xtra Gun	PENALTY				1/2							1/2	70 1/2
		SCORE	+1/2	+1/2	-1/2	+1/2	0	+1/2	-1/2					
816	Play Lil Cat	PENALTY		2 1/2									2 1/2	100
		SCORE	+1/2	-1	-1/2	0	0	0	-1/2					
654	Tag 21	PENALTY	1	1 1/2									3	105
		SCORE	-1/2	-1	0	0	-1/2	+1/2	-1/2					

Judge's Signature: *Brad W. Barkemeyer*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scotching or anticipating stop

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

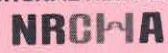
**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
397	Crackinn Wood	PENALTY											70 1/2
		SCORE	0	0	0	0	0	0	0	+1/2			
380	Peptos Talkin	PENALTY											70
		SCORE	0	0	-1/2	0	0	+1/2	0				
337	Jack Coffee Hays	PENALTY	2									2	68 1/2
		SCORE	0	0	0	0	0	+1/2	0				
321	Redamancy	PENALTY											SCR
		SCORE											
730	Halreycious Rebel	PENALTY											73
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
778	CR Tuff Smoothe King	PENALTY											72
		SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2				
592	Rsr Closing Time	PENALTY											71
		SCORE	0	0	0	0	+1/2	+1/2	0				
435	Drive Like A Fool	PENALTY											73
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
376	Scat Talkin	PENALTY	2	2								4	67 1/2
		SCORE	0	0	+1/2	0	+1/2	+1/2	0				
689	Seven Xtra Gun	PENALTY											71
		SCORE	0	0	0	+1/2	0	+1/2	0				
816	Play Lil Cat	PENALTY		1								1	68
		SCORE	0	-1/2	-1	0	+1/2	0	0				
654	Tag 21	PENALTY		1	2							3	68
		SCORE	0	0	0	+1/2	0	+1/2	0				

Judge's Signature:





**REINED WORK JUDGE CARD**

Effective November 16, 2021

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
397	Crackinn Wood	L/C R/C STOP L3/4 STOP R3/4 S+B	0	0	0	-1/2	-1/2	-1/2	0				68.5
380	Peptos Talkin		0	0	-1/2	0	0	+1/2	0				70
337	Jack Coffee Hays		0	-1/2	0	0	0	+1/2	0		2		68
321	Redamancy												N
730	Halreycious Rebel		+1/2	0	+1/2	+1/2	+1	+1/2	+1/2				73.5
778	CR Tuff Smoothe King		+1/2	+1/2	+1/2	0	0	0	+1/2				72
592	Rsr Closing Time		0	0	-1/2	0	+1/2	+1/2	-1/2				70
435	Drive Like A Fool		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				73.5
376	Scat Talkin		-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		4		68
689	Seven Xtra Gun		+1/2	+1/2	-1/2	0	+1/2	+1/2	0				71.5
816	Play Lil Cat		+1/2	0	1/2	0	+1/2	0	0			3	67
654	Tag 21		0	-1	0	-1/2	-1/2	+1/2	0			3	65

Judge's Signature: *Jason Hershberger*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
397	Crackinn Wood	MANEUVER	0	0	0	0	-1/2	0	0			69 1/2
		PENALTY										
380	Peptos Talkin	MANEUVER	0	0	0	+1/2	+1/2	+1/2	0			71 1/2
		PENALTY										
337	Jack Coffee Hays	MANEUVER	0	-1/2	0	-1/2	0	0	0		2	67
		PENALTY										
321	Redamancy	MANEUVER										
		PENALTY										
730	Halreycious Rebel	MANEUVER	1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	1/2	72 1/2
		PENALTY										
778	CR Tuff Smoothe King	MANEUVER	+1/2	+1/2	+1/2	0	0	0	+1/2			72
		PENALTY										
592	Rsr Closing Time	MANEUVER	0	0	0	0	+1/2	+1/2	-1/2			70 1/2
		PENALTY										
435	Drive Like A Fool	MANEUVER	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			73
		PENALTY										
376	Scat Talkin	MANEUVER	2	1	+1/2	+1/2	+1/2	+1/2	+1/2		4	68 1/2
		PENALTY										
689	Seven Xtra Gun	MANEUVER	+1/2	0	0	+1/2	0	+1/2	0			71 1/2
		PENALTY										
816	Play Lil Cat	MANEUVER	0	0	-1/2	0	+1/2	+1/2	0		1	69 1/2
		PENALTY										
654	Tag 21	MANEUVER	0	0	+1/2	+1/2	0	+1/2	0		3	68 1/2
		PENALTY										

Judge's Signature: *William E Pennebaker*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotch'ing or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
456	Reysin Lights	PENALTY							1/2			1/2	70
		SCORE	0	0	-1/2	+1/2	+1/2	0	0				
378	Seven S War Paint	PENALTY											71 1/2
		SCORE	0	0	+1/2	+1/2	0	+1/2	0				
313	Talk To The Prince	PENALTY	2										69 1/2
		SCORE	-1/2	0	+1	0	0	+1/2	+1/2			2	
386	Ohcaywannatalkaboutme	PENALTY											73 1/2
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
438	Sly Metal	PENALTY	1										70
		SCORE	-1/2	0	0	+1/2	+1/2	0	+1/2			1	
404	Pistole	PENALTY		1									70
		SCORE	0	-1/2	+1/2	+1/2	0	+1/2	0			1	
522	Boot Scootin Flo	PENALTY	0										0
		SCORE											
331	Shut The Blinds	PENALTY											70 1/2
		SCORE	0	+1/2	+1/2	-1/2	+1/2	0	-1/2				
371	Tell Me What U Want	PENALTY		2									65 1/2
		SCORE	0	-1/2	+1/2	-1/2	+1/2	-1/2	0			4	
452	K A Talkin Smack	PENALTY											72 1/2
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				
533	Sandx	PENALTY											67 1/2
		SCORE	0	0	-1/2	0	-1	0	-1				
383	KK Turbo Rey	PENALTY		2									65
		SCORE	0	-1	0	-1	0	-1/2	-1/2			2	

Judge's Signature:





REINED WORK JUDGE CARD

Effective November 16, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
456	Reysin Lights	PENALTY							1/2			1/2	69 1/2
		SCORE	0	0	-1/2	+1/2	0	+1/2	-1/2				
378	Seven S War Paint	PENALTY				1/2						1/2	70
		SCORE	0	0	0	+1/2	0	0	0				
313	Talk To The Prince	PENALTY	1									1	68 1/2
		SCORE	-1/2	0	+1/2	0	-1/2	+1/2	+1/2				
386	Ohcaywannatalkboutme	PENALTY											72 1/2
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2				
438	Sly Metal	PENALTY	1									1	68 1/2
		SCORE	-1/2	0	-1/2	+1/2	+1/2	+1/2	0				
404	Pistole	PENALTY		1/2								1/2	69 1/2
		SCORE	0	-1/2	-1/2	+1/2	0	+1/2	0				
522	Boot Scootin Flo	PENALTY		0									0
		SCORE	-1/2	0									
331	Shut The Blinds	PENALTY											70
		SCORE	0	0	+1/2	-1/2	+1/2	0	-1/2				
371	Tell Me What U Want	PENALTY		1/2					1/2			3 1/2	66
		SCORE	0	-1/2	+1/2	-1/2	+1/2	-1/2	0				
452	K A Talkin Smack	PENALTY											71
		SCORE	0	+1/2	0	+1/2	0	-1/2	+1/2				
533	Sandx	PENALTY								1/2		1/2	68
		SCORE	0	0	-1/2	0	-1/2	0	-1/2				
383	KK Turbo Rey	PENALTY		1/4								3	65
		SCORE	+1/2	-1/2	0	-1/2	0	-1/2	-1/2				

Judge's Signature: *Brad W. Barkemeyer*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2023

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biantant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
456	Reysin Lights	PENALTY											71 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	0	0				
378	Seven S War Paint	PENALTY											71 1/2
		SCORE	0	0	+1/2	0	+1/2	0	+1/2				
313	Talk To The Prince	PENALTY	2										70 1/2
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2				
386	Ohcaywannatalkaboutme	PENALTY											72 1/2
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				
438	Sly Metal	PENALTY	1										70 1/2
		SCORE	0	0	0	+1/2	+1/2	0	+1/2				
404	Pistole	PENALTY		1									71
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				
522	Boot Scootin Flo	PENALTY		20									0
		SCORE	0										
331	Shut The Blinds	PENALTY											70 1/2
		SCORE	0	0	+1/2	0	+1/2	0	-1/2				
371	Tell Me What U Want	PENALTY		1									68 1/2
		SCORE	0	-1/2	0	0	+1/2	-1/2	0				
452	K A Talkin Smack	PENALTY											71
		SCORE	0	0	+1/2	+1/2	0	0	0				
533	Sandx	PENALTY											68 1/2
		SCORE	0	0	-1/2	0	-1/2	0	-1/2				
383	KK Turbo Rey	PENALTY		2									65 1/2
		SCORE	0	-1/2	0	-1	0	-1/2	-1/2				

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

- 1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scotching or anticipating stop

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
456	Reysin Lights	MANEUVER DESCRIPTION	LcC PCC STOP L3 1/2 STOP R3 1/2 S+B									
		SCORE	0	0	0	+1/2	+1/2	0	+1/2		1/2	71
378	Seven S War Paint	MANEUVER DESCRIPTION										
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2			72
313	Talk To The Prince	MANEUVER DESCRIPTION										
		SCORE	+1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2		1	71
386	Ohcaywannatalkaboutme	MANEUVER DESCRIPTION										
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			73
438	Sly Metal	MANEUVER DESCRIPTION										
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	+1/2		1	70.5
404	Pistole	MANEUVER DESCRIPTION										
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0		1	71
522	Boot Scootin Flo	MANEUVER DESCRIPTION										
		SCORE	0	0							0	0
331	Shut The Blinds	MANEUVER DESCRIPTION										
		SCORE	+1/2	0	+1/2	0	+1/2	0	-1/2			71
371	Tell Me What U Want	MANEUVER DESCRIPTION										
		SCORE	0	2	+1/2	+1/2	0	+1/2	-1/2	0	2	69
452	K A Talkin Smack	MANEUVER DESCRIPTION										
		SCORE	0	0	0	+1/2	+1/2	0	+1/2			71.5
533	Sandx	MANEUVER DESCRIPTION										
		SCORE	0	0	0	+1/2	-1/2	0	-1/2	1/2	1/2	69
383	KK Turbo Rey	MANEUVER DESCRIPTION										
		SCORE	+1/2	0	2	-1	0	-1	-1/2		2	66

Judge's Signature: *Jason Hershberger*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
456	Reysin Lights	PENALTY											73
		SCORE	0	0	+1/2	+1/2	+1/2	+1	+1/2				
378	Seven S War Paint	PENALTY											72
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				
313	Talk To The Prince	PENALTY		1								1	70 1/2
		SCORE	0	0	+1/2	+1/2	0	0	+1/2				
386	Ohcaywannatalkboutme	PENALTY											73 1/2
		SCORE	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2				
438	Sly Metal	PENALTY	1	1									70 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2			2	
404	Pistole	PENALTY		1								1	71
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				
522	Boot Scootin Flo	PENALTY		2									0
		SCORE	0	0									
331	Shut The Blinds	PENALTY											70 1/2
		SCORE	0	0	+1/2	0	0	0	0				
371	Tell Me What U Want	PENALTY		2								3	68
		SCORE	0	0	+1/2	0	+1/2	0	0				
452	K A Talkin Smack	PENALTY											72
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0				
533	Sandx	PENALTY								1/2		1/2	69
		SCORE	0	0	0	+1/2	-1/2	0	-1/2				
383	KK Turbo Rey	PENALTY		2								2	67 1/2
		SCORE	0	0	+1/2	-1/2	+1/2	-1/2	-1/2				

Judge's Signature: *William E. Pennebaker*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
464	Boonuelos	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2				72
365	Mytwild	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	+1/2	0	+1/2	0	+1/2	0	0				71 1/2
581	Ima Bad Bad Bunny	MANEUVER DESCRIPTION											
		PENALTY	1			1/2							
		SCORE	-1/2	0	-1/2	-1/2	-1	0	-1/2			1 1/2	65 1/2
653	TS Shaka Rey	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	0	0	0	0	+1/2	0	0				70 1/2
458	Little Lena Sparks	MANEUVER DESCRIPTION											
		PENALTY		2									
		SCORE	-1	-1	+1/2	-1/2	+1/2	0	+1/2			2	67
494	AR Rolltide	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	0	0	-1/2	+1/2	0	0	-1				69
485	Bearly Mist Ya	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	0	0	0	+1/2	+1/2	-1/2	0				70 1/2
332	Texas Troubadour	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	0	0	0	+1/2	0	0	+1/2				71
610	Suprestitious	MANEUVER DESCRIPTION											
		PENALTY		5			1/2	1/2					
		SCORE	0	-1	-1/2	-1/2	0	-1/2	+1/2			6	62
546	Lr Lil Free Cash	MANEUVER DESCRIPTION											
		PENALTY											
		SCORE	0	-1/2	-1/2	-1	0	-1/2	-1				66 1/2
492	Ladies Night	MANEUVER DESCRIPTION											
SCR		PENALTY											
		SCORE											
463	Speak Out	MANEUVER DESCRIPTION											
		PENALTY	2	1/2									
		SCORE	-1	-1	0	0	-1/2	0	0			5	62 1/2

Judge's Signature:





REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scooting or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiate-d
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
464	Boonuelos	PENALTY											72
		SCORE	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2				
365	Mytwild	PENALTY											71
		SCORE	0	+1/2	+1/2	-1/2	0	0	+1/2				
581	Ima Bad Bad Bunny	PENALTY	1			1/2							1 1/2 100
		SCORE	-1/2	0	-1/2	0	-1	0	-1/2				
653	TS Shaka Rey	PENALTY											71 1/2
		SCORE	0	0	+1/2	0	0	0	0				
458	Little Lena Sparks	PENALTY		2 1		1/2							3 1/2 100
		SCORE	-1/2	-1/2	+1/2	0	+1/2	-1/2	+1/2				
494	AR Rolltide	PENALTY											108
		SCORE	0	0	-1/2	0	-1/2	-1/2	-1/2				
485	Bearly Mist Ya	PENALTY											72
		SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2				
332	Texas Troubadour	PENALTY				1/2							1 1/2 109 1/2
		SCORE	0	0	0	0	-1/2	+1/2	0				
610	Suprestitious	PENALTY		5				1/2					5 1/2 104 1/2
		SCORE	+1/2	-1/2	-1/2	0	0	0	+1/2				
546	Lr Lil Free Cash	PENALTY											107 1/2
		SCORE	0	-1/2	-1/2	-1/2	0	-1/2	-1/2				
492 SCR	Ladies Night	PENALTY											---
		SCORE											
463	Speak Out	PENALTY	1 1	1/2 2									4 1/2 102 1/2
		SCORE	-1	-1	0	-1/2	-1/2	0	0				

Judge's Signature: *Brad W. Barkemeyer*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
464	Boonuelos	PENALTY											72
		SCORE	+1/2	0	+1	+1/2	-1/2	0	+1/2				
365	Mytwild	PENALTY											71 1/2
		SCORE	+1/2	0	+1/2	0	+1/2	0	0				
581	Ima Bad Bad Bunny	PENALTY	1			1/2							67
		SCORE	0	0	0	0	-1	0	-1/2		1/2		
653	TS Shaka Rey	PENALTY											70 1/2
		SCORE	0	0	0	0	+1/2	0	0				
458	Little Lena Sparks	PENALTY	1	2									67 1/2
		SCORE	0	-1/2	+1/2	0	+1/2	-1/2	+1/2		3		
494	AR Rolltide	PENALTY											68
		SCORE	0	0	-1/2	0	-1/2	-1/2	-1/2				
485	Bearly Mist Ya	PENALTY											70 1/2
		SCORE	0	0	0	0	+1/2	0	0				
332	Texas Troubadour	PENALTY											71 1/2
		SCORE	0	0	+1/2	0	0	+1/2	+1/2				
610	Supreystitious	PENALTY		5									65
		SCORE	0	0	0	+1/2	-1/2	0	0		5		
546	Lr Lil Free Cash	PENALTY											68
		SCORE	0	0	-1/2	-1/2	0	-1/2	-1/2				
492 SCR	Ladies Night	PENALTY											SCR
		SCORE											
463	Speak Out	PENALTY	2	1	2								64 1/2
		SCORE	0	0	0	0	-1/2	0	0		5		

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Bitant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
464	Boonuelos	LCC RCC STOP L3/4 STOP R3/4 SWB	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1/2				73
365	Mytwild		+1/2	0	+1/2	0	+1/2	0	+1/2				72
581	Ima Bad Bad Bunny		0	1	0	0	-1/2	0	-1/2		1		68
653	TS Shaka Rey		0	0	+1/2	0	+1/2	+1/2	0				71.5
458	Little Lena Sparks		0	0	2	+1/2	-1/2	+1/2	0	+1/2		2	69
494	AR Rolltide		0	0	-1/2	+1/2	0	0	-1/2				69.5
485	Bearly Mist Ya		+1/2	0	0	0	0	0	+1/2				71
332	Texas Troubadour		0	0	+1/2	+1/2	0	+1/2	+1/2				72
610	Supreystitious		0	5	-1/2	+1/2	-1/2	0	+1/2			5	65
546	Lr Lil Free Cash		0	-1/2	-1/2	-1	0	-1	-1				66
492 SCR	Ladies Night												
463	Speak Out		0	1	1	2	0	-1	0	+1/2		5	63.5

Judge's Signature: *Jason Hershberger*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
464	Boonuelos	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2				72 1/2
365	Mytwild	MANEUVER											
		PENALTY											
		SCORE	0	+1/2	+1/2	-1/2	+1/2	0	+1/2				71 1/2
581	Ima Bad Bad Bunny	MANEUVER											
		PENALTY		1									
		SCORE	0	0	0	0	-1	+1/2	-1/2			1	68
653	TS Shaka Rey	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	0	+1/2	0	0				71
458	Little Lena Sparks	MANEUVER											
		PENALTY		1 2 1									
		SCORE	-1/2	0	+1/2	0	+1/2	0	+1/2			4	67
494	AR Rolltide	MANEUVER											
		PENALTY											
		SCORE	0	0	-1/2	+1/2	-1/2	+1/2	-1				69
485	Bearly Mist Ya	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	+1/2	0	0	+1/2				71 1/2
332	Texas Troubadour	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	0	0	+1/2	+1/2				71 1/2
610	Suprestitious	MANEUVER											
		PENALTY		5									
		SCORE	0	0	0	+1/2	0	0	+1/2			5	66
546	Lr Lil Free Cash	MANEUVER											
		PENALTY											
		SCORE	0	-1/2	0	-1/2	0	0	-1/2				68 1/2
492 SCR	Ladies Night SCR	MANEUVER											
		PENALTY											
		SCORE											
463	Speak Out	MANEUVER											
		PENALTY		11	22								
		SCORE	-1/2	0	0	0	-1/2	+1/2	0			6	63 1/2

Judge's Signature: William E Pennebaker



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
554	Wild Thingg	PENALTY											70 1/2
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	-1/2				
473	Add It To My Tab	PENALTY											69
		SCORE	0	0	-1/2	+1/2	-1/2	0	-1/2				
400	Redneck Romeo	PENALTY											
		SCORE											
672	RBS Sugar Rush	PENALTY								1/2		1/2	68 1/2
		SCORE	0	0	+1/2	-1	0	-1	+1/2				
528	Salty	PENALTY											71
		SCORE	0	+1/2	0	0	+1/2	+1/2	-1/2				
433	WR Superstar	PENALTY											73
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
311	Beau Rey Freckles	PENALTY											71
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2				
457	One Blue Jewel	PENALTY	1			0						0	0
		SCORE	-1/2	0	-1/2								
652	Tiny Dancr	PENALTY											70
		SCORE	0	0	0	-1/2	0	+1/2	0				
449	Tagsdualinrey	PENALTY	2										68
		SCORE	-1	0	0	+1/2	0	+1/2	0		2		
538	Absolut Boon	PENALTY											72
		SCORE	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2				
503	Classy Chics Angel	PENALTY	2										66 1/2
		SCORE	0	0	-1/2	+1/2	-1/2	0	-1		2		

Judge's Signature: \_\_\_\_\_



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 20

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
554	Wild Thingg	MANEUVER DESCRIPTION	JCS RCE S 75 S 25 SB									
		SCORE	0	-1/2	-1/2	0	0	+1/2	-1/2			1A
473	Add It To My Tab	SCORE	0	-1/2	-1/2	+1/2	-1/2	0	-1/2			108 1/2
		SCORE										
400 SCR	Redneck Romeo	SCORE										
		SCORE										
672	RBS Sugar Rush	SCORE	+1/2	0	+1/2	-1/2	0	-1/2	-1/2			109 1/2
		SCORE										
528	Salty	SCORE	+1/2	0	-1/2	0	0	0	-1/2			109 1/2
		SCORE										
433	WR Superstar	SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			73
		SCORE										
311	Beau Rey Freckles	SCORE	+1/2	0	0	0	+1/2	-1/2	0			70 1/2
		SCORE										
457	One Blue Jewel	SCORE	1			0						0
		SCORE	-1/2	-1/2	-1/2	-1	-1/2	0	0			
652	Tiny Dancr	SCORE	0	0	+1/2	-1/2	-1/2	0	0			1/2 109
		SCORE										
449	Tagsdualinrey	SCORE	1 1/2						1/2			2 1/2 108 1/2
		SCORE	-1/2	0	0	+1/2	+1/2	0	+1/2			
538	Absolut Boon	SCORE	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2			72
		SCORE										
503	Classy Chics Angel	SCORE	0	-1/2	-1/2	0	-1/2	0	-1			2 105 1/2
		SCORE										

Judge's Signature: *Brad W. Barkemeyer*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scooting or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
554	Wild Thingg	PENALTY										71
		SCORE	0	0	0	+1/2	+1/2	+1/2	-1/2			
473	Add It To My Tab	PENALTY										68 1/2
		SCORE	0	0	-1/2	+1/2	-1/2	0	-1			
400 SCR	Redneck Romeo	PENALTY										SCR
		SCORE										
672	RBS Sugar Rush	PENALTY										69 1/2
		SCORE	0	0	+1/2	-1/2	0	-1/2	0			
528	Salty	PENALTY										69 1/2
		SCORE	0	0	0	0	0	0	-1/2			
433	WR Superstar	PENALTY										73
		SCORE	0	0	+1/2	+1	+1/2	+1/2	+1/2			
311	Beau Rey Freckles	PENALTY										71
		SCORE	0	0	+1/2	0	+1/2	0	0			
457	One Blue Jewel	PENALTY		1		0						0
		SCORE	0	0	0							
652	Tiny Dancr	PENALTY										69 1/2
		SCORE	0	0	0	0	-1/2	0	0			
449	Tagsdualinrey	PENALTY	2									69 1/2
		SCORE	0	0	+1/2	0	+1/2	0	+1/2	2		
538	Absolut Boon	PENALTY										72
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	0			
503	Classy Chics Angel	PENALTY	2									68
		SCORE	0	0	0	0	-1/2	+1/2	0	2		

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
554	Wild Thingg	CC CC stop L 3/4 stop R 3/4 S+B	0	0	0	+1/2	+1/2	+1/2	-1/2			71
473	Add It To My Tab		0	-1/2	-1/2	+1/2	-1/2	0	-1			68
400	Redneck Romeo											
672	RBS Sugar Rush		0	+1/2	+1/2	-1	0	-1	1/2		1/2	68.5
528	Salty		0	0	0	0	+1/2	+1/2	-1/2			70.5
433	WR Superstar		+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2			74
311	Beau Rey Freckles		+1/2	0	+1/2	0	+1/2	0	+1/2			72
457	One Blue Jewel		0	0	0	0					0	0
652	Tiny Dancr		0	0	0	-1/2	0	0	+1/2			70
449	Tagsdualinrey		0	0	+1/2	+1/2	+1/2	0	0		2	69.5
538	Absolut Boon		+1/2	0	+1/2	+1/2	+1	-1/2	0			72
503	Classy Chics Angel		0	0	+1/2	0	-1/2	0	-1/2			67.5

Judge's Signature: *J. Hershberger*





REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
554	Wild Thingg	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	-1/2				71
473	Add It To My Tab	PENALTY											
		SCORE	0	-1/2	0	+1/2	-1/2	0	-1				68 1/2
400	Redneck Romeo	PENALTY											
SCR	SCR	SCORE											
672	RBS Sugar Rush	PENALTY											
		SCORE	0	0	+1/2	-1/2	+1/2	-1/2	0				70
528	Salty	PENALTY											
		SCORE	0	0	+1/2	0	0	0	-1/2				70
433	WR Superstar	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				73 1/2
311	Beau Rey Freckles	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2				72
457	One Blue Jewel	PENALTY		1									
		SCORE	0	0	0								0
652	Tiny Dancr	PENALTY											
		SCORE	0	0	+1/2	-1/2	0	0	0				70
449	Tagsdualinrey	PENALTY		11					1/2				
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2			2 1/2	69 1/2
538	Absolut Boon	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				73
503	Classy Chics Angel	PENALTY	2										
		SCORE	0	0	-1/2	0	-1	0	-1			2	65 1/2

Judge's Signature: *William E Pennebaker*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
343	Roan Jett	MANEUVER											
		PENALTY	2									2	67
		SCORE	-1	-1/2	-1/2	+1/2	+1/2	0	0				
578	Clever Cat	MANEUVER											
		PENALTY											72
		SCORE	+1/2	0	+1	-1	+1	0	+1/2				
557	Trainstations	MANEUVER											
		PENALTY											69 1/2
		SCORE	0	0	-1/2	0	-1/2	0	+1/2				
361	Spark Of The Boon	MANEUVER											
		PENALTY											70
		SCORE	0	0	0	-1/2	+1/2	0	0				
395	Hashtagsarestylish	MANEUVER											
SCR	SCR	PENALTY											
		SCORE											
370	Hotchi Red Cat	MANEUVER											
		PENALTY		1								1	67 1/2
		SCORE	0	-1/2	+1/2	+1/2	-1/2	-1	-1/2				
352	Ima Twixter	MANEUVER											
		PENALTY						1/2				1/2	69
		SCORE	0	0	-1/2	0	0	0	0				
334	Life By The Drop	MANEUVER											
		PENALTY											71
		SCORE	+1/2	0	-1/2	+1/2	0	+1/2	0				
467	Bet Chrome Shines	MANEUVER											
SCR	SCR	PENALTY											
		SCORE											
447	Metallic Easter Star	MANEUVER											
		PENALTY											71 1/2
		SCORE	0	0	0	+1/2	+1/2	0	+1/2				
541	Go Figure Itza Rebel	MANEUVER											
SCR	SCR	PENALTY											
		SCORE											
529	Rock N Roll Train	MANEUVER											
		PENALTY											72
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0				

Judge's Signature:





REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

8:11

MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
----------------------	---	---	---	---	---	---	---	---	---------------	-------

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
343	Roan Jett	SCORE	-1/2	0	-1/2	0	0	0	+1/2		2	107 1/2
578	Clever Cat	SCORE	+1/2	0	+1	-1/2	+1/2	0	-1/2			71
557	Trainstations <sup>303</sup> <sub>working #</sub>	SCORE	+1/2	+1	+1/2	0	-1/2	0	+1/2			72
361	Spark Of The Boon	SCORE	+1/2	0	+1/2	0	0	0	+1/2			71 1/2
395	Hashtagsarestylish	SCORE										-
370	Hotchi Red Cat	SCORE	0	-1/2	+1/2	0	-1/2	-1	-1/2		1	107
352	Ima Twixter	SCORE	0	0	-1/2	0	-1/2	+1/2	0			109 1/2
334	Life By The Drop	SCORE	+1/2	0	-1/2	+1/2	-1/2	+1/2	0			70 1/2
467	Bet Chrome Shines	SCORE										-
447	Metallic Easter Star	SCORE	0	-1/2	-1/2	+1/2	0	0	+1/2			70
541	Go Figure Itza Rebel	SCORE										-
529	Rock N Roll Train	SCORE	+1/2	0	+1/2	0	+1/2	0	-1/2			71

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
343	Roan Jett	PENALTY	2										
		SCORE	0	0	+1/2	0	+1/2	0	+1/2			2	69 1/2
578	Clever Cat	PENALTY								1/2			
		SCORE	+1/2	0	+1	-1/2	+1	0	0			1/2	71 1/2
557	Trainstations	PENALTY											
		SCORE	+1/2	0	0	+1/2	0	0	+1/2				71 1/2
361	Spark Of The Boon	PENALTY											
		SCORE	0	0	+1/2	0	0	0	+1/2				71
395 SCR	Hashtagsarestylish	PENALTY											
		SCORE											SCR
370	Hotchi Red Cat	PENALTY		1									
		SCORE	0	0	+1/2	+1/2	-1/2	-1	-1/2			1	68
352	Ima Twixter	PENALTY						1/2		1/2			
		SCORE	0	0	0	0	1/2	0	0			1	68 1/2
334	Life By The Drop	PENALTY											
		SCORE	+1/2	0	-1/2	0	0	+1/2	0				70 1/2
467 SCR	Bet Chrome Shines	PENALTY											
		SCORE											SCR
447	Metallic Easter Star	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	0	+1/2				71 1/2
541 SCR	Go Figure Itza Rebel	PENALTY											
		SCORE											SCR
529	Rock N Roll Train	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	0	0				71 1/2

Judge's Signature:





**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scooting or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biantant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
343	Roan Jett	LCC R.C.C STOP L3/4 STOP R3/4 S+B	0	1 1/2	+1/2	+1/2	+1/2	0	+1/2		2	69.5
578	Clever Cat		+1/2	+1/2	+1/2	-1/2	+1	0	+1/2	1/2	1/2	72
557	Trainstations		+1/2	0	+1/2	+1/2	-1/2	0	+1/2			71.5
361	Spark Of The Boon		0	+1/2	+1/2	0	+1/2	0	+1/2			72
395 SCR	Hashtagsarestylish											
370	Hotchi Red Cat		0	0	+1/2	+1/2	-1/2	-1	-1		1	67.5
352	Ima Twixter		0	0	0	0	0	+1/2	+1/2			71
334	Life By The Drop		+1/2	0	0	+1/2	+1/2	+1/2	+1/2			72.5
467 SCR	Bet Chrome Shines											
447	Metallic Easter Star		0	0	0	+1/2	+1/2	+1/2	+1/2			72
541 SCR	Go Figure Itza Rebel											
529	Rock N Roll Train		+1/2	0	+1/2	0	+1/2	0	0			71.5

Judge's Signature: *Jason Hershberger*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse halking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCO#	
			1	2	3	4	5	6	7	8			
343	Roan Jett	PENALTY		11								2	69
		SCORE	0	0	0	+1/2	+1/2	0	0				
578	Clever Cat	PENALTY											72 1/2
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2				
557 303	Trainstations	PENALTY											72
		SCORE	+1/2	+1/2	0	+1/2	0	0	+1/2				
361	Spark Of The Boon	PENALTY											71
		SCORE	0	0	+1/2	0	+1/2	0	0				
395 SCR	Hashtagsarestylish	PENALTY											
		SCORE											
370	Hotchi Red Cat	PENALTY		1								1	67
		SCORE	0	0	+1/2	0	-1/2	-1	-1				
352	Ima Twixter	PENALTY							1/2			1/2	69 1/2
		SCORE	-1/2	0	-1/2	+1/2	0	+1/2	0				
334	Life By The Drop	PENALTY											71 1/2
		SCORE	+1/2	0	0	0	0	+1/2	+1/2				
467 SCR	Bet Chrome Shines	PENALTY											
		SCORE											
447	Metallic Easter Star	PENALTY											72
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2				
541 SCR	Go Figure Itza Rebel	PENALTY											
		SCORE											
529	Rock N Roll Train	PENALTY											71 1/2
		SCORE	0	+1/2	+1/2	0	+1/2	0	0				

Judge's Signature: William E. Pennebaker



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			COL	COR	S	LS	S	RS	S+B				
428	Silver Toy Pistol	PENALTY					1/2					1/2	69 1/2
		SCORE	0	0	+1/2	0	0	+1/2	0				
309	Quahadi Lad	PENALTY				1/2						1/2	71
		SCORE	+1/2	0	-1/2	0	+1/2	+1/2	+1/2				
477	John Chisum	PENALTY											71 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				
524	Hot Time Tonight	PENALTY											72 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				
340	Faith Hill	PENALTY											72 1/2
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	+1/2				
575	Sjr Smokey Mist	PENALTY											68 1/2
		SCORE	0	0	-1/2	0	-1/2	0	-1/2				
493	Woodya Be Mine	PENALTY	22									4	66 1/2
		SCORE	-1	-1/2	0	+1/2	+1/2	+1/2	+1/2				
312	Teles Doc	PENALTY											70 1/2
		SCORE	0	+1/2	-1/2	+1/2	-1/2	+1/2	0				
544	Metallic Smokin Dual	PENALTY											69
		SCORE	0	0	0	-1	0	0	0				
379	Von Katness	PENALTY	1			1						2	68 1/2
		SCORE	0	0	0	0	0	0	+1/2				
779	Sticky Kat	PENALTY	221	0								0	68 1/2
		SCORE	-1	0	+1/2	0	+1/2	0	0				
421	KLC Blu Boon Cat	PENALTY											71
		SCORE	0	0	0	+1/2	+1/2	+1/2	-1/2				

Judge's Signature: \_\_\_\_\_



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE			
			1	2	3	4	5	6	7	8					
428	Silver Toy Pistol	PENALTY						1/2					1/2	109	
		SCORE	+1/2	0	-1/2	-1/2	0	0	0	0	0	0			
309	Quahadi Lad	PENALTY	1/2				1							1/2	70 1/2
		SCORE	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
477	John Chisum	PENALTY													70
		SCORE	0	-1/2	0	+1/2	+1/2	-1/2	0						
524	Hot Time Tonight	PENALTY													72
		SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2						
340	Faith Hill	PENALTY													72
		SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2						
575	Sjr Smokey Mist	PENALTY													71
		SCORE	+1/2	0	0	+1/2	-1/2	0	+1/2						
493	Woodya Be Mine	PENALTY		1 1/2										4	1010
		SCORE	-1/2	0	0	0	+1/2	0	0						
312	Teles Doc	PENALTY													70 1/2
		SCORE	0	0	-1/2	+1/2	-1/2	+1/2	+1/2						
544	Metallic Smokin Dual	PENALTY													70 1/2
		SCORE	0	0	+1/2	-1	+1/2	0	+1/2						
379	Von Katness	PENALTY	1/2				1		1/2					2	188 1/2
		SCORE	0	0	0	-1/2	+1/2	0	+1/2						
779	Sticky Kat	PENALTY		2 1/2										5	10 1/2
		SCORE	0	-1/2	0	-1/2	0	-1/2	0						
421	KLC Blu Boon Cat	PENALTY													70
		SCORE	0	0	0	0	-1/2	+1/2	0						

Judge's Signature: *Brad Barkemeyer*





REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
428	Silver Toy Pistol	PENALTY											70 1/2
		SCORE	0	0	0	0	+1/2	0	0				
309	Quahadi Lad	PENALTY				1/2						1/2	71 1/2
		SCORE	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2				
477	John Chisum	PENALTY											70 1/2
		SCORE	0	-1/2	0	+1/2	+1/2	0	0				
524	Hot Time Tonight	PENALTY											73 1/2
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1				
340	Faith Hill	PENALTY											72 1/2
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	+1/2				
575	Sjr Smokey Mist	PENALTY											70 1/2
		SCORE	0	0	0	0	0	0	+1/2				
493	Woodya Be Mine	PENALTY	22									4	67 1/2
		SCORE	0	0	0	+1/2	+1/2	0	+1/2				
312	Teles Doc	PENALTY											71 1/2
		SCORE	+1/2	0	+1/2	+1/2	-1/2	0	+1/2				
544	Metallic Smokin Dual	PENALTY											70
		SCORE	0	0	+1/2	-1	0	0	+1/2				
379	Von Katness	PENALTY	1			1/2						1 1/2	69 1/2
		SCORE	0	0	+1/2	0	0	0	+1/2				
779	Sticky Kat	PENALTY		0									0
		SCORE	0										
421	KLC Blu Boon Cat	PENALTY											70 1/2
		SCORE	0	0	0	0	0	+1/2	0				

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2024

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
428	Silver Toy Pistol	PENALTY						1/2					1/2	70.5
		SCORE	0	0	0	0	0	+1/2	+1/2					
309	Quahadi Lad	PENALTY				1/4								
		SCORE	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2			1/2	71.5
477	John Chisum	PENALTY												
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2					72
524	Hot Time Tonight	PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1				73.5
340	Faith Hill	PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				73
575	Sjr Smokey Mist	PENALTY												
		SCORE	0	0	0	-1/2	-1/2	0	+1/2					69.5
493	Woodya Be Mine	PENALTY		1/2										
		SCORE	0	0	0	+1/2	+1/2	0	+1/2			4		67.5
312	Teles Doc	PENALTY												
		SCORE	+1/2	0	0	+1/2	-1/2	0	+1/2					71
544	Metallic Smokin Dual	PENALTY												
		SCORE	0	+1/2	-1	+1/2	0	0	+1/2					70.5
379	Von Katness	PENALTY		1		1/2								
		SCORE	0	0	0	0	+1/2	0	+1/2			1/2		69.5
779	Sticky Kat	PENALTY		2/2										
		SCORE	0	-1	+1/2	0	+1/2	0	0					70.5
421	KLC Blu Boon Cat	PENALTY												
		SCORE	0	0	0	0	+1/2	0	0					70.5

Judge's Signature: *J. Hersh*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
428	Silver Toy Pistol	PENALTY					1/2					1/2	7 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				
309	Quahadi Lad	PENALTY	1/2				1/2					1	71
		SCORE	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2				
477	John Chisum	PENALTY											7 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				
524	Hot Time Tonight	PENALTY											73
		SCORE	0	0	+1/2	+1/2	+1	+1/2	+1/2				
340	Faith Hill	PENALTY											73
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				
575	Sjr Smokey Mist	PENALTY											71
		SCORE	0	0	0	0	0	+1/2	+1/2				
493	Woodya Be Mine	PENALTY		211								4	67 1/2
		SCORE	0	0	0	0	+1/2	+1/2	+1/2				
312	Teles Doc	PENALTY											71
		SCORE	0	0	0	+1/2	-1/2	+1/2	+1/2				
544	Metallic Smokin Dual	PENALTY											69 1/2
		SCORE	0	0	0	-1	0	0	+1/2				
379	Von Katness	PENALTY		1			1/2					1 1/2	69
		SCORE	0	0	+1/2	-1/2	0	0	+1/2				
779	Sticky Kat	PENALTY											0
		SCORE	0	0	0	0	0	0	0				
421	KLC Blu Boon Cat	PENALTY											72
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				

Judge's Signature: *William E Pennebaker*



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2023

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
407	Reyzn Toys	PENALTY											72
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0				
303	Metallic Talks	PENALTY											70 1/2
		SCORE	+1/2	+1/2	-1/2	0	-1/2	+1/2	0				
377	Boon Snap	PENALTY	2									2	68 1/2
		SCORE	0	0	-1/2	+1/2	+1/2	-1/2	+1/2				
307	Moonstrukk	PENALTY											70 1/2
		SCORE	0	0	0	+1/2	0	0	0				
333	Sally Rave On	PENALTY											71 1/2
		SCORE	+1/2	0	0	0	+1/2	0	+1/2				
495	Pompeii	PENALTY		0								0	0
		SCORE	0										
308	Stylish Cowgirl	PENALTY											72
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				
466	Mistresskaysoutlaw	PENALTY	2 1/2							1/2		8 1/2	61
		SCORE	-1	0	0	0	+1/2	0	0				
344	Stevies Lead Guitar	PENALTY											71 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				
680	Bois D ARC Tuff	PENALTY											71 1/2
		SCORE	0	+1/2	-1/2	+1/2	0	+1/2	+1/2				
460	The True Believer	PENALTY		1/2								1/2	70
		SCORE	0	0	-1/2	+1/2	+1/2	-1/2	+1/2				
436	Smokum Meteles Cash	PENALTY		1/2									71 1/2
		SCORE	+1/2	0	+1/2	+1/2	0	+1/2	0				

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2023

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Biantant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
407	Reyzn Toys	PENALTY												
		SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	-1/2				71 1/2
303	Metallic Talks	PENALTY												
		SCORE	+1/2	+1/2	-1/2	0	-1/2	0	0					70
377	Boon Snap	PENALTY	2											
		SCORE	0	+1/2	-1/2	0	+1/2	-1/2	0			2		108
307	Moonstrukk	PENALTY												
		SCORE	0	-1/2	0	0	0	0	0	-1/2				69
333	Sally Rave On	PENALTY												
		SCORE	+1/2	0	-1/2	0	+1/2	-1/2	0					70
495	Pompeii	PENALTY		1/2										
		SCORE	0											0
308	Stylish Cowgirl	PENALTY								1/2				
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	-1/2			1/2		71
466	Mistresskaysoutlaw	PENALTY	2 1/2							1/2				
		SCORE	-1/2	0	0	0	-1/2	-1/2	+1/2				10 1/2	102 1/2
344	Stevies Lead Guitar	PENALTY												
		SCORE	0	0	-1/2	0	+1/2	+1/2	0					70 1/2
680	Bois D ARC Tuff	PENALTY												
		SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	+1/2					71 1/2
460	The True Believer	PENALTY												
		SCORE	+1/2	0	-1/2	0	+1/2	0	+1/2					71
436	Smokum Meteles Cash	PENALTY		1/2										
		SCORE	+1/2	-1/2	+1/2	0	0	0	0			1/2		70

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2023

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
407	Reyzn Toys	PENALTY											72
		SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2				
303	Metallic Talks	PENALTY											70 1/2
		SCORE	+1/2	+1/2	0	0	-1/2	0	0				
377	Boon Snap	PENALTY	2									2	68 1/2
		SCORE	0	0	0	+1/2	+1/2	-1/2	0				
307	Moonstrukk	PENALTY											69 1/2
		SCORE	0	0	0	0	-1/2	0	0				
333	Sally Rave On	PENALTY											71 1/2
		SCORE	+1/2	0	0	0	+1/2	0	+1/2				
495	Pompeii	PENALTY		0									0
		SCORE	0										
308	Stylish Cowgirl	PENALTY											71 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	-1/2				
466	Mistresskaysoutlaw	PENALTY	2	2	2							8	62
		SCORE	0	0	0	0	0	0	0				
344	Stevies Lead Guitar	PENALTY											71 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0				
680	Bois D ARC Tuff	PENALTY											71 1/2
		SCORE	+1/2	0	0	+1/2	+1/2	-1/2	+1/2				
460	The True Believer	PENALTY											70 1/2
		SCORE	0	-1/2	0	0	+1/2	0	+1/2				
436	Smokum Meteles Cash	PENALTY		1/2								1/2	71
		SCORE	+1/2	0	+1/2	+1/2	0	0	0				

Judge's Signature:



CLASS #1 - NRCHA OF - Open Futurity

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2023

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
407	Reyzn Toys	LC, PC, STOP, L3/4, STOP, R3/4, SWB	+1/2	0	0	+1/2	+1/2	+1/2	0			72	
303	Metallic Talks		+1/2	+1/2	0	+1/2	0	+1/2	0			72	
377	Boon Snap		2	0	-1/2	0	+1/2	0	0		2	68	
307	Moonstrukk		0	0	0	0	0	0	0			70	
333	Sally Rave On		0	0	0	+1/2	+1/2	0	+1/2			71.5	
495	Pompeii		0	0	0						0	0	
308	Stylish Cowgirl		0	0	+1/2	+1/2	+1/2	+1/2	0			72	
466	Mistresskaysoutlaw		2, 2, 2	-1	0	0	0	0	0	1/2		8 1/2	61
344	Stevies Lead Guitar		0	0	+1/2	+1/2	+1/2	+1/2	0			72	
680	Bois D ARC Tuff		+1/2	0	-1/2	+1/2	+1/2	0	+1/2			71.5	
460	The True Believer		+1/2	0	0	0	+1	0	+1/2			72	
436	Smokum Meteles Cash		+1/2	+1/2	1/2	+1/2	0	+1/2	+1/2		1/2	72.5	

Judge's Signature: *J. Hershberger*





REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
407	Reyzn Toys	PENALTY												72 1/2
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2					
303	Metallic Talks	PENALTY												71
		SCORE	+1/2	+1/2	0	0	-1/2	+1/2	+0					
377	Boon Snap	PENALTY	2										2	68 1/2
		SCORE	0	0	+1/2	0	+1/2	-1/2	0					
307	Moonstrukk	PENALTY												71 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	0	0					
333	Sally Rave On	PENALTY												71 1/2
		SCORE	0	0	+1/2	0	+1/2	0	+1/2					
495	Pompeii	PENALTY												0
		SCORE	0	0										
308	Stylish Cowgirl	PENALTY								1/2				72
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
466	Mistresskaysoutlaw	PENALTY	2 1/2							1/2			8	63 1/2
		SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2					
344	Stevies Lead Guitar	PENALTY												72 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2					
680	Bois D ARC Tuff	PENALTY												72 1/2
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1/2					
460	The True Believer	PENALTY												71
		SCORE	+1/2	-1/2	0	0	+1/2	0	+1/2					
436	Smokum Meteles Cash	PENALTY												72 1/2
		SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2					

Judge's Signature: *William E Pennebaker*