

Show #510: Wild Rag Cattle Classic #1 (5/6/2025-5/11/2025)

42. NRCHA YCH: Youth Cow Horse Go: C (Composite) - Shown: 17

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$378.00	1	156	BS Tripps Jaybird	Hailey Lawley	295.00	Rollin MC Horses
\$302.40	2	215	Dr Boonolena	Brent Shopbell	289.00	Baily Brent Bree Shopbell
\$226.80	3	226	Hickory Ten Times	Tucker Dove	288.50	Katie Dove
\$151.20	4	436	Shiney Little Rey	Audrey Bridges	287.50	Audrey Bridges
\$113.40	5	288	Royal Roanie Smart	Maggie J Nance	283.00	Chris & Jessie Nance
\$88.20	6	403	Blazen Beretta	Madison McCulloch	280.00	Matthew And Susan
	7	449	Idriveanapple	Case Cox	278.50	Chris Cox
	8	385	Seven S Johnny Reb	Roman Moran	278.00	Roman Moran
	9	224	Juan Cat Two	Tucker Dove	275.00	Katie Dove
	10	581	Diamonds Over Cash	Tegan Green	274.00	TJ & Chelsey Green
	11	176	Shinen Metallic Cat	Taylor Allen	273.00	Taylor Allen
	12	312	Smart Rey Star	Serafina Elaine Campbell	261.00	Serafina Elaine Campbell
	13	118	SHIVERZ	Hunter Hays	120.00	Walter Greeman And Tammy

43. NRCHA YCH13: Youth Cow Horse 13 & Under Go: C (Composite) - Shown: 2

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	226	Hickory Ten Times	Tucker Dove	288.50	Katie Dove
	2	224	Juan Cat Two	Tucker Dove	275.00	Katie Dove

CLASS #42 - NRCHA YCH - Youth Cow Horse

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order.

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
288	Royal Roanie Smart	PENALTY										72
		SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2			
403	Blazen Beretta	PENALTY										69 1/2
		SCORE	0	0	0	+1/2	0	-1/2	-1/2			
156	BS Tripps Jaybird	PENALTY										72
		SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2			
568	Ima Wild Haired Mate	PENALTY		3	1	0						0
		SCORE	-1/2	-1/2	-1/2	0						
120	Paint It Blak	PENALTY		1/2								0
		SCORE	-1/2	0								
548	Smart Rem N Be	PENALTY										
		SCORE										
224	Juan Cat Two	PENALTY	2					1/2				2 1/2 (H)
		SCORE	0	-1/2	-1	0	-1/2	-1/2	-1			
215	Dr Boonolena	PENALTY										70 1/2
		SCORE	0	0	-1/2	0	+1/2	+1/2	0			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Mike Lund

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- Not changing leads within the same stride
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- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
385	Seven S Johnny Reb	PENALTY										
		SCORE	0	0	-1/2	0	0	+1/2	0			70
189	Teninas Hickory	PENALTY										
		SCORE										
581	Diamonds Over Cash	PENALTY		3, 2							5	63 1/2
		SCORE	-1/2	-1/2	-1/2	0	0	0	0			
388	Better Bamacat	PENALTY										0
		SCORE	0	0	-1							
312	Smart Rey Star	PENALTY										68
		SCORE	0	0	0	-1	-1/2	-1/2	0			
436	Shiney Little Rey	PENALTY										70 1/2
		SCORE	0	0	0	-1/2	+1/2	+1/2	0			
549	Bet On A Playboy	PENALTY										
		SCORE										
176	Shinen Metallic Cat	PENALTY		5 1/2							5	66 1/2
		SCORE	0	0	0	+1/2	+1/2	+1/2	0			
449	Idriveanapple	PENALTY										69
		SCORE	0	+1/2	0	-1	0	-1/2	0			
226	Hickory Ten Times	PENALTY	2								2	69 1/2
		SCORE	0	0	0	+1/2	+1/2	0	+1/2			
118	SHIVERZ	PENALTY	1/2	1	1/2							0
		SCORE	-1/2	-1/2	-1							
551	Cat Walks Into A Bar	PENALTY			1							0
		SCORE	0	-1/2	+1/2							

Judge's Signature: Mike Lund

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- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
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- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
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5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
288	Royal Roanie Smart	PENALTY										
		SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2			72
403	Blazen Beretta	PENALTY										
		SCORE	0	0	0	+1/2	+1/2	0	+1/2			71 1/2
156	BS Tripps Jaybird	PENALTY										
		SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2			72 1/2
568	Ima Wild Haired Mate	PENALTY										
		SCORE	-1/2	-1/2	0							0
120	Paint It Blak	PENALTY										
		SCORE	-1/2									0
548	Smart Rem N Be	PENALTY										
		SCORE										
224	Juan Cat Two	PENALTY										
		SCORE	0	-1/2	-1	0	-1/2	0	-1/2			67 1/2
215	Dr Boonolena	PENALTY										
		SCORE	-1/2	0	-1/2	0	0	+1/2	+1/2			70
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:

Rick Chayer

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - For each length horse runs past cow
 - Working out of position
 - Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - N- Excessive hollering

- 2 POINT PENALTIES
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (✓) (✓+) (✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
288	Royal Roanie Smart	PENALTY												67
		CONTENT	✓	-	✓ A A	✓	✓	✓	-					
403	Blazen Beretta	PENALTY			C	P								2 69½
		CONTENT	✓	✓	✓ A A	✓	✓	+	✓					
156	BS Tripps Jaybird	PENALTY												77
		CONTENT	✓	✓	✓ + +	✓	+	+	+					
568	Ima Wild Haired Mate	PENALTY				P								1 70
		CONTENT	✓	✓	✓ A A	✓	+	✓	✓					
120	Paint It Blak	PENALTY												Ø
		CONTENT	✓											
548	Smart Rem N Be	PENALTY												SCR
		CONTENT												
224	Juan Cat Two	PENALTY												71½
		CONTENT	✓	✓	✓ A A	✓	✓	✓	✓					
215	Dr Boonolena	PENALTY												74½
		CONTENT	✓ A	✓	✓ A A	✓	+	✓	✓					
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
385	Seven S Johnny Reb	MANEUVER	00	00	S	L 3/2	S	R 3/2	S+B			71
		PENALTY										
		SCORE	0	+1/2	0	0	+1/2	0	0			
189	Teninas Hickory	MANEUVER										
		PENALTY										
		SCORE										
581	Diamonds Over Cash	MANEUVER	1,1,1	2							5	64
		PENALTY										
		SCORE	-1	-1/2	0	0	+1/2	0	0			
388	Better Bamacat	MANEUVER										0
		PENALTY										
		SCORE	0	0	-1							
312	Smart Rey Star	MANEUVER										69
		PENALTY										
		SCORE	0	0	0	-1/2	0	-1/2	0			
436	Shiney Little Rey	MANEUVER										71 1/2
		PENALTY										
		SCORE	+1/2	0	+1/2	0	0	+1/2	0			
549	Bet On A Playboy	MANEUVER										
		PENALTY										
		SCORE										
176	Shinen Metallic Cat	MANEUVER		5								5 R 65 1/2
		PENALTY										
		SCORE	0	-1/2	0	0	+1/2	+1/2	0			76 1/2
449	Idriveanapple	MANEUVER										69 1/2
		PENALTY										
		SCORE	0	0	0	-1/2	0	0	0			
226	Hickory Ten Times	MANEUVER	1,1								2	69
		PENALTY										
		SCORE	-1/2	0	0	0	+1/2	+1/2	+1/2			
118	SHIVERZ	MANEUVER										0
		PENALTY										
		SCORE	-1/2	+1/2								
951		MANEUVER										0
		PENALTY										
		SCORE	0	-1/2	0							

Judge's Signature:

Rick Chayer

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

NRCHA

**COW WORK
JUDGE CARD**

Effective November 16, 2024

4- Cow that won't run
3- Cow that doesn't respect horse
2- When cow leaves arena

CREDITS

1- Maintaining control of the cow at all times

5 POINT PENALTIES

A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

9. SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment

- N- Improper Western Attire
O - Failure to work in the proper working order

NO SCORE:

- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2

† Very Good = †

$$\checkmark + \text{Good} = +1/2$$

✓ Average = 0

✓ K001200 - 0

χ^2 -Pool = -1/2

- Very Poor = -1

.. Extremely Poor = .2

[illegible]

Add on
Judge's Signature:

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