

Show #510: Wild Rag Cattle Classic #1 (5/6/2025-5/11/2025)**13. NRCHA OBS: Bridle Spectacular Open Go: 2 (Rein) - Shown: 26**

Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
1	271	CR Dainty N Tuff	Lee Deacon	221.00	Lee Ann McDaniel
2	459	Jaymes Bond	Jordan Williams	220.50	Pete Bonds
3	369	One Time Legend	Todd Crawford	220.00	Larry Hall Cutting Horses LLC
4	209	Smart Chic An Tari	Sarah L Dawson	219.50	Aaron Ranch
5	508	My Three Desires	Lavert Avent	218.00	Roy R Jr. Barrera
6T	321	Vintage Ambrosia	Cayley Wilson	217.50	Lazy 4 T Ranch
6T	378	Smart Nicholas	Robert Chown	217.50	L&K Barker Family Trust
8	107	Metallic Hustler	Clayton Edsall	217.00	Paula Wittler
9T	412	Like Shine Wine	Veronica Swales	216.50	Shaleah L. Hester
9T	301	Voodoo It Ruf	Corey D. Cushing	216.50	Lindsay A. Wadhams
11	433	Outfoxed	Chris C Dawson	216.00	KK Performance Horses
12T	421	Shiners Lil Boon	Jessica Valimont	215.00	Luci Miller
12T	356	On The Reydio	Emily Ann Kent	215.00	Emily Ann Kent
14	270	Move That Rock	Ashley M Deacon	214.50	Debbie Proctor
15T	473	Reyzin Cane	Taylor Carlile Gillespie	213.00	William H. McElligott Sr.
15T	218	Teles About It	Luke Hammerness	213.00	Kristyn E Runyan
17T	517	Sliver Of Majesty	Stefan Heim	211.00	Carrie Anne King
17T	584	Bearly Reyning	M. Wade Meador	211.00	Michele Welch
19	536	One Time Melody	Russell A. Dilday	210.00	Cajun Cowboys
20	503	With Or Without U	Heath Cox	209.50	Heath Cox
21T	534	Smooth Rein	Russell A. Dilday	208.00	Claire Edwards
21T	207	Autumns Smokin Cat	Chris C Dawson	208.00	Holy Cow Perf Horses Texas

Show #510: Wild Rag Cattle Classic #1 (5/6/2025-5/11/2025)**13. NRCHA OBS: Bridle Spectacular Open Go: C (Composite) - Shown: 26**

Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
1	209	Smart Chic An Tari	Sarah L Dawson	442.50	Aaron Ranch
2	459	Jaymes Bond	Jordan Williams	442.00	Pete Bonds
3	369	One Time Legend	Todd Crawford	440.00	Larry Hall Cutting Horses LLC
4	271	CR Dainty N Tuff	Lee Deacon	439.50	Lee Ann McDaniel
5	433	Outfoxxed	Chris C Dawson	434.50	KK Performance Horses
6T	107	Metallic Hustler	Clayton Edsall	434.00	Paula Wittler
6T	301	Voodoo It Ruf	Corey D. Cushing	434.00	Lindsay A. Wadhams
8	321	Vintage Ambrosia	Cayley Wilson	433.50	Lazy 4 T Ranch
9T	412	Like Shine Wine	Veronica Swales	431.00	Shaleah L. Hester
9T	378	Smart Nicholas	Robert Chown	431.00	L&K Barker Family Trust
11	473	Reyzin Cane	Taylor Carlile Gillespie	430.50	William H. McElligott Sr.
12	508	My Three Desires	Lavert Avent	430.00	Roy R Jr. Barrera
13	584	Bearly Reyning	M. Wade Meador	429.00	Michele Welch
14	218	Teles About It	Luke Hammerness	428.50	Kristyn E Runyan
15	421	Shiners Lil Boon	Jessica Valimont	428.00	Luci Miller
16	270	Move That Rock	Ashley M Deacon	427.50	Debbie Proctor
17T	517	Sliver Of Majesty	Stefan Heim	426.50	Carrie Anne King
17T	536	One Time Melody	Russell A. Dilday	426.50	Cajun Cowboys
19	207	Autumns Smokin Cat	Chris C Dawson	426.00	Holy Cow Perf Horses Texas
20	534	Smooth Rein	Russell A. Dilday	423.50	Claire Edwards
21	356	On The Reydio	Emily Ann Kent	423.00	Emily Ann Kent
22	503	With Or Without U	Heath Cox	414.50	Heath Cox
23	197	Selvarey	Sarah L Dawson	220.00	Sheri L Jamieson
24	302	WR Iceman	Corey D. Cushing	218.50	Eric & Wendy Dunn
25	563	Reyzinette	Chris C Dawson	216.50	Holy Cow Perf Horses TX,
26	183	Flik This	Kaylin Wright	204.00	Kaylin Wright



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait

Jogging beyond two strides up until one-half circle or one-half arena length

- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including licking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE:

Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
369	One Time Legend	ONE TIME LEGEND	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		73 1/2
609	At Your Own Risk	AT YOUR OWN RISK	0	0	0	+1/2	+1/2	+1/2	0			71 1/2
188	Dirty Look	DIRTY LOOK	1/8								1/2	71
302	WR Iceman	WR ICEMAN	-1/2	-1/2	0							0
119	Cats Tell Secrets	CATS TELL SECRETS	0									0
197	Selvarey	SELVAREY										-
265	CW Bet Hesa Alln	CW BET HESA ALLN	0	0	0	+1/2	+1/2	0	0			71
244	All About That Shine	ALL ABOUT THAT SHINE	0									0
330	Mister Olena Chic	MISTER OLENA CHIC	0	0	0	+1/2	+1/2	+1/2	+1/2			72
183	Flik This	FLIK THIS	0	-1/2	-1/2	0						0
453	Jule Smart Rey	JULE SMART REY	0	0	-1/2	-1/2	-1/2	0				0
7	[Redacted]	[Redacted]										-

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LC	RC	S	3/4 L	S	3/4 R	SB			
369	One Time Legend	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			73
609	At Your Own Risk	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	0	-1/2	+1/2	0	+1/2	0			71
188	Dirty Look	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	2								2	
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2			70
302	WR Iceman	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	-1/2	0	-1/2	0	+1/2	0	0			0
119	Cats Tell Secrets	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	0									
		SCORE	0									0
197	Selvarey	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE										
265	CW Bet Hesa Alln	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	0	0	0	+1/2	0	-1/2			70 1/2
244	All About That Shine	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	0									
		SCORE	0									0
330	Mister Olena Chic	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	-1/2	0	+1/2	0	+1/2			70 1/2
183	Flik This	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY		4								
		SCORE	+1/2	-1	-1/2	-1/2	0	-1/2	-1/2			0
453	Jule Smart Rey	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2			66 1/2
		MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE										

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

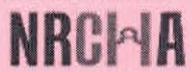
- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LL	RL	S	3/2	S	R	3/2	S ¹ / ₂ B		
369	One Time Legend	MANEUVER	1	2	3	4	5	6	7	8		73 1/2
		PENALTY										
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
609	At Your Own Risk	MANEUVER	1	2	3	4	5	6	7	8		71 1/2
		PENALTY										
		SCORE	0	0	0	+1/2	0	+1/2	+1/2			
188	Dirty Look	MANEUVER	1	2	3	4	5	6	7	8	1/2	71
		PENALTY	1/2									
		SCORE	0	0	0	+1/2	0	+1/2	+1/2			
302	WR Iceman	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY										
		SCORE	-1/2	0	0							
119	Cats Tell Secrets	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY	0									
		SCORE	0									
197	Selvarey	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE										
265	CW Bet Hesa Alln	MANEUVER	1	2	3	4	5	6	7	8		69 1/2
		PENALTY										
		SCORE	0	+1/2	-1/2	0	0	0	-1/2			
244	All About That Shine	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY	0									
		SCORE	0									
330	Mister Olena Chic	MANEUVER	1	2	3	4	5	6	7	8		70
		PENALTY										
		SCORE	0	0	-1/2	0	+1/2	0	0			
183	Flik This	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY										
		SCORE	0	-1	-1/2	0						
453	Jule Smart Rey	MANEUVER	1	2	3	4	5	6	7	8		0
		PENALTY										
		SCORE	0	0	-1/2	-1	-1/2					

Judge's Signature: *Rick Chayer*



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
562	Hy On Patron	MANEUVER											
		PENALTY											
		SCORE	0	0	-1/2	0	-1/2	+1/2	-1/2				1/2
428	Metallic Metal	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	0							
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											
		MANEUVER											
		PENALTY											
		SCORE											

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			LC	RC	S	3/2	S	3/2	S+B				
562	Hy On Patron	PENALTY		1						1/2		1 1/2	0 1/2
		SCORE	0	-1/2	-1/2	-1/2	-1/2	0	0				
428	Metallic Metal	PENALTY											0
		SCORE	+1/2	0	0	0	-1/2	-1/2	-1/2				
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
404	Annies Playin Cat	TC TC S 3/4 S 3/4 S	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			72
591	VV Cats Sailing Chic		0	-1/2	0	-1/2	0	-1/2	-1/2		1 1/2	100
475	Hazardouz Material		0									0
356	On The Reydio		0	0	+1/2	0	+1/2	+1/2	0			71 1/2
237	MS Chics N Dun		0									0
572	Tattle Cat		-1/2	-1	-1/2							0
408	Rios Bobcat		0									0
157	Little Dry Starlight		0	0	+1/2	0	-1/2	+1/2	0			70 1/2
503	With Or Without U		0	-1/2	+1/2	+1/2	+1/2	0	+1/2		3	108 1/2
610	Bet He Sparks		0	0	+1/2	+1/2	+1/2	+1/2	+1/2			72 1/2
473	Reyzin Cane		0	0	0	+1/2	0	+1/2	0		1/2	70 1/2
218	Teles About It		0	0	0	+1/2	+1/2	+1/2	0			71 1/2

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
301	Voodoo It Ruf	PC PC S 3 1 1/2 S 3 1/2 SB	0	0	+1/2	+1/2	+1/2	0	+1/2			72
148	TR Guns And Roses		0	0	+1/2	0	+1/2	+1/2	0	-1/2	1/2	71

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER								Penalty Total	SCORE
			LC	RC	S	3/4	S	3/4	S+B			
404	Annies Playin Cat	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	-1/2	0	0	0	+1/2	0	0			70
591	VV Cats Sailing Chic	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY			1		2					
		SCORE	0	-1/2	0	0	-1/2	-1/2	0		3	65 1/2
475	Hazardouz Material	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	0									
		SCORE	0									0
356	On The Reydio	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	0	0	+1/2	+1/2	0			71
237	MS Chics N Dun	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	0									
		SCORE	0									0
572	Tattle Cat	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY		1								
		SCORE	-1/2	-1/2	-1/2	0						0
408	Rios Bobcat	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	0					1/2				
		SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2		1/2	0
157	Little Dry Starlight	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	1/2									
		SCORE	0	0	+1/2	0	-1/2	+1/2	+1/2		1/2	70 1/2
503	With Or Without U	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY		1					1/2			
		SCORE	0	-1/2	+1/2	0	+1/2	0	+1/2		1 1/2	69 1/2
610	Bet He Sparks	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0			72
473	Reyzin Cane	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	+1/2	0	0	0	0	0			71
218	Teles About It	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	0	0	+1/2	0	0			70 1/2

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LC	RC	S	3/2	S	3/2	S+B			
301	Voodoo It Ruf	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2			72
148	TR Guns And Roses	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0			72
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
404	Annies Playin Cat		0	+1/2	0	0	+1/2	0	0			71
591	VV Cats Sailing Chic		0	0	0	0	-1/2	-1/2	0		3	66
475	Hazardouz Material		0	0	0	0	0	0	0			0
356	On The Reydio		0	0	+1/2	0	+1/2	+1	+1/2			72 1/2
237	MS Chics N Dun		+1/2	0	0	0	0	0	0			0
572	Tattle Cat		-1/2	-1/2	-1	0	0	0	0			0
408	Rios Bobcat		0	0	0	0	0	0	0			0
157	Little Dry Starlight		0	0	+1/2	0	0	0	0		1/2	70
503	With Or Without U		+1/2	0	+1/2	0	+1	0	+1/2		1	71 1/2
610	Bet He Sparks		0	0	+1/2	0	+1/2	+1/2	0			71 1/2
473	Reyzin Cane		+1/2	0	0	+1/2	0	+1/2	0			71 1/2
218	Teles About It		0	0	+1/2	0	+1/2	0	0			71

Judge's Signature: *Rick Chayer*



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness

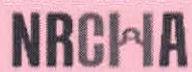
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
301	Voodoo It Ruf		0	0	0	0	0	0	0	0	0	0	7 1/2
		PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1/2				
148	TR Guns And Roses		0	+1/2	+1/2	0	+1/2	+1/2	0				72
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Rick Chayer*



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness
 NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE				
			1	2	3	4	5	6	7	8						
536	One Time Melody	PENALTY								1/2			SCORE	0 0 0 +1/2 0 0 0	1/2	70
260	CR TUFF BO	PENALTY											SCORE			
207	Autumns Smokin Cat	PENALTY											SCORE	-1/2 -1/2 +1/2 0 +1/2 0 +1/2		70 1/2
419	Chicky Bobby	PENALTY								2			SCORE	0 +1/2 +1/2 +1/2 +1/2 +1/2 0	2	70 1/2
117	Red Kat	PENALTY	0										SCORE	0		0
499	Playin With Cher	PENALTY					1/2						SCORE	0 +1/2 0 +1/2 +1/2 +1/2 +1/2	1/2	72
169	You May Be Wright	PENALTY	0										SCORE	0		0
478	Bad To Tha Boon	PENALTY	0										SCORE	0		0
540	Travelin Cat Lady	PENALTY											SCORE	0 0 -1 0 0 0 0		109
365	My Boots Are Royal	PENALTY	0										SCORE	0		0
411	Ricato Suave	PENALTY	0										SCORE	0		0
242	My Fancy Bet	PENALTY	0										SCORE	0		0

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

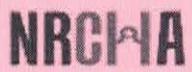
NO SCORE:
 - Abuse
 - Lameness
 NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
536	One Time Melody	PENALTY								1/2		1/2	69 1/2	
		SCORE	0	0	0	0	-1/2	+1/2	0					
260	CR TUFF BO	PENALTY												
		SCORE												
207	Autumns Smokin Cat	PENALTY	1	1	1								3	68
		SCORE	-1/2	-1/2	+1/2	0	+1/2	0	0					
419	Chicky Bobby	PENALTY												73
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0					
117	Red Kat	PENALTY	0											0
		SCORE	0											
499	Playin With Cher	PENALTY												72
		SCORE	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2					
169	You May Be Wright	PENALTY	0											0
		SCORE	0											
478	Bad To Tha Boon	PENALTY	0											0
		SCORE	0											
540	Travelin Cat Lady	PENALTY	1/2										1/2	68
		SCORE	0	0	-1	0	-1/2	+1/2	-1/2					
365	My Boots Are Royal	PENALTY	0											0
		SCORE	0											
411	Ricato Suave	PENALTY	0											0
		SCORE	0											
242	My Fancy Bet	PENALTY	0											0
		SCORE	0											

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scooting or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LC	RC	S	3/2	S	3/2	AB			
421	Shiners Lil Boon	MANEUVER	1	2	3	4	5	6	7	8		7 1/2
		PENALTY										
		SCORE	0	0	0	+1/2	+1/2	+1/2	0			
433	Outfoxed	MANEUVER	1	2	3	4	5	6	7	8		7 1/2
		PENALTY										
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
536	One Time Melody											1/2	70 1/2
		PENALTY											
		SCORE	+1/2	0	0	0	0	0	+1/2	0			
260	CR TUFF BO												
		PENALTY											
		SCORE											
207	Autumns Smokin Cat												69 1/2
		PENALTY											
		SCORE	0	-1/2	+1/2	0	+1/2	0	0				
419	Chicky Bobby												73
		PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2				
117	Red Kat												0
		PENALTY											
		SCORE											
499	Playin With Cher												72
		PENALTY											
		SCORE	0	0	0	+1	+1/2	+1/2	0				
169	You May Be Wright												0
		PENALTY											
		SCORE											
478	Bad To Tha Boon												0
		PENALTY											
		SCORE											
540	Travelin Cat Lady												69 1/2
		PENALTY											
		SCORE	0	+1/2	-1	0	0	0	0				
365	My Boots Are Royal												0
		PENALTY											
		SCORE											
411	Ricato Suave												0
		PENALTY											
		SCORE											
242	My Fancy Bet												0
		PENALTY											
		SCORE											

Judge's Signature: *Rick Chayer*



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

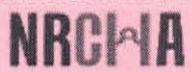
- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
575	Wanna Be A Pepto	2C 2C 3 3 1/2 2C 3 1/2 2C 3	0	0	+1/2	0	+1/2	+1/2	0			1/2	71
209	Smart Chic An Tari		+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			73
270	Move That Rock		0	+1/2	0	+1/2	-1/2	+1/2	+1/2				71 1/2
321	Vintage Ambrosia		0	0	+1/2	+1/2	+1/2	+1/2	+1/2				72 1/2
415	Smooth Cat Player 17		0	0	+1/2	+1/2	0	0	+1/2				71 1/2
534	Smooth Rein		1	-1/2	0	+1/2	+1/2	+1/2	+1/2	0		1	70 1/2
469	Metallic Daisy Dukes	24	-1/2										0
563	Reyzinette		0										0
551	Cat Walks Into A Bar		0										0
109	Sequoias Merada		0	0	-1/2	-1/2	-1/2	0	+1/2				109
332	Topper		0	-1/2	-1	-1/2	-1/2	-1/2	-1/2			1/2	66
508	My Three Desires		0	0	+1/2	+1/2	+1/2	+1/2	-1/2				71 1/2

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
219	Donn Julio	LC RC S 1/2 S 1/2 S 1/2 S 1/2 S	0	-1/2	+1/2	0	0	+1/2	0			70 1/2
		PENALTY										
		SCORE										
299	Dirty Little Secret			1	1							
		PENALTY										
		SCORE	-1/2	-1/2	0							
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait

Jogging beyond two strides up until one-half circle or one-half arena length

- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			LC	RC	S	3/2	S	3/2	S+B				
575	Wanna Be A Pepto	PENALTY									1/2		
		SCORE	0	0	0	0	+1/2	0	0			1/2	70
209	Smart Chic An Tari	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0				73 1/2
270	Move That Rock	PENALTY											
		SCORE	0	0	0	+1/2	-1/2	+1/2	+1/2				71
321	Vintage Ambrosia	PENALTY											
		SCORE	0	0	+1	0	+1/2	+1/2	+1/2				72 1/2
415	Smooth Cat Player 17	PENALTY											
		SCORE	0	+1/2	0	+1/2	0	0	0				71
534	Smooth Rein	PENALTY	1 1/2									2	68 1/2
		SCORE	-1/2	0	0	+1/2	0	+1/2	0				
469	Metallic Daisy Dukes	PENALTY	1 1/2										0
		SCORE	-1/2										
563	Reyzinette	PENALTY	1/2										0
		SCORE											
551	Cat Walks Into A Bar	PENALTY											0
		SCORE											
109	Sequoias Merada	PENALTY											
		SCORE	0	0	-1/2	0	0	0	+1/2				70
332	Topper	PENALTY	1/2	1								1 1/2	66 1/2
		SCORE	0	0	-1/2	-1/2	0	-1/2	-1/2				
508	My Three Desires	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1	+1/2	0				72 1/2

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scooting or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

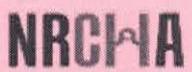
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LC	RC	S	3/2	S	3/2	SAB			
219	Donn Julio	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	-1/2	0	0	0	0	0			69 1/2
299	Dirty Little Secret	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY	1	2	1	0						
		SCORE	-1/2	-1/2	0	0						0
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										
		MANEUVER										
		PENALTY										
		SCORE										

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
575	Wanna Be A Pepto		0	0	0	0	+1/2	0	0			70 1/2
209	Smart Chic An Tari		+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			73
270	Move That Rock		0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2			72
321	Vintage Ambrosia		+1/2	0	+1/2	+1/2	+1/2	0	+1/2			72 1/2
415	Smooth Cat Player 17		+1/2	+1/2	+1/2	0	0	0	0			71 1/2
534	Smooth Rein		-1/2	0	0	+1/2	+1/2	+1/2	0		2	69
469	Metallic Daisy Dukes		-1/2	0	0	0	0	0	0			0
563	Reyzinette		0	0	0	0	0	0	0			0
551	Cat Walks Into A Bar		0	0	0	0	0	0	0			0
109	Sequoias Merada		0	0	0	0	+1/2	0	+1/2			71
332	Topper		0	0	-1/2	-1/2	0	0	0		2	67
508	My Three Desires		+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2			74

Judge's Signature: *Rick Chayer*



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE: - Abuse - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
219	Donn Julio	PENALTY											
		SCORE	0	-1/2	0	0	+1/2	0	0				70
299	Dirty Little Secret	PENALTY											
		SCORE	-1/2	-1/2	-1/2	0							0
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Rick Chayer



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

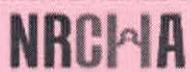
NO SCORE:
 - Abuse
 - Lameness
 NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
584	Bearly Reyning	LC RC S 1/2 2/8 1/2 2/8								1/2		1/2	70 1/2
		PENALTY											
		SCORE	-1/2	0	0	+1/2	0	+1/2	+1/2				
214	Shes Reys Cat	SCR											
		PENALTY											
		SCORE											
459	Jaymes Bond												73 1/2
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
515	Shine Smarter	SCR											
		PENALTY											
		SCORE											
243	Smarter Than Nic												70 1/2
		PENALTY											
		SCORE	0	0	-1/2	+1/2	+1/2	0	0				
271	CR Dainty N Tuff												73
		PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	+1	+1/2				
238	Heres Your Bud Kickr												68 1/2
		PENALTY											
		SCORE	0	0	+1/2	-1	0	-1/2	0			1/2	
236	Lizzies Lil Secret												72
		PENALTY											
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2			1	
280	Second Thoughtz												65
		PENALTY	2	1									
		SCORE	0	-1/2	+1/2	0	-1/2	0	+1/2				
570	Bet Hesa Turnin												0
		PENALTY	1	1									
		SCORE	-1/2	-1/2	-1/2								
517	Sliver Of Majesty												70 1/2
		PENALTY											
		SCORE	0	0	+1/2	0	0	0	0				
412	Like Shine Wine												72
		PENALTY											
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2				

Judge's Signature: Mike Lund



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			LC	RC	S	3/2	S	3/2	S/B				
584	Bearly Reyning	MANEUVER											
		PENALTY											
		SCORE	-1/2	0	-1/2	0	0	+1/2	0				69 1/2
214	Shes Reys Cat	MANEUVER											
		PENALTY											
		SCORE											
459	Jaymes Bond	MANEUVER											
		PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				73
515	Shine Smarter	MANEUVER											
		PENALTY											
		SCORE											
243	Smarter Than Nic	MANEUVER											
		PENALTY											
		SCORE	-1/2	-1/2	-1/2	0	+1/2	+1/2	0				69 1/2
271	CR Dainty N Tuff	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2				74 1/2
238	Heres Your Bud Kickr	MANEUVER											
		PENALTY					1/2						
		SCORE	0	0	0	-1	-1/2	-1/2	0		1/2		67 1/2
236	Lizzies Lil Secret	MANEUVER											
		PENALTY		1									
		SCORE	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0		1		70
280	Second Thoughtz	MANEUVER											
		PENALTY	1/2 MP	1/2									
		SCORE	-1/2	-1	+1/2	0	-1/2	0	+1/2		6		63 MP
570	Bet Hesa Turnin	MANEUVER											
		PENALTY		1	1								
		SCORE	-1/2	-1/2	-1/2	0							0
517	Sliver Of Majesty	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	0	0	-1/2	0	-1/2				70
412	Like Shine Wine	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				72 1/2

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			LC	RC	S	3/2	S	3/2	SB				
107	Metallic Hustler	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2				72
378	Smart Nicholas	PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2				72 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Marilyn Peters



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
584	Bearly Reyning		0	0	-1/2	0	+1/2	+1/2	+1/2			71
214	Shes Reys Cat	SCR										
459	Jaymes Bond		+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1		1/2	74
515	Shine Smarter	SCR										
243	Smarter Than Nic		0	0	0	0	+1	+1/2	+1/2			72
271	CR Dainty N Tuff		+1/2	0	+1/2	+1	+1/2	+1	0			73 1/2
238	Heres Your Bud Kickr		0	0	0	-1/2	0	0	0		1/2	69
236	Lizzies Lil Secret		0	0	+1/2	+1/2	+1/2	+1/2	0		1	71
280	Second Thoughtz	R	0	-1	+1/2	0	-1/2	0	+1/2			68 1/2
570	Bet Hesa Turnin		-1/2	0	-1/2	0	0	0	0			0
517	Sliver Of Majesty		+1/2	0	0	0	0	+1/2	-1/2			70 1/2
412	Like Shine Wine		0	0	+1/2	+1/2	0	+1/2	+1/2			72

Judge's Signature: *Rick Chayer*



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
107	Metallic Hustler	MANEUVER	1/2									1/2	72
		PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1/2				
378	Smart Nicholas	MANEUVER											73
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2				
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Rick Chayer*