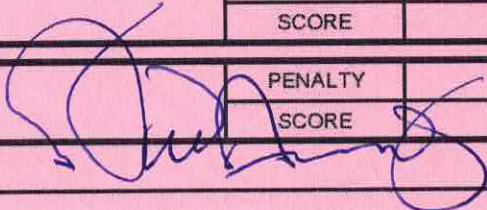


Show #512: Wild Rag Cattle Classic #2 (5/6/2025-5/11/2025)

50. SRCHA YBDBD: Youth Box Drive Box Drive Go: C (Composite) - Shown: 1

| Place | Back# | Horse's Name | Exhibitor's Name | Score | Owner's Name |
|-------|-------|------------------|------------------|--------|--------------------|
| 1 | 349 | Very Smart Pearl | Elizabeth Vinson | 131.00 | Dallas J Zaloudeck |

| | | | | | | | | | | | | |
|--|------------------|-----------------|------|---|---|------------------------|---|---|---|---|---------------|-------|
| EVENT Wild Rag Cattle Classic #2 | | GO-ROUND 1 Rein | | DATE 5/10/2025 | | JUDGE David Avery | | | | | | |
| CLASS #50 - SRCHA YBDBD - Youth Box Drive Box Drive | | | | NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com | | | | | | | | |
| | | | | NRCHA | | REINED WORK JUDGE CARD | | | | | | |
| | | | | Effective November 16, 2024 | | | | | | | | |
| 1/2 POINT PENALTIES: - Not changing leads within the same stride - Jogging first two strides | | | | - Over or under spin 1/8 turn | | | | | | | | |
| 1 Point Penalties - Out of Lead - Slipping rein in the bridle - Over or under spin 1/4 turn | | | | - Out of lead each 1/4 circle - Scotching or anticipating stop | | | | | | | | |
| 2 Point Penalties - Lead missed around end of arena past second corner - Not ever changing leads in patterns where there is only 1/2 circle - Failure to run by marker before stop is initiated - Freezing up in turn - Breaking gait - Jogging beyond two strides up until one-half circle or one-half arena length - On trot in patterns, failure to stop before executing a lope departure - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait. - At end of pattern, failure to hesitate to demonstrate completion of pattern. | | | | - 0- Score - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn) - Two hands on the reins in a bridle or two-rein class - Fingers between the reins in a bridle class, except the two rein class - Horse balking - Bloody mouth (inside) - Illegal equipment - Leaving working area before pattern is complete - Fall of horse or rider - Backing more than 2 strides when no back up is called for in the pattern. - Jogging in excess of one-half circle or one-half the length of the arena - Improper Western Attire - Failure to work in the proper working order | | | | | | | | |
| 5 Point Penalties - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse. - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate. | | | | NO SCORE: - Abuse - Lameness | | | | | | | | |
| | | | | NE - Failure of an exhibitor to attempt to work the pattern. | | | | | | | | |
| | | | | NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. | | | | | | | | |
| | | | | MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor | | | | | | | | |
| | | | | MANEUVER DESCRIPTION | | | | | | | | |
| | | | | StR 1/4L LC 00 RC 00 stop 3/4 R stop 3/4L | | | | | | | | |
| # | HORSE | MANEUVER | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Penalty Total | SCORE |
| 349 | Very Smart Pearl | PENALTY | | | | | | | | | | |
| | | SCORE | +1/2 | +1/2 | 0 | 0 | 0 | | | | | 0 |
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| Judge's Signature:  | | | | | | | | | | | | |
| Printed from HSW | | | | | | | | | | | | |

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

A - Cow that won't run

B - Cow that doesn't respect horse

C - When cow leaves arena

CREDITS

A - Maintaining control of the cow at all times

B - Maintaining Proper Position

C - Degree of difficulty

D - Eye Appeal

NO SCORE:

A - Abuse

B - Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each work will be limited to 1 minute 45 seconds.

PENALTIES

1 POINT PENALTIES

A - Loss of working advantage

P - Working out of Position

C - Changing sides on second Drive

T - On first drive, failure to drive past the middle marker

3 POINT PENALTIES

D - Dangerous Position

K - Knocking down the cow without having a working advantage

W - Performing a fence turn (whether initiated by horse or rider)

Z - Failure to drive cow past middler marker on second drive before time expires

5 POINT PENALTIES

B - Spurring or hitting in front of cinch, at anytime

C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

F - Failure to initiate at least one turn/change on the second boxing phase before terminating the work.

X - Running cow into back fence with force

BOX DRIVE JUDGE CARD

Effective November 16, 2024

0- SCORE

A - Turn tail

B - Using two hands on the reins in a bridle or two-rein

C - Fingers between the reins in a bridle class, except in the two-rein

D - Balking

E - Extremely Out of Control

F - Bloody mouth (inside)

G - Illegal equipment

H - Leaving working area before pattern or work is complete

I - Fall of horse or rider

J - Schooling of the horse between rein work and cow work

K - Schooling between cows, if new cow is awarded.

M - Improper Western Attire

N - Failure to work in the proper working order

Q - On first drive down fence, failure to drive cow past middle marker after two attempts


NE - Failure of an exhibitor to attempt to complete the work

(++ Excellent=+2 / + Very Good = +1 / ✓+ Good=+1/2 / ✓ Average= 0 / ✓- Poor= -1/2 / - Very Poor= -1 / -- Extremely Poor = -2)

| # | HORSE | | RUN CONTENT (++) / + / ✓+ / ✓ / ✓- / - / --) | | | | | | | PENALTIES | | | SCORE | |
|-----|------------------|---------|--|-----------------------|--------|-----------------------|-----------------------|-------------------------|------------|-----------|---------|---------|-------|--------------------|
| | | | Boxing | Drive (Run & Rate) | Boxing | Drive (Run & Rate) | Position & Control | Degree of Difficulty | Eye Appeal | Courage | 3 Point | 5 Point | | Total Penalties |
| 349 | Very Smart Pearl | PENALTY | AP | | | | | | | | | | | 265 |
| | | CONTENT | ✓- | ✓- | ✓- | ✓- | - | ✓ | ✓ | ✓ | | | | |
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1/2 POINT PENALTIES:
- Not changing leads within the same stride
- Jogging first two strides

- Over or under spin 1/8 turn



REINED WORK JUDGE CARD

Effective November 16, 2024

- 1 Point Penalties**
- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop
- 2 Point Penalties**
- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.
- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.
- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order
- NO SCORE:**
- Abuse
- Lameness
- NE -** Failure of an exhibitor to attempt to work the pattern.

Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

| # | HORSE | MANEUVER DESCRIPTION | stop/back LC 00 RC 00 stop 3/4 R stop 3/4 L | | | | | | | | Penalty Total | SCORE |
|-----|------------------|----------------------|---|---|---|---|---|---|---|---|---------------|-------|
| | | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | | |
| 349 | Very Smart Pearl | PENALTY | | | | | 0 | | | | 0 | 0 |
| | | SCORE | 0 | 0 | 0 | 0 | | | | | 0 | 0 |
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| | | SCORE | | | | | | | | | | |

GUIDE FOR "NEW COW"
(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)
A - Cow that won't run
B - Cow that doesn't respect horse
C - When cow leaves arena

CREDITS
A - Maintaining control of the cow at all times
B - Maintaining Proper Position
C - Degree of difficulty
D - Eye Appeal

NO SCORE:
A - Abuse
B - Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each work will be limited to 1 minute 45 seconds.

NRCHA

BOX DRIVE JUDGE CARD
Effective November 16, 2024

PENALTIES
1 POINT PENALTIES
A - Loss of working advantage
P - Working out of Position
C - Changing sides on second Drive
T - On first drive, failure to drive past the middle marker
3 POINT PENALTIES
D - Dangerous Position
K - Knocking down the cow without having a working advantage
W - Performing a fence turn (whether initiated by horse or rider)
Z - Failure to drive cow past middle marker on second drive before time expires
5 POINT PENALTIES
B - Spurring or hitting in front of cinch, at anytime
C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
F - Failure to initiate at least one turn/change on the second boxing phase before terminating the work.
X - Running cow into back fence with force

0-SCORE
A - Turn tail
B - Using two hands on the reins in a bridle or two-rein
C - Fingers between the reins in a bridle class, except in the two-rein
D - Balking
E - Extremely Out of Control
F - Bloody mouth (inside)
G - Illegal equipment
H - Leaving working area before pattern or work is complete
I - Fall of horse or rider
J - Schooling of the horse between rein work and cow work
K - Schooling between cows, if new cow is awarded.
M - Improper Western Attire
N - Failure to work in the proper working order
Q - On first drive down fence, failure to drive cow past middle marker after two attempts
NE - Failure of an exhibitor to attempt to complete the work

(++ = Excellent = +2 / + Very Good = +1 / ✓ = Good = +1/2 / ✓ Average = 0 / ✓ - Poor = -1/2 / - Very Poor = -1 / - - Extremely Poor = -2)

| # | HORSE | | RUN CONTENT (++ / + / ✓ + / ✓ / ✓ - / - / -) | | | | | | | | PENALTIES | | | SCORE |
|-----|------------------|---------|--|--------------------|--------|--------------------|--------------------|----------------------|------------|---------|-----------|---------|-----------------|-------|
| | | | Boxing | Drive (Run & Rate) | Boxing | Drive (Run & Rate) | Position & Control | Degree of Difficulty | Eye Appeal | Courage | 3 Point | 5 Point | Total Penalties | |
| 349 | Very Smart Pearl | PENALTY | A | | | | | | | | | | 1 | 660 |
| | | CONTENT | ✓ | ✓ | ✓ | — | ✓ | — | ✓ | ✓ | | | | |
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