

## Show #512: Wild Rag Cattle Classic #2 (5/6/2025-5/11/2025)

### 14. NRCHA OB: Open Bridle Go: C (Composite) - Shown: 17

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$1140.00	1	356	On The Reydio	Emily Ann Kent	292.50	Emily Ann Kent
\$912.00	2	273	Tornado Jones	Ashley M Deacon	285.00	Top Fuel LLC
\$684.00	3	270	Move That Rock	Ashley M Deacon	284.50	Debbie Proctor
\$399.00	4T	321	Vintage Ambrosia	Cayley Wilson	283.50	Lazy 4 T Ranch
\$399.00	4T	218	Teles About It	Luke Hammerness	283.50	Kristyn E Runyan
\$133.00	6T	219	Donn Julio	Luke Hammerness	283.00	Ashleigh Pittman
\$133.00	6T	378	Smart Nicholas	Robert Chown	283.00	L&K Barker Family Trust
	8	534	Smooth Rein	Russell A. Dilday	275.00	Claire Edwards
	9	280	Second Thoughtz	Luke Hammerness	266.00	Jill C Donato
	10	148	TR Guns And Roses	Garrett Cooper	132.00	Karla Steckel

### 15. NRCHA IOB: Int Open Bridle Go: C (Composite) - Shown: 11

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$174.00	1	356	On The Reydio	Emily Ann Kent	292.50	Emily Ann Kent
\$145.00	2	273	Tornado Jones	Ashley M Deacon	285.00	Top Fuel LLC
\$116.00	3	270	Move That Rock	Ashley M Deacon	284.50	Debbie Proctor
\$87.00	4	218	Teles About It	Luke Hammerness	283.50	Kristyn E Runyan
\$29.00	5T	219	Donn Julio	Luke Hammerness	283.00	Ashleigh Pittman
\$29.00	5T	378	Smart Nicholas	Robert Chown	283.00	L&K Barker Family Trust
	7	534	Smooth Rein	Russell A. Dilday	275.00	Claire Edwards
	8	280	Second Thoughtz	Luke Hammerness	266.00	Jill C Donato
	9	148	TR Guns And Roses	Garrett Cooper	132.00	Karla Steckel

### 16. NRCHA LOB: Limited Open Bridle Go: C (Composite) - Shown: 8

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$274.00	1	415	Smooth Cat Player 17	Ariel Wheeler	287.00	Emma Dorn
\$205.50	2	524	Ima Dirty Reyed Head	Daniel Oliveira	282.00	Melissa McCaffity
\$137.00	3	330	Mister Olena Chic	Christi Milburn	281.50	Ruth Noring
\$68.50	4	109	Sequoias Merada	Casey Hidalgo	276.00	Charles E Fessler
	5T	243	Smarter Than Nic	Riley Summerall	274.50	Lesli Gilbert
	5T	265	CW Bet Hesa Alln	Bryce Hayden Briggs	274.50	Lesli Gilbert
	7	332	Topper	Tom Hagwood	268.50	Tom Hagwood
	8	408	Rios Bobcat	Kate Stewart	265.50	Kate Stewart





REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
570	Bet Hesa Turnin	PENALTY										
		SCORE	0	0	0	0	0	0	0	0		0
301	Voodoo It Ruf	PENALTY										
		SCORE										0
207	Autumns Smokin Cat	PENALTY										
		SCORE										0
534	Smooth Rein	PENALTY					2					
		SCORE	0	+1/2	+1/2	0	0	+1/2	+1/2		2	71
273	Tornado Jonez	PENALTY										
		SCORE	0	0	0	0	0	+1/2	0			70.5
530	Night Wach	PENALTY										
		SCORE	0									0
569	Full Send	PENALTY		4	2		0					
		SCORE	0	-1/2	-1/2	0	0				6	0
369	One Time Legend	PENALTY		2	2		0					
		SCORE	0	-1/2	-1	-1						0
280	Second Thoughtz	PENALTY			1,2							
		SCORE	0	0	-1/2	0	-1/2	+1/2	0		3	66.5
408	Rios Bobcat	PENALTY										
		SCORE	0	0	0	0	+1/2	0	+1/2			71
119	Cats Tell Secrets	PENALTY	-1/2	2	1							
		SCORE	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2		3	63.5
		PENALTY										
		SCORE										

Judge's Signature:



GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive holering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider

- J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
+ Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1  
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++)/+/+/-/-/0							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
570	Bet Hesa Turnin	PENALTY			CC									A			4	64
		CONTENT	✓		4													
301	Voodoo It Ruf	PENALTY			CC									A			G	60
		CONTENT	✓	+	✓	✓	✓	✓	✓	✓	✓	✓	✓					
207	Autumns Smokin Cat	PENALTY																BO
		CONTENT																
534	Smooth Rein	PENALTY																70.5
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
273	Tornado Jonez	PENALTY																72
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
530	Night Wach	PENALTY																BO
		CONTENT																
569	Full Send	PENALTY			PCPC									A		A	13	60
		CONTENT	✓	-	✓		✓	-	✓	✓	✓	✓	✓					
369	One Time Legend	PENALTY			CC									A			4	62.5
		CONTENT	✓	-	✓	✓	✓	✓	✓	✓	✓	✓	✓					
280	Second Thoughtz	PENALTY			BP												2	66
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
408	Rios Bobcat	PENALTY			hBC												3	61.5
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
119	Cats Tell Secrets	PENALTY																70
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
201		PENALTY																
		CONTENT																



CLASS #14 - NRCHA OB - Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

## REINED WORK JUDGE CARD

Effective November 16, 2024

## 1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

## 1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

## 2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

## 5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

## - 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

## NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
570	Bet Hesa Turnin	PENALTY	0									0
		SCORE	0									
301	Voodoo It Ruf	PENALTY	0									0
		SCORE	0									
207	Autumns Smokin Cat	PENALTY	0									0
		SCORE	0									
534	Smooth Rein	PENALTY				2					2	66 1/2
		SCORE	0	0	0	-1/2	-1/2	-1/2	0			
273	Tornado Jonez	PENALTY										70 1/2
		SCORE	0	0	0	0	0	+1/2	0			
530	Night Wach	PENALTY	0									0
		SCORE	0									
569	Full Send	PENALTY			4	1	0					0
		SCORE	0	-1/2	-1	0	0					
369	One Time Legend	PENALTY			2		0					0
		SCORE	-1/2	0	0		0					
280	Second Thoughtz	PENALTY			2						2	67
		SCORE	0	-1/2	-1/2	0	-1/2	+1/2	0			
408	Rios Bobcat	PENALTY										70 1/2
		SCORE	0	0	0	0	+1/2	0	0			
119	Cats Tell Secrets	PENALTY			2	1					3	64
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2			
		PENALTY										
		SCORE										

Judge's Signature:

L A Baker



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

- CREDITS  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

- 1 POINT PENALTIES  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein

- T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

- 2 POINT PENALTIES  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
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- N- Improper Western Attire  
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
+ Very Good = +1  
✓+ Good = +1/2  
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✓- Poor = -1/2  
- Very Poor = -1  
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++) ++ + + ✓ + ✓ - - -							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
570	Bet Hesa Turnin	PENALTY			E									A				Ø
		CONTENT	✓															
301	Voodoo It Ruf <i>Buckate BQ</i>	PENALTY			AE									A			4	69
		CONTENT	✓+	-	✓✓✓	✓	-	✓	✓									
207	Autumns Smokin Cat	PENALTY																Ø
		CONTENT	-	Ø														
534	Smooth Rein	PENALTY	A														1	67
		CONTENT	-	✓	✓✓✓	✓	✓	✓	✓									
273	Tornado Jonez	PENALTY																72
		CONTENT	✓+	✓	✓✓✓	✓+	✓+	✓	✓									
530	Night Wach	PENALTY																Ø
		CONTENT	Ø															
569	Full Send	PENALTY			AE									AA		A	11	60
		CONTENT	+	-	✓													
369	One Time Legend	PENALTY			E												3	64
		CONTENT	✓-	✓	✓✓✓	✓	✓	✓	✓					A				
280	Second Thoughtz	PENALTY			A												1	66½
		CONTENT	✓	✓	✓✓✓	✓	✓	✓	✓									
408	Rios Bobcat	PENALTY	A		E									A			4	62½
		CONTENT	✓-	✓-	✓✓✓	✓	✓	✓	✓									
119	Cats Tell Secrets	PENALTY																69
		CONTENT	✓+	✓	✓✓✓	✓	✓	✓	✓									
		PENALTY																
		CONTENT																



EVENT	Wild Rag Cattle Classic #2	GO-ROUND	1 Rein	DATE	5/11/2025	JUDGE	Frank Craighead					
CLASS #14 - NRCHA OB - Open Bridle		NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com										
		NRCHA		REINED WORK JUDGE CARD								
		Effective November 16, 2024										
1/2 POINT PENALTIES:												
- Not changing leads within the same stride		- Over or under spin 1/8 turn										
- Jogging first two strides												
1 Point Penalties												
- Out of Lead		- Out of lead each 1/4 circle										
- Slipping rein in the bridle		- Scooting or anticipating stop										
- Over or under spin 1/4 turn												
2 Point Penalties												
- Lead missed around end of arena past second corner												
- Not ever changing leads in patterns where there is only 1/2 circle												
- Failure to run by marker before stop is initiated												
- Freezing up in turn												
- Breaking gait												
- Jogging beyond two strides up until one-half circle or one-half arena length												
- On trot in patterns, failure to stop before executing a lope departure												
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.												
- At end of pattern, failure to hesitate to demonstrate completion of pattern.												
5 Point Penalties												
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.												
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.												
		NO SCORE:										
		- Abuse										
		- Lameness										
		NE - Failure of an exhibitor to attempt to work the pattern.										
		NOTE: Judge may blow his/her whistle at anytime to terminate the work.										
		A score of zero will be given if the work is not complete at that time.										
		MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor										
		MANEUVER DESCRIPTION										
		1/4 L LL RL STOP 3/12 R STOP 3/12 L										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
469	Metallic Daisy Dukes	PENALTY		1							1	66.5
		SCORE	0	-1/2	0	-1	0	-1	0			
		PENALTY										
		SCORE										
109	Sequoias Merada	PENALTY										70.5
		SCORE	0	0	0	0	0	+1/2	0			
330	Mister Olena Chic	PENALTY										71
		SCORE	0	+1/2	0	0	0	0	+1/2			
243	Smarter Than Nic	PENALTY										70.5
		SCORE	0	0	0	-1/2	+1/2	0	+1/2			
265	CW Bet Hesa Alln	PENALTY										71
		SCORE	0	+1/2	0	0	0	0	+1/2			
219	Donn Julio	PENALTY			1/2							69.5
		SCORE	0	0	0	0	0	-1/2	+1/2			
271	CR Dainty N Tuff	PENALTY										
		SCORE										
411	Ricato Suave	PENALTY										
		SCORE										
148	TR Guns And Roses	PENALTY						0				0
		SCORE	0	0	0	0						
572	Tattle Cat	PENALTY						0				0
		SCORE	-1/2	-1/2	-1/2	0						
		PENALTY										
		SCORE										



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CLASS #14 - NRCHA OB - Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION								Penalty Total	SCORE
		MANEUVER	1	2	3	4	5	6	7		
469	Metallic Daisy Dukes	SC 1/4 LC 0 RC 0 Stop 3/4 R Stop 3/4 L									
		PENALTY		1							
		SCORE	-1/2	-1/2	-1	0	0	-1/2	0	1	66 1/2
		PENALTY									
		SCORE									
109	Sequoias Merada										
		PENALTY									
		SCORE	-1/2	-1/2	-1	-1/2	0	-1/2	0		67
330	Mister Olena Chic						1/2				
		PENALTY									
		SCORE	0	0	0	0	0	-1/2	+1/2	1/2	69 1/2
243	Smarter Than Nic										
		PENALTY									
		SCORE	0	0	0	0	+1	0	+1/2		71 1/2
265	CW Bet Hesa Alln										
		PENALTY									
		SCORE	+1/2	+1/2	0	+1/2	0	0	0		71 1/2
219	Donn Julio										
		PENALTY									
		SCORE	0	-1/2	-1/2	0	0	-1/2	+1/2		69
271	CR Dainty N Tuff	SCR									SCR
		PENALTY									
		SCORE									
411	Ricato Suave	SCR									SCR
		PENALTY									
		SCORE									
148	TR Guns And Roses										
		PENALTY									
		SCORE	-1/2	0	0	0	0				0
572	Tattle Cat										
		PENALTY									
		SCORE	-1/2	-1/2	-1/2	-1/2	0				0
		PENALTY									
		SCORE									

Judge's Signature: Lance Baker



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

- CREDITS  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

- 1 POINT PENALTIES  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

- 2 POINT PENALTIES  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
+ Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1  
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++)+/+/-/-/0							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
469	Metallic Daisy Dukes	PENALTY			EAE									A			5	60
		CONTENT	-	-	- ✓ -	-	-	✓	✓									
		PENALTY																
		CONTENT																
109	Sequoias Merada	PENALTY																69
		CONTENT	✓-	✓	✓ ✓ ✓	✓	✓	✓	✓									
330	Mister Olena Chic	PENALTY																70 1/2
		CONTENT	✓+	✓	✓ ✓ ✓	✓	✓	✓	✓									
243	Smarter Than Nic	PENALTY												A			1	66 1/2
		CONTENT	✓	-	- ✓ ✓	✓	✓	✓	✓									
265	CW Bet Hesa Alln	PENALTY			C	P											2	67
		CONTENT	✓+	✓	✓ ✓ ✓	✓	✓	✓	✓									
219	Donn Julio	PENALTY																72 1/2
		CONTENT	✓+	✓	✓+ ✓ ✓	✓+	✓+	✓+	✓									
271	CR Dainty N Tuff	PENALTY																SCR
		CONTENT																
411	Ricato Suave	PENALTY																SCR
		CONTENT																
148	TR Guns And Roses	PENALTY			TC	A											3	66
		CONTENT	✓	✓-	✓ ✓ ✓	✓	✓	✓	✓									
572	Tattle Cat	PENALTY			E									A			3	66 1/2
		CONTENT	✓	-	✓ ✓ ✓	✓	✓	✓	✓									
		PENALTY																
		CONTENT																





REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scooting or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
183	Flik This	SCRATCH										
244	All About That Shine											
459	Jaymes Bond											
214	Shes Reys Cat											
473	Reyzin Cane	Scratch										
415	Smooth Cat Player 17											72
478	Bad To Tha Boon											
299	Dirty Little Secret											
524	Ima Dirty Reyed Head											71
117	Red Kat											65.5
270	Move That Rock											70.5
536	One Time Melody											

Judge's Signature:

*Frank Craighead*



GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O - Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
+ Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1  
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (✓+ / ✓+ / ✓+ / ✓+ / ✓+ / ✓+ / ✓+)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
183	Flik This	SCRATCH	PENALTY															
			CONTENT															
244	All About That Shine		PENALTY		PCCP								AA				12	0
			CONTENT	✓	✓	✓							AA					
459	Jaymes Bond		PENALTY		PCCPC								B				7	0
			CONTENT	✓	✓	✓												
214	Shes Reys Cat	AQHA	PENALTY															
			CONTENT															
473	Reyzin Cane	Scratch	PENALTY															
			CONTENT															
415	Smooth Cat Player 17		PENALTY															71
			CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓						
478	Bad To Tha Boon		PENALTY		CP								AB					0
			CONTENT	✓	✓	✓												
299	Dirty Little Secret		PENALTY		PCCP								AA					60
			CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓						
524	Ima Dirty Reyed Head		PENALTY															70.5
			CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓						
117	Red Kat		PENALTY															0
			CONTENT															
270	Move That Rock		PENALTY															72.5
			CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓						
536	One Time Melody		PENALTY															0
			CONTENT															



CLASS #14 - NRCHA OB - Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
183	Flik This	SCORATCH										
		PENALTY										
		SCORE										
244	All About That Shine											
		PENALTY										
		SCORE	-10									
459	Jaymes Bond											
		PENALTY										
		SCORE	0									
214	Shes Reys Cat	AOLN										
		PENALTY										
		SCORE										
473	Reyzin Cane	SCR										
		PENALTY										
		SCORE										
415	Smooth Cat Player 17											
		PENALTY										
		SCORE	0	+1/2	0	+1/2	0	+1/2	0			71 1/2
478	Bad To Tha Boon											
		PENALTY										
		SCORE	0									
299	Dirty Little Secret											
		PENALTY										
		SCORE	0									
524	Ima Dirty Reyed Head											
		PENALTY										
		SCORE	+1/2	0	0	0	0	+1/2	0			71
117	Red Kat											
		PENALTY										
		SCORE	0	0	-1/2	-1/2	0	0	0		1	68
270	Move That Rock											
		PENALTY										
		SCORE	0	0	0	-1/2	0	0	+1/2			70
536	One Time Melody											
		PENALTY										
		SCORE	0									

Judge's Signature:

*Lance Baker*



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal
- 1 POINT PENALTIES
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow past middle marker on first run before initiating the turn
  - W- Excessive hollering

- 2 POINT PENALTIES
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES
- D- Dangerous Position
  - E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- ++ Excellent = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Extremely Poor = -2

#	HORSE	MANUEVER	RUN CONTENT (++) / + / ✓+ / ✓ / ✓- / - / --							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
183	Flik This	PENALTY																SCR
		CONTENT																
244	All About That Shine	PENALTY			EA									AA				Ø
		CONTENT	-		- - - ⊖													
459	Jaymes Bond	PENALTY			A									AA				Ø
		CONTENT	-		-													
214	Shes Reys Cat	PENALTY																
		CONTENT																
473	Reyzin Cane	PENALTY																SCR
		CONTENT																
415	Smooth Cat Player 17	PENALTY																72½
		CONTENT	✓+	✓+	✓+ ✓+ ✓+ ⊕	✓+	✓+	✓	✓									
478	Bad To Tha Boon	PENALTY	Ø															Ø
		CONTENT	Ø															
299	Dirty Little Secret	PENALTY			EA		A							A			5	60
		CONTENT	✓-	-	- - - ⊖	✓	-	✓-	✓									
524	Ima Dirty Reyed Head	PENALTY			A												1	69½
		CONTENT	✓+	✓	✓ ✓ ✓ ⊕	✓	✓	✓	✓									
117	Red Kat	PENALTY	Ø															Ø
		CONTENT	Ø															
270	Move That Rock	PENALTY					A										1	71½
		CONTENT	✓	✓+	✓+ ✓+ ✓+ ⊕	✓+	✓+	✓	✓									
536	One Time Melody	PENALTY	Ø															Ø
		CONTENT	Ø															





REINED WORK JUDGE CARD

Effective November 16, 2024

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
356	On The Reydio	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			73
237	MS Chics N Dun	PENALTY										
		SCORE	-1/2									0
321	Vintage Ambrosia	PENALTY										
		SCORE	0	0	-1/2	0	0	0	+1/2			70
562	Hy On Patron	PENALTY										
		SCORE	0	0	0	-1/2	+1/2	0	0			70
475	Hazardouz Material	PENALTY	0									
		SCORE										0
188	Dirty Look	PENALTY		2	5.1/2		0					
		SCORE	0	-1/2	-1	-1/2						0
218	Teles About It	PENALTY		1								
		SCORE	0	0	0	0	+1/2	-1/2	0		1	69
378	Smart Nicholas	PENALTY										
		SCORE	0	0	+1/2	0	0	+1/2	0			71
302	WR Iceman	PENALTY		0								
		SCORE	-1/2									0
285	My Whizard Dream	PENALTY		-1/2								
		SCORE	0	-1/2	-1/2	-1	+1/2	-1	+1/2		1/2	67.5
242	My Fancy Bet	PENALTY		0								
		SCORE										0
332	Topper	PENALTY		0								
		SCORE	-1/2	0	0	-1/2	-1	-1/2	-1/2			67



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

- CREDITS**
- Maintaining control of the cow at all times
  - Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - Degree of difficulty
  - Eye Appeal

- POINT PENALTIES**
- Loss of working advantage
  - Cow's head breaks the plane of the 1 point marker
  - Changing sides of arena to turn cow
  - For each length horse runs past cow
  - Working out of position
  - Slipping rein
  - Failure to drive cow past middle marker on first run before initiating the turn
  - Excessive hollering

- POINT PENALTIES**
- Going around corner of arena before turning cow
  - In an open field turn animal gets within 3 feet of the end fence before being turned
  - Failure to change sides after a circling turn prior to the first circle

- POINT PENALTIES**
- Dangerous Position
  - Exhausting or overworking before circling cow
  - Hanging up on fence (refusing to turn)
  - Knocking down cow without having working advantage

#### 5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#### 0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O - Failure to work in the proper working order

#### NO SCORE:

- A-Abuse
- B-Lameness
- NE-Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
 + Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1  
 -- Extremely Poor = -2

Producing lower cost without having working coverage																		
#	HORSE	MANEUVER	RUN CONTENT (✓+ / ✓+ / ✓+ / ✓+ / ✓+ / ✓+ / ✓+ / ✓+)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
356	On The Reydio	PENALTY																
		CONTENT	✓+	✓+	✓+ ✓+ ✓+	✓+	✓+	✓+	✓+									74
237	MS Chics N Dun	PENALTY																
		CONTENT																40
321	Vintage Ambrosia	PENALTY																
		CONTENT	✓	✓	✓ ✓ ✓ ✓ ✓	✓	✓+	✓	✓	✓								71.5
562	Hy On Patron	PENALTY			PCCP	P							AA					
		CONTENT	✓	-	✓ ✓		✓						A					H0
475	Hazardouz Material	PENALTY			CPC								A					
		CONTENT	✓															C0
188	Dirty Look	PENALTY			CC PCP								A.B					
		CONTENT	✓															H0
218	Teles About It	PENALTY																
		CONTENT	✓+	✓	✓ ✓ ✓ ✓ ✓	✓+	✓+	✓+	✓+									73
378	Smart Nicholas	PENALTY																
		CONTENT	✓	✓+	✓ ✓ ✓ ✓ ✓	✓	✓	✓+	✓+									72
302	WR Iceman	PENALTY			PCP								A					
		CONTENT	✓															A0
285	My Whizard Dream	PENALTY			CPD								AA					
		CONTENT	✓										AA					H0
242	My Fancy Bet	PENALTY																
		CONTENT																H0
332	Topper	PENALTY																
		CONTENT	✓-	✓	✓ ✓ ✓ ✓ ✓	✓-	✓-	✓	✓									67.5



- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern.
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

		MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor										
		MANEUVER DESCRIPTION										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
356	On The Reydio	PENALTY										
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0			72
237	MS Chics N Dun	PENALTY	0									
		SCORE	0									0
321	Vintage Ambrosia	PENALTY										
		SCORE	0	0	0	0	0	+1/2	+1/2			71
562	Hy On Patron	PENALTY										
		SCORE	-1/2	0	0	-1/2	+1/2	0	0			69 1/2
475	Hazardouz Material	PENALTY										
		SCORE	0 0									0
188	Dirty Look	PENALTY		1/2	5	2	0					
		SCORE	0	-1	-1	-1/2	0					0
218	Teles About It	PENALTY										
		SCORE	0	0	-1	+1/2	0	+1/2	0			70
378	Smart Nicholas	PENALTY										
		SCORE	+1/2	0	0	0	0	0	0			70 1/2
302	WR Iceman	PENALTY										
		SCORE	0 0									0
285	My Whizard Dream	PENALTY		1								
		SCORE	0	-1/2	-1	-1/2	0	-1/2	+1/2		1	67
242	My Fancy Bet	PENALTY										
		SCORE	-1/2 0									0
332	Topper	PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2			66

Judge's Signature: *Lance Baker*







- 1 Point Penalties  
- Out of Lead  
- Slipping rein in the bridle  
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle  
- Scooting or anticipating stop
- 0- Score  
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
- Two hands on the reins in a bridle or two-rein class  
- Fingers between the reins in a bridle class, except the two rein class  
- Horse balking  
- Bloody mouth (inside)  
- Illegal equipment  
- Leaving working area before pattern is complete  
- Fall of horse or rider  
- Backing more than 2 strides when no back up is called for in the pattern  
- Jogging in excess of one-half circle or one-half the length of the arena  
- Improper Western Attire  
- Failure to work in the proper working order

- 2 Point Penalties  
- Lead missed around end of arena past second corner  
- Not ever changing leads in patterns where there is only 1/2 circle  
- Failure to run by marker before stop is initiated  
- Freezing up in turn  
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length  
- On trot in patterns, failure to stop before executing a lope departure  
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties  
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.
- NO SCORE:  
- Abuse  
- Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor												
MANEUVER DESCRIPTION		1/4 L LL RL STOP 3/2 R STOP 3/2 L										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
104	Please Rey	PENALTY		1	1						2	66
		SCORE	0	-1/2	-1/2	-1/2	0	-1/2	0			
		PENALTY										
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## REINED WORK JUDGE CARD

Effective November 16, 2024

## 1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

## 1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

## 2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

## 5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

## 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

## NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

		MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8		
104	Please Rey	PENALTY										
		SCORE	0	-1/2	-1/2	-1	0	-1/2	0		1	66 1/2
		PENALTY										
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		PENALTY										
		SCORE										

Judge's Signature: Lance Baker



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

- CREDITS  
A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

- 1 POINT PENALTIES  
A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive holering

- 2 POINT PENALTIES  
A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES  
D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
+ Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1  
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++)+/+✓+/✓✓-/-/-)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
104	Please Rey	PENALTY	A		A	0							A					Ø
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