

**Show #80824: 2024 August Pre-Futurity & Derby-Aged #1 (8/6/2024-8/10/2024)****26. NRCHA OH: Open Hackamore Go: C (Composite) - Shown: 10**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$370.50	1	611	Lonng White Line	Abigayle Mixon	290.00	Judge Livestock
\$308.75	2	677	SR Jazzy Sister Wood	Taylor Carlile Gillespie	288.00	Brian & Carol Haas
\$247.00	3	646	SJR Shiney Believer	Luke Hammerness	286.00	Jessy Meyer
\$154.38	4T	551	Shes Lawless	Leanne Jetton	283.00	Chris Swain
\$154.38	4T	803	Lil Smarts	Steve C Metcalf	283.00	Steve & Carol Metcalf
	6	777	KMR Coal Rollin Cat	M. Wade Meador	280.00	Janelle Malousek
	7	532	Winning Bluff	Abigayle Mixon	265.50	Kirk E George
	8	550	Shes Reys Cat	Clifton J (CJ) Shopbell	147.00	Michelle Shopbell
	9	552	Sparktallica	Leanne Jetton	142.00	Chris Swain
	10	754	Droppitlikeitshott	Erin L Taormino	120.00	Cassie Kuznetzow

**27. NRCHA IOH: Int Open Hackamore Classic (replaced with IOHC) Go: C (Composite) - Shown: 9**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$200.00	1	611	Lonng White Line	Abigayle Mixon	290.00	Judge Livestock
\$150.00	2	677	SR Jazzy Sister Wood	Taylor Carlile Gillespie	288.00	Brian & Carol Haas
\$100.00	3	646	SJR Shiney Believer	Luke Hammerness	286.00	Jessy Meyer
\$25.00	4T	551	Shes Lawless	Leanne Jetton	283.00	Chris Swain
\$25.00	4T	803	Lil Smarts	Steve C Metcalf	283.00	Steve & Carol Metcalf
	6	777	KMR Coal Rollin Cat	M. Wade Meador	280.00	Janelle Malousek
	7	532	Winning Bluff	Abigayle Mixon	265.50	Kirk E George
	8	550	Shes Reys Cat	Clifton J (CJ) Shopbell	147.00	Michelle Shopbell
	9	552	Sparktallica	Leanne Jetton	142.00	Chris Swain

**28. NRCHA LOH: Limited Open Hackamore Go: C (Composite) - Shown: 9**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$300.00	1	836	Hard No	Clint Johnson	282.50	Clint & Jordan Johnson
\$225.00	2	602	Im Q Blue	Samantha D Cheetham	274.00	STL Inc
\$150.00	3	649	Mo Talkin Smooth	Caleb Hindi	273.00	Kelly Stevenson
\$75.00	4	329	Reyzin A Ten	Cassie Jo Marshall	272.00	TGR Quarter Horses, LLC
	5	425	Dual Rey Mitch	Dylan McDaniel	270.00	Mandy Howard
	6	784	Kind Little Pistol	Brady Collup	269.50	Daryld Or Barbara Pottorff
	7	591	Ima Jjs Hickory Rey	Gabriele Poli Barberis	261.00	Jimmy Miller Smith
	8	744	Gangsta Gunna Dual	Riley Kopischke	260.00	Paul Cotterill
	9	618	South Texas Fever	Christina Butler	254.50	Christina Butler

**Show #80824: 2024 August Pre-Futurity & Derby-Aged #1 (8/6/2024-8/10/2024)****29. NRCHA SB: SNAFFLE BIT Go: C (Composite) - Shown: 35**

<b>Money</b>	<b>Place</b>	<b>Back#</b>	<b>Horse's Name</b>	<b>Exhibitor's Name</b>	<b>Score</b>	<b>Owner's Name</b>
\$262.20	1	537	A Rey Of Sunshine	Taylor Peters	286.50	Stanton Pinkard Horses
\$205.20	2	351	Sweet Talkin Mitch	Barret Yates	284.00	Barret & Michelle Yates
\$171.00	3	725	Lectrifyn Metallic	Chris C Dawson	278.50	Primal Performance Horses
\$125.40	4	744	Gangsta Gunna Dual	Riley Kopischke	271.50	Paul Cotterill
\$102.60	5	535	Dres Bet	Bruce Logan	268.00	Bruce Logan
\$91.20	6	814	Sheriff Woody	Archie Cole	267.00	Joan Martin(Cozy Creek)
\$79.80	7	615	Cookin With Flames	Colbi Piggott	255.00	Colbi Piggott
\$57.00	8	614	This Cat Is Shining	Ricky Piggott	254.50	Darrel D Harber
\$45.60	9	871	One Fine Ferrari	Corey D. Cushing	138.00	Robertson Ranches
	10	815	Cant Take My Guns	Elizabeth Richardson	121.00	Lindsey Thigpen
	11T	756	Raquel Ray	Veronica Swales	120.00	Seth Murphy
	11T	693	SHIVERZ	Tammy Jo Hays	120.00	Walter Greeman And Tammy
	11T	872	Sjr Diamonds Bonnie	Veronica Swales	120.00	San Juan Ranch



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
995	Off Da Rez	PENALTY	0										0
		SCORE											
475	Vincent Rey Van Gogh	PENALTY											
		SCORE	+1/2	0	0	0	0	0	0	+1/2			71
441	BMC Wild Girl	PENALTY		5									
		SCORE	0	0	0	0	-1/2	+1/2	+1/2		5		65 1/2
535	Dres Bet	PENALTY											
		SCORE	-1/2	0	-1/2	0	0	0	-1/2				68 1/2
871	One Fine Ferrari	PENALTY											
		SCORE	0	0	0	0	0	-1/2	-1/2				69
357	Pretty Martha Rey	PENALTY	2220										
		SCORE											0
544	Metallic Smokin Dual	PENALTY											
	SCR	SCORE											SCR
815	Cant Take My Guns	PENALTY	1/2	3212				1/2					
		SCORE	-1/2	0	-1/2	-1/2	0	0	-1/2			9	60
691	Paint It Blak	PENALTY	0										
		SCORE											0
725	Lectrifyn Metallic	PENALTY											
		SCORE	0	-1/2	0	-1	-1/2	0	0				68
963	TCF Royal Creed	PENALTY	1/2										
		SCORE	0	0	-1	0	0	0	-1		1/2		67 1/2
756	Raquel Ray	PENALTY	0										
		SCORE											0

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA** **COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously in subordinate

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

+ Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓/-/-)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
995	Off Da Rez	PENALTY																
		CONTENT	✓															0 <sup>H</sup>
475	Vincent Rey Van Gogh	PENALTY																
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓+	✓	✓+							
441	BMC Wild Girl	PENALTY			A													
		CONTENT	✓	✓+	✓	✓	✓	✓	✓+	✓	✓					1		
535	Dres Bet	PENALTY			L													
		CONTENT	✓	✓	✓-	✓-	✓-	✓-	✓-	✓	✓-					1		
871	One Fine Ferrari	PENALTY	✓															
		CONTENT			✓-	✓-												
357	Pretty Martha Rey	PENALTY																
		CONTENT	✓-															
544	Metallic Smokin Dual	PENALTY																
		CONTENT																
815	Cant Take My Guns	PENALTY			A E A A													
		CONTENT	-		-	-	-	-	-						E			
691	Paint It Blak	PENALTY			E A A A									A				
		CONTENT	✓		-	-	-	-	-									
725	Lectrifyn Metallic	PENALTY																
		CONTENT	✓	✓	✓	✓+	✓	✓	✓	✓	✓							
963	TCF Royal Creed	PENALTY																
		CONTENT	✓		✓-	✓-	✓-	✓-	✓-									
756	Raquel Ray	PENALTY																
		CONTENT	✓			Schooling												

Judge's Signature: 



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
995	Off Da Rez	PENALTY	0										0
		SCORE											
475	Vincent Rey Van Gogh	PENALTY											
		SCORE	+1/2	0	+1/2	-1/2	0	0	0				70 1/2
441	BMC Wild Girl	PENALTY		5									
		SCORE	0	-1/2	0	0	-1/2	+1/2	0			5	104 1/2
535	Dres Bet	PENALTY				1/2							
		SCORE	-1/2	-1/2	-1/2	0	-1/2	+1/2	-1/2			1/2	107 1/2
871	One Fine Ferrari	PENALTY											
		SCORE	0	0	0	0	0	-1/2	-1/2				108
357	Pretty Martha Rey	PENALTY	0										0
		SCORE											
544	Metallic Smokin Dual	PENALTY											
		SCORE											-
815	Cant Take My Guns	PENALTY	1/2	3/2	1								
		SCORE	-1/2	-1/2	-1/2	-1/2	0	0	-1/2			6 1/2	101
691	Paint It Blak	PENALTY	0										0
		SCORE											
725	Lectrifyn Metallic	PENALTY											
		SCORE	0	-1/2	0	-1/2	-1/2	0	0				108 1/2
963	TCF Royal Creed	PENALTY											
		SCORE	0	0	-1	0	-1/2	-1/2	-1/2				107 1/2
756	Raquel Ray	PENALTY	0										0
		SCORE											

Judge's Signature: *Brad W. Barkemeyer*



GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holtering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ + Good = +1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 -)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
995	Off Da Rez	PENALTY													0
		CONTENT													
475	Vincent Rey Van Gogh	PENALTY													70
		CONTENT	✓	✓	✓+ ✓	✓	✓	✓	✓	✓					
441	BMC Wild Girl	PENALTY													70
		CONTENT	✓	✓+	✓+ ✓	✓	✓	✓	✓	✓					
535	Dres Bet	PENALTY			A										1
		CONTENT	✓	✓	✓ -	✓	✓	✓	✓	✓					66
871	One Fine Ferrari	PENALTY													0
		CONTENT	✓		✓	✓									
357	Pretty Martha Rey	PENALTY			PPE										0
		CONTENT	✓		✓	✓									
544	Metallic Smokin Dual	PENALTY													-
		CONTENT													
815	Cant Take My Guns	PENALTY			PPEEA										0
		CONTENT	-		-	✓									
691	Paint It Blak	PENALTY			EA						A				0
		CONTENT	✓		✓	✓									
725	Lectrifyn Metallic	PENALTY													72
		CONTENT	✓	✓+	✓+ ✓	✓	✓	✓	✓	✓					
963	TCF Royal Creed	PENALTY													0
		CONTENT	✓		✓	✓									
756	Raquel Ray	PENALTY			E						B				60
		CONTENT													

Judge's Signature: *Brad W. Barkemeyer*





REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
833	CR Tuff Stylish Rey	PENALTY												71
		SCORE	+1/2	0	-1/2	+1/2	+1/2	0	0					
646	SJR Shiney Believer	PENALTY												72
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2					
856	Reyzin To The Blue	PENALTY	1/2					1					1 1/2	68 1/2
		SCORE	0	0	0	0	0	0	+1/2	-1/2				
478	Tornado Jonez	PENALTY												72
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2					
366	Spark N Metallic	PENALTY					0							0
		SCORE	0	-1/2	-1/2									
724	Nu Passport	PENALTY	0											0
		SCORE												
862	Evil Kenevil	PENALTY					1/2						1/2	68 1/2
		SCORE	0	0	-1	0	+1/2	0	-1/2					
419	Bet Sheza Pick	PENALTY					1/2						1/2	71
		SCORE	0	0	+1/2	+1/2	0	+1/2	0					
784	Kind Little Pistol	PENALTY												71
		SCORE	0	0	+1/2	0	+1/2	0	0					
814	Sheriff Woody	PENALTY												68 1/2
		SCORE	0	-1/2	-1/2	-1/2	0	0	0					
550	Shes Reys Cat	PENALTY												73
		SCORE	0	+1/2	+1/2	0	+1/2	+1	+1/2					
602	Im Q Blue	PENALTY												69 1/2
		SCORE	0	0	0	-1/2	0	0	0					

Judge's Signature:



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/-/✓/✓-/-)							1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
833	CR Tuff Stylish Rey	PENALTY	A		AA							A				5	65
		CONTENT	✓	✓	✓ ✓	⊖	✓	✓	✓	✓	✓						
646	SJR Shiney Believer	PENALTY															72
		CONTENT	✓	✓+	✓ ✓	⊖	✓+	✓	✓	✓							
856	Reyzin To The Blue	PENALTY			LL											2	66
		CONTENT	✓	✓	✓- ✓	⊖	✓-	✓	✓	✓							
478	Tornado Jonez	PENALTY															73 1/2
		CONTENT	+	✓+	✓+ ✓+	⊖	✓+	✓+	✓	✓	✓						
366	Spark N Metallic	PENALTY			A											1	68
		CONTENT	✓-	✓	✓ ✓	⊖	✓-	✓	✓	✓							
724	Nu Passport	PENALTY															0 <sup>H</sup>
		CONTENT	✓														
862	Evil Kenevil	PENALTY															72 1/2
		CONTENT	✓	✓+	✓+ ✓+	⊖	✓+	✓+	✓	✓							
419	Bet Sheza Pick	PENALTY															71
		CONTENT	✓	✓	✓ ✓+	⊖	✓+	✓	✓	✓							
784	Kind Little Pistol	PENALTY			T		A					A				4	63 1/2
		CONTENT	✓	✓-	✓ ✓	⊖	✓-	✓	✓	✓							
814	Sheriff Woody	PENALTY			LL		A									3	64
		CONTENT	✓	✓	✓ ✓	⊖	✓-	✓	✓	✓							
550	Shes Reys Cat	PENALTY															0 <sup>I</sup>
		CONTENT	✓														
602	Im Q Blue	PENALTY					A									1	67
		CONTENT	✓-	✓	✓ ✓	⊖	✓-	✓	✓	✓							





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE											
			1	2	3	4	5	6	7	8													
833	CR Tuff Stylish Rey	PENALTY											SCORE	+1/2	0	-1/2	+1/2	0	+1/2	-1/2			70 1/2
646	SJR Shiney Believer	PENALTY											SCORE	0	0	0	+1/2	0	+1/2	0			71
856	Reyzin To The Blue	PENALTY	1/2					1					SCORE	0	0	0	0	-1/2	+1/2	-1/2		1 1/2	68
478	Tornado Jonez	PENALTY											SCORE	0	0	+1/2	0	0	-1/2	+1/2			70 1/2
366	Spark N Metallic	PENALTY					0						SCORE	0	-1/2	-1/2							0
724	Nu Passport	PENALTY	0										SCORE										0
862	Evil Kenevil	PENALTY						1					SCORE	0	0	-1	+1/2	+1/2	0	-1/2		1	108 1/2
419	Bet Sheza Pick	PENALTY					1/2						SCORE	+1/2	0	+1/2	+1/2	-1/2	+1/2	0		1/2	71
784	Kind Little Pistol	PENALTY											SCORE	+1/2	0	0	0	0	0	+1/2			71
814	Sheriff Woody	PENALTY					1/2						SCORE	-1/2	0	-1/2	0	0	0	0		1/2	108 1/2
550	Shes Reys Cat	PENALTY											SCORE	+1/2	0	+1/2	+1/2	+1	+1	+1/2			74
602	Im Q Blue	PENALTY											SCORE	0	0	0	0	+1/2	0	0			70 1/2

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 1 POINT PENALTIES
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow past middle marker on first run before initiating the turn
  - W- Excessive hollering

- 2 POINT PENALTIES
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES
- D- Dangerous Position
  - E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

N- Improper Western Attire  
O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
✓ + Good = +1/2  
✓ Average = 0  
✓ - Poor = -1/2  
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/-/✓/-/-)				0-1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
833	CR Tuff Stylish Rey	PENALTY			A						A				
		CONTENT	✓	✓	✓✓✓	✓	✓	✓	✓	✓					3
646	SJR Shiney Believer	PENALTY			A										
		CONTENT	✓	✓+	✓✓✓	✓	✓	✓	✓	✓					1
856	Reyzin To The Blue	PENALTY			AA										
		CONTENT	✓	✓+	✓✓✓	✓	-	✓	✓	✓					2
478	Tornado Jonez	PENALTY													
		CONTENT	✓+	✓+	✓✓✓	✓	+	✓	✓	✓					
366	Spark N Metallic	PENALTY													
		CONTENT	✓	✓	✓✓✓	✓	✓	✓	✓	✓					
724	Nu Passport	PENALTY													
		CONTENT													
862	Evil Kenevil	PENALTY													
		CONTENT	✓	✓+	✓✓✓	✓	✓	✓	✓	✓					
419	Bet Sheza Pick	PENALTY													
		CONTENT	✓	✓+	✓✓✓	✓	✓	✓	✓	✓					
784	Kind Little Pistol	PENALTY			IPA						B				
		CONTENT	✓	✓	✓✓✓	✓	✓	✓	✓	✓					5
814	Sheriff Woody	PENALTY			A										
		CONTENT	✓	✓+	✓✓✓	✓	-	✓	✓	✓					2
550	Shes Reys Cat	PENALTY													
		CONTENT	✓		+										
602	Im Q Blue	PENALTY													
		CONTENT	✓	✓-	✓✓✓	✓	✓	✓	✓	✓					1

Judge's Signature: *Brad W. Barkemeyer*





REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
580	Play It Again Stevie	PENALTY												72 1/2
		SCORE	+1/2	+1/2	0	+1/2	+1	0	0					
301	Metal Hardware	PENALTY												70 1/2
		SCORE	0	0	0	+1/2	0	0	0					
838	Tailgate Royalty	PENALTY	2		2	0								0
		SCORE	0	0	-1/2									
618	South Texas Fever	PENALTY												67
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2					
568	Sheza Jazzy Rebel	PENALTY		2				0						0
		SCORE	-1/2	-1/2	0	0	-1/2							
649	Mo Talkin Smooth	PENALTY				1/2							1/2	71 1/2
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2					
532	Winning Bluff	PENALTY						1/2	2				2 1/2	68
		SCORE	0	0	+1/2	-1/2	0	+1/2	0					
591	Ima Jjs Hickory Rey	PENALTY												70 1/2
		SCORE	0	0	0	0	0	0	+1/2					
537	A Rey Of Sunshine	PENALTY												72
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2					
374	One Time On Hash	PENALTY												68
		SCORE	0	-1/2	-1/2	0	-1/2	-1/2	0					
861	Looksmitchin Injeans	PENALTY												69
		SCORE	0	0	+1/2	-1/2	-1/2	0	-1/2					
519	Girls Shoot Whiskey	PENALTY												71 1/2
		SCORE	0	0	+1/2	0	+1/2	0	+1/2					

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ Good = +1/2  
 Average = 0  
 ✓ Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓/✓/-)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
580	Play It Again Stevie	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	+	✓	✓						
301	Metal Hardware	PENALTY															
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓						
838	Tailgate Royalty	PENALTY															
		CONTENT	✓		✓												
618	South Texas Fever	PENALTY															
		CONTENT	✓-	-	-	-	-	-	-	✓	-				4		
568	Sheza Jazzy Rebel	PENALTY															
		CONTENT	✓														
649	Mo Talkin Smooth	PENALTY															
		CONTENT	✓	✓-	-	✓	✓	✓	✓	✓	✓	A			4		
532	Winning Bluff	PENALTY															
		CONTENT	✓	✓-	✓-	✓-	✓-	✓-	✓-	✓	✓				2		
591	Ima Jjs Hickory Rey	PENALTY															
		CONTENT	✓	✓-	✓+	✓+	✓	✓	✓	✓	✓				6		
537	A Rey Of Sunshine	PENALTY															
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓	✓						
374	One Time On Hash	PENALTY															
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓	✓	B	K		7		
861	Looksmitchin Injeans	PENALTY															
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓				1		
519	Girls Shoot Whiskey	PENALTY															
		CONTENT	✓	✓+	✓+	✓	✓	✓	✓	✓	✓						

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
580	Play It Again Stevie	LOC RCE S JS S RS SB	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			73
301	Metal Hardware		0	0	0	+1/2	0	0	0			70 1/2
838	Tailgate Royalty		1		2	0						0
618	South Texas Fever		-1/2	-1/2	0	-1/2	-1/2	0	-1		1	66
568	Sheza Jazzy Rebel		-1/2	-1/2	-1/2	-1/2	-1/2					0
649	Mo Talkin Smooth		+1/2	0	0	-1/2	+1/2	+1/2	0		1/2	70 1/2
532	Winning Bluff		0	-1/2	0	-1/2	0	0	-1/2	1/2	2	2 1/2 66
591	Ima Jjs Hickory Rey		0	0	-1/2	-1/2	0	0	0			69
537	A Rey Of Sunshine		0	0	0	+1/2	0	+1/2	+1/2			71 1/2
374	One Time On Hash		0	-1/2	-1/2	0	-1/2	-1/2	-1/2			67 1/2
861	Looksmitchin Injeans		+1/2	+1/2	0	-1/2	+1/2	0	-1/2			70 1/2
519	Girls Shoot Whiskey		0	0	0	0	+1/2	+1/2	0			71

Judge's Signature: *Brad W. Barkemeyer*



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+//✓/✓-/-)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
580	Play It Again Stevie	PENALTY													
		CONTENT	✓+	✓	+ ✓+	Ⓢ	✓+	+	✓	+					74
301	Metal Hardware	PENALTY													
		CONTENT	✓	✓+	✓ ✓	Ⓢ	✓	✓	✓	✓					70
838	Tailgate Royalty	PENALTY													
		CONTENT													0
618	South Texas Fever	PENALTY			CAP										
		CONTENT	✓-	-	✓	Ⓢ	✓-	✓	-					3	6 1/2
568	Sheza Jazzy Rebel	PENALTY			EE						AA				
		CONTENT	✓		✓ ✓	Ⓢ	✓-				A				0
649	Mo Talkin Smooth	PENALTY									A				
		CONTENT	✓	✓-	✓	Ⓢ	✓	✓-	✓	✓+				2	107
532	Winning Bluff	PENALTY			EAP										
		CONTENT	✓	✓	✓ ✓	Ⓢ	✓	✓-	✓	✓				3	100
591	Ima Jjs Hickory Rey	PENALTY			AA										
		CONTENT	✓	✓	✓ ✓	Ⓢ	✓	-	✓+	✓-	B			6	101
537	A Rey Of Sunshine	PENALTY													
		CONTENT	✓	✓+	✓ ✓	Ⓢ	✓	✓+	✓	✓					7 1/2
374	One Time On Hash	PENALTY			IAP										
		CONTENT	✓	✓-	✓ ✓	Ⓢ	✓-	-	✓	-		K		6	100
861	Looksmitchin Injeans	PENALTY													
		CONTENT	✓	✓	✓ ✓	Ⓢ	✓	+	✓+	✓+					72
519	Girls Shoot Whiskey	PENALTY													
		CONTENT	✓	✓+	✓ ✓	Ⓢ	✓	✓	✓	✓					73

Judge's Signature: *Brad W. Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:** - Abuse - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
552	Sparktallica	PENALTY											7 1/2
		SCORE	0	0	+1/2	0	0	+1/2	+1/2				
866	DT Hotlilshineyechex	PENALTY	0										0
		SCORE											
741	Workinonaknightmove	PENALTY											SCR
		SCORE											
840	U Got Served	PENALTY	0										0
		SCORE											
490	Bettin On Willie	PENALTY											7 3/2
		SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0				
868	HSR Smart WR Lena	PENALTY	0										0
		SCORE											
611	Lonng White Line	PENALTY											70
		SCORE	0	0	0	0	-1/2	0	+1/2				
318	Justa Swinging Ruby	PENALTY											72
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0				
373	Dymestore Cowgirl	PENALTY		1									67
		SCORE	0	-1/2	0	-1/2	-1/2	-1/2	0				
542	LC Narcissist Mob	PENALTY											SCR
		SCORE											
533	Sandx	PENALTY											SCR
		SCORE											
614	This Cat Is Shining	PENALTY											67 1/2
		SCORE	-1/2	0	-1/2	0	-1/2	0	-1/2			1/2	

Judge's Signature:



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
552	Sparktallica	PENALTY													0 <sup>I</sup>
		CONTENT	+		✓+ ✓+										
866	DT Hotlilshineychech	PENALTY													0 <sup>H</sup>
		CONTENT													
741	Workinonaknightmove	PENALTY													SCR
		CONTENT													
840	U Got Served	PENALTY													0 <sup>H</sup>
		CONTENT													
490	Bettin On Willie	PENALTY													74
		CONTENT	✓+	✓+	✓+ +	⊕	✓+	✓+	✓	+					
868	HSR Smart WR Lena	PENALTY													0 <sup>H</sup>
		CONTENT	✓												
611	Lonng White Line	PENALTY													75
		CONTENT	✓	✓+	+ +	⊕	✓+	✓	+	✓+					
318	Justa Swinging Ruby	PENALTY													0 <sup>I</sup>
		CONTENT	✓		✓+ ✓+										
373	Dymestore Cowgirl	PENALTY													70
		CONTENT	✓	✓	✓ ✓ ✓	⊕	✓	✓	✓						
542	LC Narcissist Mob	PENALTY													SCR
		CONTENT													
533	Sandx	PENALTY													SCR
		CONTENT													
614	This Cat Is Shining	PENALTY													7 60
		CONTENT	✓	-	✓- ✓- ✓	⊕	-	-	✓	✓	A	A			

Judge's Signature: 



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn

- NO SCORE:**
- Abuse
  - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
552	Sparktallica	SCOR											
		PENALTY											
		SCORE	+1/2	+1/2	-1/2	0	0	+1/2	-1/2				70 1/2
866	DT Hotlilshineychex	SCOR											
		PENALTY											
		SCORE											
741	Workinonaknightmove	SCOR											
		PENALTY											
		SCORE											
840	U Got Served	SCOR											
		PENALTY											
		SCORE											
490	Bettin On Willie	SCOR											
		PENALTY											
		SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2			74
868	HSR Smart WR Lena	SCOR											
		PENALTY											
		SCORE											
611	Long White Line	SCOR											
		PENALTY											
		SCORE	0	0	-1/2	0	0	0	-1/2				69
318	Justa Swinging Ruby	SCOR											
		PENALTY											
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0				72
373	Dymestore Cowgirl	SCOR											
		PENALTY											
		SCORE	0	1/2	-1/2	0	-1/2	-1/2	-1/2	0		1/2	67 1/2
542	LC Narcissist Mob	SCOR											
		PENALTY											
		SCORE											
533	Sandx	SCOR											
		PENALTY											
		SCORE											
614	This Cat Is Shining	SCOR											
		PENALTY	1/2										
		SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	0			1/2	67

Judge's Signature: *Brad W. Barkemeyer*



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

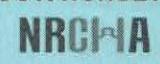
5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ Good = +1/2  
 ✓ Average = 0  
 ✓ Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
552	Sparktallica	PENALTY													
		CONTENT	✓+		✓+ ✓+ ✓+										
866	DT Hotliishiney chex	PENALTY													
		CONTENT													
741	Workinonaknightmove <i>SCR</i>	PENALTY													
		CONTENT													
840	U Got Served	PENALTY													
		CONTENT													
490	Bettin On Willie	PENALTY													
		CONTENT	✓	+	++	(+)	+/+	+	✓	✓+				75	
868	HSR Smart WR Lena	PENALTY													
		CONTENT													
611	Lonng White Line	PENALTY													
		CONTENT	✓	+	++	(+)	+/+	+	+	✓+				70	
318	Justa Swinging Ruby	PENALTY													
		CONTENT	✓		✓+ ✓+										
373	Dymestore Cowgirl	PENALTY													
		CONTENT	✓	✓+	✓ ✓ ✓	(✓)	✓	✓+	✓	✓				70	
542	LC Narcissist Mob <i>SCR</i>	PENALTY													
		CONTENT													
533	Sandx <i>SCR</i>	PENALTY													
		CONTENT													
614	This Cat Is Shining	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	AB			9	

Judge's Signature: *Brad W. Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:** - Abuse - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
865	Movin Boon	PENALTY		1/2								1/2	65 1/2
		SCORE	0	-1/2	-1	-1	-1/2	-1/2	-1/2				
744	Gangsta Gunna Dual	PENALTY											71
		SCORE	0	0	+1/2	0	+1/2	0	0				
692	Metallic Lightning	PENALTY	12120										0
		SCORE											
662	RT Blu Bullet	PENALTY	4										66
		SCORE	0	0	0	0	-1/2	+1/2	0				
839	Shiny Magic	PENALTY	0										0
		SCORE											
315	Sliver Of Luna	PENALTY											70 1/2
		SCORE	0	0	0	+1/2	+1/2	-1/2	0				
859	Lil Sann Belle	PENALTY											73 1/2
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
777	KMR Coal Rollin Cat	PENALTY											71 1/2
		SCORE	+1/2	+1/2	-1/2	0	+1/2	0	+1/2				
391	The Gambler	PENALTY		1/2									71
		SCORE	0	0	+1/2	+1/2	+1/2	0	0			1/2	
329	Reyzin A Ten	PENALTY		1									70
		SCORE	0	0	0	0	+1/2	+1/2	0			1	
351	Sweet Talkin Mitch	PENALTY											70
		SCORE	0	0	0	0	0	0	0				
640	Goodtime Talkin	PENALTY											71 1/2
		SCORE	0	0	+1/2	0	+1/2	+1/2	0				

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
 O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
865	Movin Boon	PENALTY			LL												
		CONTENT	✓-	✓	✓- ✓-	✓-	✓-	✓	✓							2	66
744	Gangsta Gunna Dual	PENALTY			AA												
		CONTENT	✓	✓-	✓ ✓-	✓-	✓	✓-	✓	✓						2	66
692	Metallic Lightning	PENALTY			AEE												
		CONTENT	✓		✓ ✓+	✓											
662	RT Blu Bullet	PENALTY			AA	AA					B						
		CONTENT	✓	✓-	- -	-	-	-	✓	-						6	60
839	Shiny Magic	PENALTY															
		CONTENT	✓														
315	Sliver Of Luna	PENALTY															
		CONTENT	✓	✓	✓+ ✓	✓	✓+	✓	✓	✓+							
859	Lil Sann Belle	PENALTY			EA												
		CONTENT	✓		✓+ ✓												
777	KMR Coal Rollin Cat	PENALTY															
		CONTENT	✓	✓	✓ ✓	✓	✓	✓	✓	✓							
391	The Gambler	PENALTY															
		CONTENT	✓	✓+	✓+ ✓	✓	✓+	✓+	✓	✓							
329	Reyzin A Ten	PENALTY			A	A											
		CONTENT	✓	✓	✓ ✓	✓	✓-	✓	✓	✓						2	67
351	Sweet Talkin Mitch	PENALTY															
		CONTENT	✓	✓	✓+ ✓+	✓+	✓+	✓+	✓	✓+							
640	Goodtime Talkin	PENALTY			CA												
		CONTENT	✓	✓	✓ ✓	✓	✓-	✓-	✓	✓						2	67 1/2

Judge's Signature: 



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
865	Movin Boon													
		PENALTY												
		SCORE	+1 1/2	-1/2	-1	-1	-1/2	-1/2	-1/2					168 1/2
744	Gangsta Gunna Dual													
		PENALTY												
		SCORE	+1 1/2	-1/2	+1/2	-1/2	0	+1/2	0					70 1/2
692	Metallic Lightning													
		PENALTY	1, 2, 2, 2											
		SCORE												0
662	RT Blu Bullet													
		PENALTY		4										
		SCORE	-1	-1	+1/2	-1/2	-1/2	+1/2	-1/2				4	163 1/2
839	Shiny Magic													
		PENALTY	0											
		SCORE												0
315	Sliver Of Luna													
		PENALTY					1/2							
		SCORE	0	0	0	+1/2	+1/2	-1/2	0					70
859	Lil Sann Belle													
		PENALTY					1/2		1/2					
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				1	72 1/2
777	KMR Coal Rollin Cat													
		PENALTY												
		SCORE	+1/2	+1/2	-1/2	0	+1/2	0	+1/2					71 1/2
391	The Gambler													
		PENALTY		1/2										
		SCORE	0	-1/2	0	+1/2	+1/2	0	0				1/2	70
329	Reyzin A Ten													
		PENALTY		1/2										
		SCORE	+1/2	-1/2	0	0	0	+1/2	0				1/2	70
351	Sweet Talkin Mitch													
		PENALTY							1/2					
		SCORE	0	0	0	-1/2	0	+1/2	-1/2				1/2	169
640	Goodtime Talkin													
		PENALTY												
		SCORE	+1/2	0	0	0	+1/2	+1/2	0					71 1/2

Judge's Signature: *Brad W. Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
  - B- Cow that doesn't respect horse
  - C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1  
 ✓+ Good = +1/2  
 ✓Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
865	Movin Boon	PENALTY			A		A								
		CONTENT	✓	✓+	✓- ✓- ✓- ✓-	✓-	-	✓	-				2	105	
744	Gangsta Gunna Dual	PENALTY			AA										
		CONTENT	✓-	✓	✓- ✓- ✓- ✓-	✓-	-	✓	✓-				2	104	
692	Metallic Lightning	PENALTY			PDE										
		CONTENT	✓		✓ ✓ ✓ ✓										0
662	RT Blu Bullet	PENALTY			APP						B				
		CONTENT	✓-	-	✓- ✓- ✓- ✓-	✓-	-	✓	✓-				5	101	
839	Shiny Magic	PENALTY													
		CONTENT													0
315	Sliver Of Luna	PENALTY													
		CONTENT	✓	✓+	✓+ ✓ ✓ ✓ ✓	✓+	✓+	✓	✓						72
859	Lil Sann Belle	PENALTY			E										
		CONTENT	✓		✓+ ✓-										0
777	KMR Coal Rollin Cat	PENALTY			AA										
		CONTENT	✓	✓+	✓ ✓ ✓ ✓	✓-	✓-	✓	✓				2	107 1/2	
391	The Gambler	PENALTY													
		CONTENT	✓	✓+	✓+ ✓ ✓ ✓ ✓	✓+	✓+	✓	✓						72
329	Reyzin A Ten	PENALTY			A ✓		AA								
		CONTENT	✓	✓-	✓ ✓ ✓ ✓	✓-	✓	✓	✓				4	105	
351	Sweet Talkin Mitch	PENALTY													
		CONTENT	✓	✓+	✓+ ✓ ✓ ✓ ✓	✓+	✓+	✓	+						72 1/2
640	Goodtime Talkin	PENALTY			CA										
		CONTENT	✓	✓+	✓ ✓ ✓ ✓	✓-	✓-	✓	✓+				2	107 1/2	



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scooting or anticipating stop  
 Over or under spin 1/4 turn

**Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Bistant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
736	Hott And Juicy	PENALTY	0										0
		SCORE											
836	Hard No	PENALTY											70 1/2
		SCORE	0	0	0	0	0	+1/2	0				
773	Stevie On Crack	PENALTY											70 1/2
		SCORE	+1/2	0	-1	+1/2	0	+1/2	0				
693	SHIVERZ	PENALTY		0									0
		SCORE	0										
799	XIT Rita Blanca	PENALTY	0										0
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal
- 1 POINT PENALTIES
- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering
- 2 POINT PENALTIES
- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES
- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

- 5 POINT PENALTIES
- A- Not getting a turn each way (5 points each way)
  - B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
  - C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE
- A- Turn tail
  - B- Using two hands on the reins in a bridle or two rein class
  - C- Fingers between the reins in a bridle class except the two rein class
  - D- Balking
  - E- Extremely out of control
  - F- Bloody mouth (inside)
  - G- Illegal equipment
  - H- Leaving working area before pattern is complete
  - I- Fall of horse or rider
  - J- Schooling between rein work and cow work
  - K- Schooling horse between cows, if new cow is awarded
  - L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
  - O- Failure to work in the proper working order
- NO SCORE:
- A- Abuse
  - B- Lameness
  - NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- + Very Good = +1  
 ✓ + Good = +1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
736	Hott And Juicy	PENALTY													
		CONTENT													
836	Hard No	PENALTY													
		CONTENT	✓	✓	✓	✓	⓪	✓	✓	✓					69 1/2
773	Stevie On Crack	PENALTY													
		CONTENT	✓		✓	✓									0 <sup>H</sup>
693	SHIVERZ	PENALTY													
		CONTENT			schooling										60
799	XIT Rita Blanca	PENALTY													
		CONTENT													0 <sup>H</sup>
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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		PENALTY													
		CONTENT													



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scooting or anticipating stop  
 Over or under spin 1/4 turn

**Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
736	Hott And Juicy	PENALTY	0										0
		SCORE											
836	Hard No	PENALTY				1/2							
		SCORE	+1/2	+1/2	0	0	0	+1/2	0			1/2	71
773	Stevie On Crack	PENALTY											
		SCORE	0	-1/2	-1	+1/2	0	-1/2	-1/2				108
693	SHIVERZ	PENALTY		0									0
		SCORE	0	0									0
799	XIT Rita Blanca	PENALTY	0										0
		SCORE	0										0
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Brad W. Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 16, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal
- 1 POINT PENALTIES**
- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering
- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1  
 ✓ = Good = +1/2  
 ✓ = Average = 0  
 ✓ = Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
736	Hott And Juicy	PENALTY													0
		CONTENT	✓												
836	Hard No	PENALTY													
		CONTENT	✓	✓+	✓✓	✓(✓)	✓	✓+	✓	✓					
773	Stevie On Crack	PENALTY													
		CONTENT	✓		✓✓	✓✓									
693	SHIVERZ	PENALTY													
		CONTENT													
799	XIT Rita Blanca	PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													

Judge's Signature: *Brad W. Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 20

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**NO SCORE:** - Abuse  
 - Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
316	Redd Neck Cowboy	PENALTY											71
		SCORE	0	0	0	-1/2	+1/2	+1/2	+1/2				
425	Dual Rey Mitch	PENALTY			1								69 1/2
		SCORE	0	0	0	0	+1/2	0	0				
719	Venom Boonsmal	PENALTY	0										0
		SCORE											
677	SR Jazzy Sister Wood	PENALTY											71
		SCORE	0	0	+1/2	0	-1/2	+1/2	+1/2				
760	Sandy Wood Go	PENALTY	0										0
		SCORE											
860	Tik Tok Sugar	PENALTY			1							1	68 1/2
		SCORE	0	0	0	0	0	-1/2	0				
841	Wildflowerz	PENALTY	0										0
		SCORE											
461	Blu Chip	PENALTY											72
		SCORE	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2				
690	Smokin Smooth Cat	PENALTY	0										0
		SCORE											
360	ARA Rebel King	PENALTY	0										0
		SCORE											
797	Stone Kold Stevie	PENALTY	0										0
		SCORE											
660	Margareytaville	PENALTY	0										0
		SCORE											

Judge's Signature:



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal  
**1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering  
**2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle  
**3 POINT PENALTIES**  
 D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0 SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire**  
 O- Failure to work in the proper working order
- NO SCORE:**  
 A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- +Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 -Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 ✓ -1 ✓)				& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
316	Redd Neck Cowboy	PENALTY			A	A								
		CONTENT	✓-	✓	✓	✓	✓	✓	✓				2	65 1/2
425	Dual Rey Mitch	PENALTY			AA									
		CONTENT	✓	✓	✓	✓	✓	✓	✓				2	66
719	Venom Boonsmal	PENALTY												
		CONTENT												0 <sup>H</sup>
677	SR Jazzy Sister Wood	PENALTY												
		CONTENT	✓+	✓	✓+	✓+	✓+	✓+	✓+					73
760	Sandy Wood Go	PENALTY												
		CONTENT	✓-											0 <sup>H</sup>
860	Tik Tok Sugar	PENALTY												
		CONTENT	✓-	✓	✓	✓+	✓	✓	✓					68 1/2
841	Wildflowerz	PENALTY												
		CONTENT												0 <sup>H</sup>
461	Blu Chip	PENALTY			AE						A			
		CONTENT	✓+		✓+	✓+								0 <sup>H</sup>
690	Smokin Smooth Cat	PENALTY												
		CONTENT												0 <sup>H</sup>
360	ARA Rebel King	PENALTY												
		CONTENT												0 <sup>A</sup>
797	Stone Kold Stevie	PENALTY												
		CONTENT												0 <sup>H</sup>
660	Margareytaville	PENALTY												
		CONTENT												0 <sup>H</sup>



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**  
 Not changing leads within the same stride - Over or under spin 1/8 turn  
 Jogging first two strides

**1 Point Penalties**  
 Out of Lead - Out of lead each 1/4 circle  
 Slipping rein in the bridle - Scotching or anticipating stop  
 Over or under spin 1/4 turn

**2 Point Penalties**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**NO SCORE:** NE - Failure of an exhibitor to attempt to work the pattern.  
 - Abuse  
 - Lameness

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
316	Redd Neck Cowboy		0	0	0	-1/2	0	+1/2	+1/2			70 1/2
425	Dual Rey Mitch		0	0	0	0	0	+1/2	0		1	16 1/2
719	Venom Boonsmal		0									0
677	SR Jazzy Sister Wood		+1/2	0	+1/2	0	+1/2	+1/2	0			72
760	Sandy Wood Go		0									0
860	Tik Tok Sugar		0	-1/2	0	-1/2	0	-1/2	0		1/2	108
841	Wildflowerz		0									0
461	Blu Chip		+1/2	0	+1/2	-1/2	-1/2	0	+1/2			70 1/2
690	Smokin Smooth Cat		0									0
360	ARA Rebel King		0									0
797	Stone Kold Stevie		0									0
660	Margareytaville		0									0

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
  - B- Cow that doesn't respect horse
  - C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 5 POINT PENALTIES**
- A- Not getting a turn each way (5 points each way)
  - B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
  - C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2023

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow past middle marker on first run before initiating the turn
  - W- Excessive holering

- 0- SCORE**
- A- Turn tail
  - B- Using two hands on the reins in a bridle or two rein class
  - C- Fingers between the reins in a bridle class except the two rein class
  - D- Balking
  - E- Extremely out of control
  - F- Bloody mouth (inside)
  - G- Illegal equipment
  - H- Leaving working area before pattern is complete
  - I- Fall of horse or rider
  - J- Schooling between rein work and cow work
  - K- Schooling horse between cows, if new cow is awarded
  - L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
  - O- Failure to work in the proper working order
- NO SCORE:**
- A- Abuse
  - B- Lameness
  - NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- D- Dangerous Position
  - E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

+Very Good = +1  
✓+ Good = +1/2  
✓Average = 0  
✓- Poor = -1/2  
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
316	Redd Neck Cowboy	PENALTY															
		CONTENT	✓	✓+	✓	✓+	✓	✓	✓	✓	✓	✓					
425	Dual Rey Mitch	PENALTY															
		CONTENT	✓	✓+	✓	✓+	✓	✓	✓	✓	✓	✓				3	125
719	Venom Boonsmal	PENALTY															
		CONTENT															
677	SR Jazzy Sister Wood	PENALTY															
		CONTENT	✓	✓+	✓	✓+	✓	✓	✓	✓	✓	✓					
760	Sandy Wood Go	PENALTY															
		CONTENT															
860	Tik Tok Sugar	PENALTY															
		CONTENT	✓-	✓+	✓	✓	✓	✓	✓	✓	✓	✓					
841	Wildflowerz	PENALTY															
		CONTENT															
461	Blu Chip	PENALTY															
		CONTENT	✓+		✓	✓+	✓	✓	✓	✓	✓	✓					
690	Smokin Smooth Cat	PENALTY															
		CONTENT															
360	ARA Rebel King	PENALTY															
		CONTENT															
797	Stone Kold Stevie	PENALTY															
		CONTENT															
660	Margareytaville	PENALTY															
		CONTENT															

Judge's Signature: *Brad W. Barkemeyer*





REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
754	Droppitlikeitshott	PENALTY	0										0
		SCORE											
474	Stylish Peppermint	PENALTY											
		SCORE	+1/2	0	0	0	+1/2	+1/2	0				7 1/2
720	Vince Von	PENALTY	0										0
		SCORE											
633	Tattle Cat	PENALTY	0										0
		SCORE											
551	Shes Lawless	PENALTY											
		SCORE	+1/2	0	-1/2	0	+1/2	+1/2	+1/2				7 1/2
803	Lil Smarts	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2				72
661	Looked To Suen	PENALTY											
		SCORE	+1/2	0	+1/2	-1/2	+1/2	+1/2	+1/2				72
330	Spoonful Of Nic	PENALTY											
		SCORE	0	0	+1/2	-1/2	0	0	+1/2				70 1/2
582	Udder Cover	PENALTY											
		SCORE	0	0	-1/2	0	+1/2	+1/2	0				70 1/2
498	CR Letha Be Tuff	PENALTY	0										0
		SCORE											
718	Cash Trades	PENALTY	0										0
		SCORE											
857	Jonezin	PENALTY											
		SCORE	0	0	+1/2	0	+1/2	0	0				71

Judge's Signature:



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA** COW WORK JUDGE CARD Effective November 16, 2023

- A- Cow that won't run**  
**B- Cow that doesn't respect horse**  
**C- When cow leaves arena**
- CREDITS**  
**A- Maintaining control of the cow at all times**  
**B- Exhibiting superior cow sense and natural ability without excessive reining or spurring**  
**C- Degree of difficulty**  
**D- Eye Appeal**
- 1 POINT PENALTIES**  
**A- Loss of working advantage**  
**C- Cow's head breaks the plane of the 1 point marker**  
**E- Changing sides of arena to turn cow**  
**L- For each length horse runs past cow**  
**P- Working out of position**  
**S- Slipping rein**  
**T- Failure to drive cow past middle marker on first run before initiating the turn**  
**W- Excessive hollering**
- 2 POINT PENALTIES**  
**A- Going around corner of arena before turning cow**  
**B- In an open field turn animal gets within 3 feet of the end fence before being turned**  
**C- Failure to change sides after a circling turn prior to the first circle**
- 3 POINT PENALTIES**  
**D- Dangerous Position**  
**E- Exhausting or overworking before circling cow**  
**H- Hanging up on fence (refusing to turn)**  
**K- Knocking down cow without having working advantage**

- 5 POINT PENALTIES**  
**A- Not getting a turn each way (5 points each way)**  
**B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.**  
**C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate**
- NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.**
- 0- SCORE**  
**A- Turn tail**  
**B- Using two hands on the reins in a bridle or two rein class**  
**C- Fingers between the reins in a bridle class except the two rein class**  
**D- Balking**  
**E- Extremely out of control**  
**F- Bloody mouth (inside)**  
**G- Illegal equipment**  
**H- Leaving working area before pattern is complete**  
**I- Fall of horse or rider**  
**J- Schooling between rein work and cow work**  
**K- Schooling horse between cows, if new cow is awarded**  
**L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner**
- N- Improper Western Attire**  
**O- Failure to work in the proper working order**
- NO SCORE:**  
**A- Abuse**  
**B- Lameness**  
**NE- Failure of an exhibitor to attempt to work the pattern (fence work)**
- +Very Good = +1**  
**+ Good = +1/2**  
**✓Average = 0**  
**- Poor = -1/2**  
**- Very Poor = -1**

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1 ✓ 1 ✓ -1 -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
754	Droppitikeitshott	PENALTY													
		CONTENT			Schooling										
474	Stylish Peppermint	PENALTY			L										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			1	68 1/2
720	Vince Von	PENALTY													
		CONTENT													0 <sup>H</sup>
633	Tattle Cat	PENALTY													
		CONTENT													0 <sup>H</sup>
551	Shes Lawless	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				70
803	Lil Smarts	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			1	70
661	Looked To Suen	PENALTY			A										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			1	71 1/2
330	Spoonful Of Nic	PENALTY			A						A				
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			3	66 1/2
582	Undder Cover	PENALTY			A										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			1	70
498	CR Letha Be Tuff	PENALTY			A										
		CONTENT	✓		✓	✓									0 <sup>H</sup>
718	Cash Trades	PENALTY													
		CONTENT	✓												0 <sup>H</sup>
857	Jonesin	PENALTY			A										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			1	67 1/2





REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
754	Droppitlikeitshott	PENALTY	0										0
		SCORE											
474	Stylish Peppermint	PENALTY											
		SCORE	+1/2	0	0	0	+1/2	+1/2	0				7 1/2
720	Vince Von	PENALTY	0										0
		SCORE											
633	Tattle Cat	PENALTY	0										0
		SCORE											
551	Shes Lawless	PENALTY											
		SCORE	+1/2	0	-1/2	0	+1/2	+1/2	0				7 1/2
803	Lil Smarts	PENALTY											
		SCORE	+1/2	0	+1/2	0	+1/2	0	0				7 1/2
661	Looked To Suen	PENALTY											
		SCORE	+1/2	0	+1/2	-1/2	+1/2	3/2	+1/2				7 1/2
330	Spoonful Of Nic	PENALTY											
		SCORE	0	0	+1/2	-1/2	0	-1/2	0				10 1/2
582	Udder Cover	PENALTY											
		SCORE	+1/2	0	-1/2	0	+1/2	+1/2	0				7 1/2
498	CR Letha Be Tuff	PENALTY	0										0
		SCORE											
718	Cash Trades	PENALTY	0										0
		SCORE											
857	Jonezin	PENALTY											
		SCORE	+1/2	0	+1/2	0	+1/2	0	0				7 1/2

Judge's Signature: *Brad Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollowing

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider

- N- Improper Western Attire  
 O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ 1 ✓ -1/2 ✓ -)							5 & 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
754	Droppitlikeitshott	PENALTY															
		CONTENT															70
474	Stylish Peppermint	PENALTY															
		CONTENT	✓	✓+	✓✓	✓	✓	✓	✓	✓	✓						70
720	Vince Von	PENALTY															
		CONTENT															0
633	Tattle Cat	PENALTY															
		CONTENT															0
551	Shes Lawless	PENALTY															
		CONTENT	✓	✓+	✓✓	✓	✓	✓	✓	✓	✓						70 1/2
803	Lil Smarts	PENALTY															
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓	✓						109 1/2
661	Looked To Suen	PENALTY															
		CONTENT	✓-	✓+	✓	✓	✓	✓	✓	✓	✓					1	72
330	Spoonful Of Nic	PENALTY															
		CONTENT	✓	✓-	✓✓	✓	✓	✓	✓	✓	✓						2 101
582	Udder Cover	PENALTY															
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓	✓					1	73
498	CR Letha Be Tuff	PENALTY															
		CONTENT															0
718	Cash Trades	PENALTY															
		CONTENT															0
857	Jonezin	PENALTY															
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓	✓					2	107 1/2

Judge's Signature: *Brad Barkemeyer*



CLASS #5 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 21

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

**0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
615	Cookin With Flames	PENALTY											67
		SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			
872	Sjr Diamonds Bonnie	PENALTY		1						0			0
		SCORE	-1/2	-1/2	-1/2	0	-1/2	+1/2					
744	Gangsta Gonna Dual	PENALTY											70
		SCORE	0	0	+1/2	-1/2	0	0	0				
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA** **COW WORK JUDGE CARD**  
Effective November 16, 2023

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena
- CREDITS**  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal
- 1 POINT PENALTIES**  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering
- 2 POINT PENALTIES**  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE**  
A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire**  
O- Failure to work in the proper working order
- NO SCORE:**  
A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- +Very Good = +1  
✓ + Good = +1/2  
✓ Average = 0  
✓ - Poor = -1/2  
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1 -)						5 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
615	Cookin With Flames	PENALTY			EA	AA						A					60
		CONTENT	✓	-	✓	✓	✓	-	✓	✓	✓						
872	Sjr Diamonds Bonnie	PENALTY															60
		CONTENT	✓		Schooling												
744	Gangsta Gonna Dual	PENALTY			AAA							B		A	10		60
		CONTENT	✓	-	✓	✓	✓	-	✓	-	-						
		PENALTY															
		CONTENT															
		PENALTY															
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		PENALTY															
		CONTENT															





REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
615	Cookin With Flames	PENALTY											
		SCORE	-1/2	0	-1/2	-	-1/2	-1/2	0				67
872	Sjr Diamonds Bonnie	PENALTY		1									
		SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2					0
744		PENALTY				1/2							
		SCORE	0	0	+1/2	0	-1/2	+1/2	0			1/2	70
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1  
 ✓ + Good = +1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1 ✓ 1 ✓ -1 -)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
615	Cookin With Flames	PENALTY			E	A						B				
		CONTENT	✓	✓	- ✓ -	=	-	✓	-							1el
872	Sjr Diamonds Bonnie	PENALTY														
		CONTENT	✓													60
744		PENALTY			AP							B		A		
		CONTENT	✓	-	✓		=	-	-	-						60
		PENALTY														
		CONTENT														
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Judge's Signature: