

SHOW:	Pre Futurity
CLASS:	Open Heading
DATE:	8/16/25

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	475	PENALTY					X	X				
		MANEUVER SCORE	+1	+2					X	X	0✓	
2	200	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	-1	0	0	X	X	72✓	
3	401	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	+1½	0	0	X	X	74½✓	
4	189	PENALTY					X	X				
		MANEUVER SCORE	+1	0	+1	+1	0	0	X	X	73✓	
5	262	PENALTY					X	X				
		MANEUVER SCORE	0	+1	0	+½	0	0	X	X	71½✓	
6	240	PENALTY	5C				X	X			5✓	
		MANEUVER SCORE	0	+1	+1	+1	0	0	X	X	68	
7	471	PENALTY					X	X				
		MANEUVER SCORE	0	+1					X	X	0✓	
8	237	PENALTY	5C				X	X			5	
		MANEUVER SCORE	0	+1	0	0			X	X	66✓	
9	141	PENALTY	5C				X	X			5	
		MANEUVER SCORE	0	-1	-1	0	0	0	X	X	63✓	
10	458	PENALTY	5C				X	X			5	
		MANEUVER SCORE	0	+1	+1	0	0	0	X	X	67	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

SHOW:	Pre Futurity
CLASS:	Open Heading
DATE:	8/16/25

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- B - jumping the barrier
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- E - failure to face completely
- F - freeze up while facing

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- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

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- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a daily through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
11	272	PENALTY	5C								5✓	
		MANEUVER SCORE	+1	+1/2	+1/2	0	0	0			67	
12	473	PENALTY										
		MANEUVER SCORE	-1/2	0							0✓	
13	145	PENALTY										
		MANEUVER SCORE	-1/2	+1	+1	+1/2	0	0			72✓	
14	592	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0			74✓	
15	220	PENALTY										
		MANEUVER SCORE	+1	+1 1/2	+1	0	0	0			73 1/2✓	
16	514	PENALTY										
		MANEUVER SCORE	0	+1/2	0	-1/2	0	0			70✓	
17	558	PENALTY										
		MANEUVER SCORE	+1	+1	0	+1/2	0	0			72 1/2✓	
18	271	PENALTY										
		MANEUVER SCORE	+1								0	
19	476	PENALTY										
		MANEUVER SCORE	+1	-1							0	
20	561	PENALTY	5C								5	
		MANEUVER SCORE	+1	+1	+1	0	0	0			68	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:



SHOW:	Pre Futurity
CLASS:	Open Heading
DATE:	8/16/25

## 2 Point Penalties

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- D - ducking off
- E - failure to face completely
- F - freeze up while facing

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- A - three-loop run

## 5 Point Penalties

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- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

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- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

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			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
21	391	PENALTY					X	X				
		MANEUVER SCORE	-1	-1	+1	-1	0	0	X	X	68✓	
22	321	PENALTY					X	X				
		MANEUVER SCORE	-2	+1	0	0	0	0	X	X	69✓	
23	223	PENALTY					X	X				
		MANEUVER SCORE	-1	+1	+1/2	+1/2	0	0	X	X	71✓	
24	196	PENALTY					X	X				
		MANEUVER SCORE	+1/2						X	X	0✓	
25	187	PENALTY					X	X				
		MANEUVER SCORE	-2	+1	+1/2	+1	0	0	X	X	70 1/2✓	
26	477	PENALTY					X	X				
		MANEUVER SCORE	+1	+1					X	X	0✓	
27	324	PENALTY	5c				X	X			5✓	
		MANEUVER SCORE	-2	0	0	0	0	0	X	X	63	
28	439	PENALTY	5c				X	X				
		MANEUVER SCORE	0						X	X	0✓	
29	275	PENALTY					X	X				
		MANEUVER SCORE	-1						X	X	0✓	
30	490	PENALTY	5c				X	X			5	
		MANEUVER SCORE	+1	+1/2	+1/2	0	0	0	X	X	67✓	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

SHOW:	Pre Futurity
CLASS:	Open Heading
DATE:	8/16/25

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
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- D - ducking off
- E - failure to face completely
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
31	673	PENALTY										
		MANEUVER SCORE	+1	+1	+2	+1	0	0			75	
32		PENALTY										
		MANEUVER SCORE										
33		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Dolly Chayer  
JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]  
JUDGE'S SIGNATURE:



SHOW:	Pre Futurity
CLASS:	Open Heeling
DATE:	8/16/25

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

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			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	475	PENALTY					X	X	X	X		
		MANEUVER SCORE	0						X	X	0	
2	518	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	+1				X	X	0	
3	453	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	+1	+1/2	0	0	X	X	73 1/2	
4	199	PENALTY					X	X	X	X		
		MANEUVER SCORE							X	X	0	
5	116	PENALTY					X	X	X	X		
		MANEUVER SCORE	0	0	+1	0	0	0	X	X	71	
6	272	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	-1	+1	+2	0	0	X	X	73	
7	467	PENALTY					X	X	X	X		
		MANEUVER SCORE	-1	0	0	+1	0	0	X	X	70	
8	612	PENALTY					X	X	X	X		
		MANEUVER SCORE	0	+1	+1	+1/2	0	0	X	X	72 1/2	
9	646	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	+1	+1	0	0	X	X	74	
10	609	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	0	+1/2	0	0	X	X	73 1/2	

Dolly Chaner

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chaner

JUDGE'S SIGNATURE

SHOW:	
CLASS:	
DATE:	

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

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			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
11	548	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	+1	+1	0	0	X	X	74	
12	165	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1 1/2	+1	+1	0	0	X	X	74 1/2	
13	234	PENALTY	2A				X	X	X	X	2	
		MANEUVER SCORE	+1	+1	+1	+1	0	0	X	X	72	
14	561	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	+1/2	0	0	0	X	X	72 1/2	
15	321	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1 1/2	+1	+1 1/2	0	0	X	X	75	
16	525	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1 1/2	+1	+2	0	0	X	X	75 1/2	
17	141	PENALTY					X	X	X	X		
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	0	X	X	71 1/2	
18	473	PENALTY					X	X	X	X		
		MANEUVER SCORE	0	+1	0	0	0	0	X	X	71	
19	271	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1						X	X	0	
20	476	PENALTY					X	X	X	X		
		MANEUVER SCORE	+1	+1	+1	+2	0	0	X	X	75	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEELING

SHOW:	
CLASS:	
DATE:	

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

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			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
21	194	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1	+1/2	0	0			73✓	
22	468	PENALTY	2A								2	
		MANEUVER SCORE	+1	0	-1	-1	0	0			67✓	
23	262	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0	0	0			73✓	
24	403	PENALTY										
		MANEUVER SCORE	0								0✓	
25	401	PENALTY										
		MANEUVER SCORE	+1	+1							0✓	
26	334	PENALTY										
		MANEUVER SCORE	+1	+1	+1/2	+1/2	0	0			75✓	
27	458	PENALTY										
		MANEUVER SCORE	+1	+1	-1	0	0	0			71✓	
28	477	PENALTY										
		MANEUVER SCORE	0	+1	+1	+1/2	0	0			72 1/2✓	
29	130	PENALTY										
		MANEUVER SCORE	0	+1	+1/2	+1/2	0	0			72✓	
30	236	PENALTY										
		MANEUVER SCORE	0								0✓	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

SHOW:	
CLASS:	
DATE:	

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

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			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
31	200	PENALTY										
		MANEUVER SCORE	0	-1/2	0	+1	0	0			70 1/2	
32	110	PENALTY										
		MANEUVER SCORE									0	
33	391	PENALTY	2A									
		MANEUVER SCORE	+1	+1							0	
34	275	PENALTY										
		MANEUVER SCORE	+1	+1	+1/2	+1/2	0	0			73	
35	142	PENALTY										
		MANEUVER SCORE	+1								0	
36	241	PENALTY	2A								2	
		MANEUVER SCORE	+1/2	-2	-1	0	0	0			65 1/2	
37	205	PENALTY										
		MANEUVER SCORE	-1	0	+1	+1	0	0			71	
38	466	PENALTY										
		MANEUVER SCORE	+1								0	
39	406	PENALTY										
		MANEUVER SCORE	+1	-1	0	0	0	0			70	
40	187	PENALTY										
		MANEUVER SCORE	+1	+1	+1 1/2	+2	0	0			75 1/2	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

*Dolly Chayer*

JUDGES SIGNATURE:



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

SHOW:	Pre Tutority
CLASS:	Amateur Heading
DATE:	8/16/25

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

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			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	458	PENALTY					X	X	3		3	
		MANEUVER SCORE	0	-1	-1	0	0	0	X	X	65	
2	484	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	-1	0	0	X	X	72	
3	441	PENALTY	5C				X	X			5	
		MANEUVER SCORE	0	+1	+1	0	0	0	X	X	67	
4	483	PENALTY					X	X	3			
		MANEUVER SCORE	0						X	X	0	
5	442	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	+1/2	0	0	X	X	73 1/2	
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				
		MANEUVER SCORE							X	X		

Dolly Chaner

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chaner

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEELING

SHOW:	Pre Futurity
CLASS:	Amateur Heeling
DATE:	8/16/25

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	✓	✓		
1	479	PENALTY	2A				X	X			2	
		MANEUVER SCORE	+1	+1	+1	+1/2	0	0	X	X	71 1/2	
2	442	PENALTY					X	X				
		MANEUVER SCORE	0	0	0	+1/2	0	0	X	X	70 1/2	
3	458	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1/2	+1/2	0	0	X	X	73	
4	482	PENALTY					X	X		3		
		MANEUVER SCORE	+1	-1					X	X	0	
5	612	PENALTY					X	X				
		MANEUVER SCORE	0	+1	+1	-1/2	0	0	X	X	71 1/2	
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				
		MANEUVER SCORE							X	X		

Dolly Chayer  
JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer  
JUDGE'S SIGNATURE:



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	Pre Futurity
CLASS:	Open
DATE:	8/16/25

## 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	559	PENALTY									
		MANEUVER SCORE	+1	+1	0	+1	0	0		73	
2	451	PENALTY									
		MANEUVER SCORE	0							0	
3	106	PENALTY									
		MANEUVER SCORE	+1							0	
4	219	PENALTY									
		MANEUVER SCORE	0	0	+1	+1	0	0		72	
5	368	PENALTY									
		MANEUVER SCORE	+1	+1	+1	+1	0	0		74	
6	200	PENALTY				11				2	
		MANEUVER SCORE	+1	+1	+1	-1	0	0		68	
7	434	PENALTY									
		MANEUVER SCORE	-2							0	
8	327	PENALTY									
		MANEUVER SCORE	0	+1/2	+1	-1/2	0	0		71	
9	452	PENALTY									
		MANEUVER SCORE	0							0	
10	326	PENALTY									
		MANEUVER SCORE	-2							0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

SHOW:	Pre Futurity
CLASS:	Open
DATE:	8/16/25

### 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

### 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

### 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

### 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

### Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
11	239	PENALTY									
		MANEUVER SCORE								0	
12	221	PENALTY									
		MANEUVER SCORE	+1	0	+1	+1	0	0		73	
13	340	PENALTY									
		MANEUVER SCORE								0	
14		PENALTY									
		MANEUVER SCORE	S	C	R	A	T	C	H		
15	199	PENALTY				1				1	
		MANEUVER SCORE	+1	+1	+1	-1	0	0		71	
16	447	PENALTY									
		MANEUVER SCORE	+1	+1	+2	+1	0	0		75	
17	330	PENALTY				III				3	
		MANEUVER SCORE	+1	+1	0	-1	0	0		68	
18	460	PENALTY									
		MANEUVER SCORE	0	-1	0	+1	0	0		70	
19	367	PENALTY				II				2	
		MANEUVER SCORE	+1	+1½	+1½	0	0	0		72½	
20	448	PENALTY									
		MANEUVER SCORE	+1	+1	0	-3				0	

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:



SHOW:	Pre Futurity
CLASS:	Open
DATE:	8/16/25

### 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

### 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

### 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

### 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

### Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
21	456	PENALTY									
		MANEUVER SCORE	+1	-2	+1	+1/2				0	
22	222	PENALTY									
		MANEUVER SCORE	0	0	-1	+1	0	0		70	
23	365	PENALTY				1				1	
		MANEUVER SCORE	0	+1	+1	0	0	0		71	
24	705	PENALTY									
		MANEUVER SCORE	0	+1/2	0	+1	0	0		71 1/2	
25	600	PENALTY									
		MANEUVER SCORE	-1	+1	+1	+1/2	0	0		71 1/2	
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

SHOW:	Pre Futurity
CLASS:	Amateur
DATE:	8/16/25

### 1 Point Penalty

• A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

### 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

### 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

### 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

### Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	459	PENALTY				SE	X	X		5	
		MANEUVER SCORE	-1	+1/2	-1 1/2	-3	0	0	X	60	
2	456	PENALTY					X	X			
		MANEUVER SCORE	+1	0	-2	+1	0	0	X	70	
3	637	PENALTY					X	X			
		MANEUVER SCORE					X	X	X	0	
4	559	PENALTY					X	X			
		MANEUVER SCORE	+1	+1	0	+1	0	0	X	73	
5	460	PENALTY				2F	X	X		2	
		MANEUVER SCORE	0	0	0	-2	0	0	X	66	
6		PENALTY					X	X			
		MANEUVER SCORE					X	X	X		
7		PENALTY					X	X			
		MANEUVER SCORE					X	X	X		
8		PENALTY					X	X			
		MANEUVER SCORE					X	X	X		
9		PENALTY					X	X			
		MANEUVER SCORE					X	X	X		
10		PENALTY					X	X			
		MANEUVER SCORE					X	X	X		

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	Pre Futurity
CLASS:	Youth
DATE:	8/16/25

## 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	434	PENALTY									
		MANEUVER SCORE	-2							0	
2		PENALTY									
		MANEUVER SCORE									
3		PENALTY									
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*

JUDGE'S SIGNATURE

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

SHOW:	
CLASS:	121000 Heading
DATE:	8/16/2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	475	PENALTY		0								
		MANEUVER SCORE	+1								0	
2	200	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1/2	0					72	
3	401	PENALTY										
		MANEUVER SCORE	+1	0	0	+1/2					71 1/2	
4	189	PENALTY										
		MANEUVER SCORE	+1	+2	+1	+1					75	
5	262	PENALTY										
		MANEUVER SCORE	+1/2	+1	0	+1/2					72	
6	240	PENALTY	50									
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2					67 1/2	
7	471	PENALTY										
		MANEUVER SCORE	0	+1	+1	0					0	
8	237	PENALTY	50									
		MANEUVER SCORE	+1	+1	+1	0					68	
9	141	PENALTY	50									
		MANEUVER SCORE	+1	+1/2	0	0					66 1/2	
10	458	PENALTY	50									
		MANEUVER SCORE	+2	+1	+1	-1/2					68 1/2	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

✓



SHOW:	
CLASS:	122000 Heading
DATE:	8/16/2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
11	272	PENALTY	5C									
		MANEUVER SCORE	0	0	0	0					65	
12	473	PENALTY										
		MANEUVER SCORE	0	0							0	
13	145	PENALTY										
		MANEUVER SCORE	+2	+1	+1	+1/2					74 1/2	
14	592	PENALTY										
		MANEUVER SCORE	+1/2	+1	+1	0					72 1/2	
15	220	PENALTY										
		MANEUVER SCORE	+1	+1/2	0	-1					70 1/2	
16	514	PENALTY										
		MANEUVER SCORE	+2	+1	0	0					73	
17	558	PENALTY										
		MANEUVER SCORE	+1 1/2	+1/2	+1/2	+1/2					73	
18	271	PENALTY										
		MANEUVER SCORE	+1	+1	0						0	
19	476	PENALTY		0								
		MANEUVER SCORE	+1 1/2	0							0	
20 10	561	PENALTY	5C									
		MANEUVER SCORE	+2	+1/2	+1/2	+1					71	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	122000 Heading
DATE:	8/16/2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
21	391	PENALTY										
		MANEUVER SCORE	0	-1	0	0					69	
22	321	PENALTY										
		MANEUVER SCORE	-2	0	+1	0					69	
23	223	PENALTY										
		MANEUVER SCORE	-2	+1	+1	0					70	
24	196	PENALTY				Ø						
		MANEUVER SCORE	+1½	+2	0	+1					0	
25	187	PENALTY										
		MANEUVER SCORE	-2	0	+1	+½					69½	
26	477	PENALTY		Ø								
		MANEUVER SCORE	0								0	
27	324	PENALTY	5C									
		MANEUVER SCORE	0	0	0	0					65	
28	439	PENALTY	5C	Ø								
		MANEUVER SCORE									0	
29	275	PENALTY			Ø							
		MANEUVER SCORE	0	0							0	
30 10	490	PENALTY	5C									
		MANEUVER SCORE	+1	+½	0	0					66½	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	
CLASS:	122000 Heading
DATE:	8/16/2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
31	673	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1/2					73 1/2	
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEELING

SHOW:	
CLASS:	124000 Heeling
DATE:	8/16/2025

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	475	PENALTY			Ø							
		MANEUVER SCORE	+1	0							0	
2	518	PENALTY				Ø						
		MANEUVER SCORE	+1	+2	+2						0	
3	453	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0					73	
4	199	PENALTY			Ø							
		MANEUVER SCORE	+1	+1							0	
5	116	PENALTY										
		MANEUVER SCORE	+1	+1	0	+1/2					72 1/2	
6	272	PENALTY										
		MANEUVER SCORE	+1	-1/2	0	+1 1/2					72	
7	467	PENALTY										
		MANEUVER SCORE	-1	0	-2	-1					66	
8	612	PENALTY										
		MANEUVER SCORE	0	+1	+1	+2					74	
9	646	PENALTY										
		MANEUVER SCORE	+1	+1	-1	0					71	
10	609	PENALTY										
		MANEUVER SCORE	+2	+1	+1	+1					75	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



SHOW:	
CLASS:	124000
DATE:	8/16/2025

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	548	PENALTY										
		MANEUVER SCORE	0	+1	+1	0					72	
12	165	PENALTY										
		MANEUVER SCORE	+1	+2	+2	+1					76	
13	234	PENALTY	2A									
		MANEUVER SCORE	0	-1	-3	-1					63	
14	561	PENALTY										
		MANEUVER SCORE	+1	+2	0	0					73	
15	321	PENALTY										
		MANEUVER SCORE	+1	+2	+1½	+1					75½	
16	525	PENALTY										
		MANEUVER SCORE	+1½	+1½	+2	+2					77	
17	141	PENALTY										
		MANEUVER SCORE	0	0	0	0					70	
18	473	PENALTY										
		MANEUVER SCORE	+1	0	0	+½					71½	
19	271	PENALTY			Ø							
		MANEUVER SCORE	0	0							0	
20 10	476	PENALTY										
		MANEUVER SCORE	+1½	+1½	+1½	+1					75½	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	124000
DATE:	8/16/2025

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
21	194	PENALTY										
		MANEUVER SCORE	+1	+1	+1 1/2	+1					74 1/2	
22	468	PENALTY	2A									
		MANEUVER SCORE	+1	+1/2	0	-1					68 1/2	
23	262	PENALTY										
		MANEUVER SCORE	+1	+1	0	0					72	
24	403	PENALTY			Ø							
		MANEUVER SCORE	+1	+2							0	
25	401	PENALTY			Ø							
		MANEUVER SCORE	+1 1/2	+2							0	
26	334	PENALTY										
		MANEUVER SCORE	+1 1/2	+2	+1 1/2	+1 1/2					76 1/2	
27	458	PENALTY										
		MANEUVER SCORE	+1	+1	0	0					72	
28	477	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1	0					72 1/2	
29	130	PENALTY										
		MANEUVER SCORE	0	0	+1	0					71	
30 10	236	PENALTY		Ø								
		MANEUVER SCORE	+1								0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	
CLASS:	124000
DATE:	8/16/2025

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
31	200	PENALTY										
		MANEUVER SCORE	0	0	0	0					70	
32	110	PENALTY		Ø								
		MANEUVER SCORE	+1								0	
33	391	PENALTY	2A		Ø							
		MANEUVER SCORE	+1	+1							0	
34	275	PENALTY										
		MANEUVER SCORE	0	0	0	+1					71	
35	142	PENALTY		Ø								
		MANEUVER SCORE	+1½								0	
36	241	PENALTY	2A									
		MANEUVER SCORE	0	0	-3	-3					62	
37	205	PENALTY										
		MANEUVER SCORE	0	0	+1	+1					72	
38	466	PENALTY			Ø							
		MANEUVER SCORE	+1	+1							0	
39	406	PENALTY										
		MANEUVER SCORE	0	-½	-½	-1					68	
40 16	167	PENALTY										
		MANEUVER SCORE	+1	+1	+2	+2					76	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	222000 Heading
DATE:	8/16/2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	✓	✓		
1	456	PENALTY										
		MANEUVER SCORE	+1/2	-2	-2	-2					64 1/2	
2	484	PENALTY										
		MANEUVER SCORE	+1	+1 1/2	+1 1/2	+1 1/2					75 1/2	
3	441	PENALTY	5C									
		MANEUVER SCORE	+1/2	+1/2	-1/2	-1/2					65	
4	483	PENALTY		Ø								
		MANEUVER SCORE	0								0	
5	442	PENALTY										
		MANEUVER SCORE	+1/2	+1/2	+1/2	0					71 1/2	
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	
CLASS:	224000 Heeling
DATE:	

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	479	PENALTY	2A									
		MANEUVER SCORE	+1/2	+1	+1	0					70 1/2	
2	442	PENALTY										
		MANEUVER SCORE	0	+1/2	+1/2	0					71	
3	458	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1/2	0					72	
4	482	PENALTY		Ø								
		MANEUVER SCORE	+1								0	
5	612	PENALTY										
		MANEUVER SCORE	0	0	0	0					70	
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	
CLASS:	118000 Tie down
DATE:	8/16/2025

## 1 Point Penalty

- A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	559	PENALTY									
		MANEUVER SCORE	+1	-1/2	0	+1/2				71	
2	451	PENALTY		Ø							
		MANEUVER SCORE								0	
3	106	PENALTY		Ø							
		MANEUVER SCORE	+2	-1						0	
4	219	PENALTY									
		MANEUVER SCORE	+1	+1	0	+1/2				72 1/2	
5	368	PENALTY									
		MANEUVER SCORE	+2	+1	+1	+1/2				74 1/2	
6	200	PENALTY				1A					
		MANEUVER SCORE	+1/2	0	0	-1/2				69	
7	434	PENALTY		Ø							
		MANEUVER SCORE	0							0	
8	327	PENALTY									
		MANEUVER SCORE	0	0	+1/2	0				70 1/2	
9	452	PENALTY		Ø							
		MANEUVER SCORE	+1/2							0	
10	326	PENALTY		Ø							
		MANEUVER SCORE	-1/2							0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	
CLASS:	118000 - Tie down
DATE:	8/16/2025

## 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
11	239	PENALTY		0							
		MANEUVER SCORE	0							0	
12	221	PENALTY									
		MANEUVER SCORE	+1/2	0	+1/2	+1/2				71 1/2	
13	348	PENALTY		0							
		MANEUVER SCORE								0	
14	199	PENALTY									
		MANEUVER SCORE	+1	+1	+1	+1				74	
15	447	PENALTY									
		MANEUVER SCORE	+1	+2	+2	+1				76	
16	330	PENALTY									
		MANEUVER SCORE	+1	-2	-1	0				68	
17	460	PENALTY									
		MANEUVER SCORE	0	-1	+1/2	+1/2				70	
18	367	PENALTY									
		MANEUVER SCORE	+1/2	0	+1/2	+1/2				71 1/2	
19	448	PENALTY				0					
		MANEUVER SCORE	+1/2	+1/2	0					0	
20 10	456	PENALTY			0						
		MANEUVER SCORE	0	-2						0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	
CLASS:	118000 - Tie down
DATE:	8/16/2025

## 1 Point Penalty

• A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
21	222	PENALTY									
		MANEUVER SCORE	+1	+1	+1	+1/2				73 1/2	
22	365	PENALTY									
		MANEUVER SCORE	+1	0	0	+1/2				71 1/2	
23	705	PENALTY									
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2				72	
24	682	PENALTY									
		MANEUVER SCORE	0	+1/2	+1/2	-1 1/2				69 1/2	
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	
CLASS:	218000 - Amt tie down
DATE:	8/16/2025

## 1 Point Penalty

• A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	459	PENALTY				5E					
		MANEUVER SCORE	-1/2	0	-1	-2				61 1/2	
2	456	PENALTY									
		MANEUVER SCORE	+1/2	0	-1	+1/2				70	
3	637	PENALTY									
		MANEUVER SCORE	+1/2	0						0	
4	559	PENALTY									
		MANEUVER SCORE	+1	+1	+1	+1/2				73 1/2	
5	460	PENALTY				5E					
		MANEUVER SCORE	0	-2	-2	-2				59	
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

SHOW:	
CLASS:	418000 - Youth tie down
DATE:	8/16/2025

<p><b>1 Point Penalty</b></p> <ul style="list-style-type: none"> <li>A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.</li> </ul> <p><b>2 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - freeze up in the box (refusing to move)</li> <li>B - jumping the barrier</li> <li>C - setting up or scotching</li> <li>D - failure to continue backing while roper is flanking the calf</li> <li>E - rubbing the rope</li> <li>F - slack in the rope</li> </ul> <p><b>3 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - a two-loop run</li> <li>B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)</li> </ul>	<p><b>5 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - refusing to enter the box</li> <li>B - rearing up in box</li> <li>C - breaking the barrier</li> <li>D - running into the calf</li> <li>E - horse walking up the rope (rope on ground)</li> <li>F - blatant disobedience including kicking, biting, bucking, rearing and striking</li> </ul> <p><b>Disqualifications:</b></p> <ul style="list-style-type: none"> <li>A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope</li> <li>B - excessive schooling at any time in the arena</li> <li>C - whipping or striking the horse with the rope</li> <li>D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand</li> <li>E - dragging the calf, while being tied or after the calf is tied, more than 12 feet</li> <li>F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.</li> <li>G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal</li> <li>H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)</li> </ul>
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	434	PENALTY									
		MANEUVER SCORE								0	
2		PENALTY									
		MANEUVER SCORE									
3		PENALTY									
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	
CLASS:	122000 All Age Heading
DATE:	8-16-2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	475	PENALTY										Missed catch
		MANEUVER SCORE	+1 1/2								0	
2	200	PENALTY										
		MANEUVER SCORE	+1 1/2	+1/2	0	-1/2					70 1/2	
3	401	PENALTY										
		MANEUVER SCORE	+1	+1	-1	+1					72	
4	189	PENALTY										
		MANEUVER SCORE	+1 1/2	+1	+1/2	+1					74	
5	262	PENALTY										
		MANEUVER SCORE	0	+1/2	+1/2	+1					72	
6	240	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	+1	0	0	+1					67	
7	471	PENALTY										
		MANEUVER SCORE	0	+1							0	
8	237	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	0	0	0	+1					66	
9	411	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	+2	0	0	0					67	
10	458	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	+1 1/2	0	0	-1/2					66	

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JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	12000 All Age Heading
DATE:	8-16-2025

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
11	272	PENALTY	5									
		MANEUVER SCORE	+2	+1/2	+1/2	+1/2					108 1/2	
12	413	PENALTY										
		MANEUVER SCORE	-1/2								0	
13	145	PENALTY										
		MANEUVER SCORE	+1/2	+1	0	0					71 1/2	
14	592	PENALTY										
		MANEUVER SCORE	-1/2	0	0	+1/2					70	
15	220	PENALTY										
		MANEUVER SCORE	+2	+1	-1	+1/2					72 1/2	
16	514	PENALTY										
		MANEUVER SCORE	-1/2	0	-1/2	-1/2					68 1/2	
17	558	PENALTY										
		MANEUVER SCORE	+2	+1	+1	+1					75	
18	271	PENALTY										
		MANEUVER SCORE	+1/2	+1							0	
19	476	PENALTY										
		MANEUVER SCORE									0	
210	561	PENALTY	5									
		MANEUVER SCORE	+1 1/2	+1/2	+1/2	+1/2					40	

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JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	
CLASS:	122000 All Age Heading
DATE:	8-16-25

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	✓	✓		
21	291	PENALTY										
		MANEUVER SCORE	-1/2	-1	+1	+1					70 1/2	
22	321	PENALTY										
		MANEUVER SCORE	-1	0	0	+1/2					69 1/2	
23	223	PENALTY										
		MANEUVER SCORE	-1	0	-1/2	-1/2					68	
24	196	PENALTY										
		MANEUVER SCORE	+1/2								0	
25	187	PENALTY										
		MANEUVER SCORE	-2	+1/2	+1/2	+1					70	
26	474	PENALTY										
		MANEUVER SCORE	+1								0	
27	324	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	-2	0	0	0					63	
28	439	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	+1 1/2								0	
29	275	PENALTY										
		MANEUVER SCORE	-1	+1/2	+1/2						0	
30	490	PENALTY	5 <sup>c</sup>									
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2					67 1/2	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	122000 All Age Hedding
DATE:	8-16

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header	Heeler	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop ✓		
31	1073	PENALTY					X	X				74
		MANEUVER SCORE	+1 1/2	+1	+1	+1/2			X	X		
2		PENALTY					X	X				
		MANEUVER SCORE							X	X		
3		PENALTY					X	X				
		MANEUVER SCORE							X	X		
4		PENALTY					X	X				
		MANEUVER SCORE							X	X		
5		PENALTY					X	X				
		MANEUVER SCORE							X	X		
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				1073 1
		MANEUVER SCORE							X	X		

Kent

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

*[Signature]*



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

## AQHA HEELING

SHOW:	
CLASS:	124000 All Age Heeling
DATE:	8-10-25

### 2 Point Penalty

- A - header breaking the barrier

### 3 Point Penalty

- A - additional loop on either end

### 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

### Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	475	PENALTY										
		MANEUVER SCORE									0	
2	518	PENALTY										
		MANEUVER SCORE	+1	+1/2							0	
3	453	PENALTY										
		MANEUVER SCORE	+1 1/2	+1 1/2	+1 1/2	+1					75 1/2	
4	199	PENALTY										
		MANEUVER SCORE	+1								0	
5	116	PENALTY										
		MANEUVER SCORE	+1	0	+1/2	+1/2					72	
6	272	PENALTY										
		MANEUVER SCORE	+1/2	0	0	+1					71 1/2	
7	467	PENALTY										
		MANEUVER SCORE	-1	0	0	0					69	
8	612	PENALTY										
		MANEUVER SCORE	-1	+1/2	+1/2	0					70	
9	6410	PENALTY										
		MANEUVER SCORE	+1 1/2	+1	-1/2	+1					73	
10	609	PENALTY										
		MANEUVER SCORE	+1	0	+1	+1					73	

Kent

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEELING

SHOW:	
CLASS:	124000 All Age Heeling
DATE:	

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a daily through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
11	548	PENALTY										
		MANEUVER SCORE	-1/2	+1/2	+1/2	+1/2					71	
12	165	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1/2					73 1/2	
13	234	PENALTY	2									
		MANEUVER SCORE	+1 1/2	0	-1	+1/2					69	
14	561	PENALTY										
		MANEUVER SCORE	+2	+1	+1	+1/2					74 1/2	
15	321	PENALTY										
		MANEUVER SCORE	0	+1/2	+1	+1/2					72	
16	525	PENALTY										
		MANEUVER SCORE	+1	+2	+1	+1					75	
17	141	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0					73	
18	473	PENALTY										
		MANEUVER SCORE	-1/2	+1	+1/2	+1/2					71 1/2	
19	271	PENALTY										
		MANEUVER SCORE	+1	+1/2							0	
20	476	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1					74	

Ken +

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



SHOW:	
CLASS:	124000 All Age Heeling
DATE:	8-16-25

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
21	194	PENALTY										
		MANEUVER SCORE	0	+1	+1	+1					73	
22	468	PENALTY										
		MANEUVER SCORE	+1 1/2	0	-1	0					68 1/2	
23	262	PENALTY										
		MANEUVER SCORE	+1 1/2	+1 1/2	+1	+1 1/2					73 1/2	
24	403	PENALTY										
		MANEUVER SCORE	+1 1/2	4 1/2							0	
25	401	PENALTY										
		MANEUVER SCORE	+1 1/2	+1 1/2							0	
26	334	PENALTY										
		MANEUVER SCORE	+1 1/2	+1	+1	-1 1/2					73	
27	458	PENALTY										
		MANEUVER SCORE	+1	0	+1 1/2	+1 1/2					72	
28	477	PENALTY										
		MANEUVER SCORE	0	+1	+1	0					72	
29	130	PENALTY										
		MANEUVER SCORE	-1 1/2	0	0	-1 1/2					69	
30	236	PENALTY										
		MANEUVER SCORE	+1 1/2								0	

Kent

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:

CLASS:

DATE:

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
3 <sup>1</sup>	200	PENALTY					X	X				
		MANEUVER SCORE	-1/2	0	0	0			X	X	69 1/2	
3 <sup>2</sup>	110	PENALTY					X	X				
		MANEUVER SCORE	+1 1/2	+1					X	X	0	
3 <sup>3</sup>	391	PENALTY	2				X	X				
		MANEUVER SCORE	+1	+1/2					X	X	0	
3 <sup>4</sup>	275	PENALTY					X	X				
		MANEUVER SCORE	+1/2	+1	+1/2	+1			X	X	73	
3 <sup>5</sup>	142	PENALTY	2		5		X	X				
		MANEUVER SCORE	+2	+1	-2	0			X	X	0	
3 <sup>6</sup>	241	PENALTY	2 <sup>+</sup>		5 <sup>c</sup>		X	X				
		MANEUVER SCORE	+2	+1/2	-2	0			X	X	63 1/2	
3 <sup>7</sup>	205	PENALTY					X	X				
		MANEUVER SCORE	-1 1/2	-1/2	+1	+1			X	X	70	
3 <sup>8</sup>	466	PENALTY					X	X				
		MANEUVER SCORE	+1	+1/2					X	X	0	
3 <sup>9</sup>	406	PENALTY					X	X				
		MANEUVER SCORE	-1/2	-1/2	0	-1/2			X	X	69 1/2	
4 <sup>0</sup>	187	PENALTY					X	X				
		MANEUVER SCORE	+2	+1/2	+1 1/2	+2			X	X	76	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	
CLASS:	222000 Amt Heading
DATE:	

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

## 3 Point Penalty

- A - three-loop run

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	458	PENALTY		43			X	X				
		MANEUVER SCORE	-1/2	0	0	0			X	X	66 1/2	
2	484	PENALTY					X	X				
		MANEUVER SCORE	+1/2	+1	0	-1/2			X	X	71	
3	441	PENALTY	5C				X	X				
		MANEUVER SCORE	-1/2	+1/2	+1/2	+1/2			X	X	66	
4	483	PENALTY		3A			X	X				
		MANEUVER SCORE	+1/2						X	X	0	
5	442	PENALTY					X	X				
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1			X	X	72 1/2	
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				
		MANEUVER SCORE							X	X		

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	224 200 Am+Heeling
DATE:	8-10-25

## 2 Point Penalty

- A - header breaking the barrier

## 3 Point Penalty

- A - additional loop on either end

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	479	PENALTY	2				X	X				
		MANEUVER SCORE	+1 1/2	+1 1/2	+1 1/2	+1 1/2			X	X	70	
2	442	PENALTY					X	X				
		MANEUVER SCORE	0	+1 1/2	0	0			X	X	70 1/2	
3	458	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	+1 1/2			X	X	73 1/2	
4	482	PENALTY			3A		X	X				
		MANEUVER SCORE	+1	+1					X	X	0	
5	612	PENALTY					X	X				
		MANEUVER SCORE	+1 1/2	+1 1/2	+1 1/2	-2			X	X	69 1/2	
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				
		MANEUVER SCORE							X	X		

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
**AQHA TIE-DOWN**

SHOW:	
CLASS:	118 000 All Age Tie Down
DATE:	

## 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	559	PENALTY									
		MANEUVER SCORE	+1 1/2	0	-1	+1				72 1/2	
2	451	PENALTY									
		MANEUVER SCORE	+2							0	
3	106	PENALTY									
		MANEUVER SCORE	+1							0	
4	219	PENALTY									
		MANEUVER SCORE	+2	+1	+1 1/2	+1				74 1/2	
5	368	PENALTY									
		MANEUVER SCORE	+1 1/2	+1	+1	+1 1/2				74	
6	200	PENALTY				1					
		MANEUVER SCORE	0	0	-1	+1 1/2				68 1/2	
7	434	PENALTY									
		MANEUVER SCORE	-1	-1						0	
8	327	PENALTY				2 <sup>F</sup>					
		MANEUVER SCORE	-1 1/2	+1	+1 1/2	-1 1/2				68 1/2	
9	452	PENALTY									
		MANEUVER SCORE	-1							0	
10	324	PENALTY									
		MANEUVER SCORE	-1							0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

SHOW:

CLASS:

DATE:

### 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

### 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

### 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

### 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

### Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	239	PENALTY									
		MANEUVER SCORE	+1							0	
12	221	PENALTY									
		MANEUVER SCORE	+1	+1	+1	+1				74	
13	348	PENALTY									
		MANEUVER SCORE								0	
14	391	PENALTY									
		MANEUVER SCORE								500	
15	199	PENALTY									
		MANEUVER SCORE	0	+1/2	+1/2	+1/2				7 1/2	
16	447	PENALTY									
		MANEUVER SCORE	+1	+1	+1/2	+1/2				74	
17	330	PENALTY				1/1					
		MANEUVER SCORE	+1	-1/2	-1/2	+1				69	
18	460	PENALTY									
		MANEUVER SCORE	+1	0	-1/2	+1/2				71	
19	367	PENALTY				1/1					
		MANEUVER SCORE	+1	+1	+1	+1				73	
20	448	PENALTY				5					
		MANEUVER SCORE	+1/2	0	-1/2					0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	
CLASS:	118000 All Age Tie Down
DATE:	8-16-25

## 1 Point Penalty

A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
21	456	PENALTY									
		MANEUVER SCORE	+1	-2						0	
22	222	PENALTY									
		MANEUVER SCORE	+1/2	+1/2	-1	0				70	
23	305	PENALTY									
		MANEUVER SCORE	+1	+1	0	+1				73	
24	705	PENALTY				2F					
		MANEUVER SCORE	+1/2	-1/2	-1/2	+1/2				68	
25	682	PENALTY									
		MANEUVER SCORE	+1/2	+1/2	0	0				71	
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA TIE-DOWN

SHOW:	
CLASS:	218000 Amt Tie Down
DATE:	

## 1 Point Penalty

• A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

## 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

## 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

## 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

## Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	459	PENALTY				5 <sup>E</sup>	X	X			
		MANEUVER SCORE	-1/2	-1/2	-1	-2			X	61	
2	456	PENALTY					X	X			
		MANEUVER SCORE	+1/2	0	-2	0			X	68 1/2	
3	637	PENALTY					X	X			
		MANEUVER SCORE							X	0	
4	559	PENALTY					X	X			
		MANEUVER SCORE	+1	+1/2	+1/2	+1			X	73	
5	485	PENALTY					X	X			
		MANEUVER SCORE							X	SCR	
6	460	PENALTY				2 <sup>F</sup>	X	X			
		MANEUVER SCORE	0	0	0	-1			X	67	
7		PENALTY					X	X			
		MANEUVER SCORE							X		
8		PENALTY					X	X			
		MANEUVER SCORE							X		
9		PENALTY					X	X			
		MANEUVER SCORE							X		
10		PENALTY					X	X			
		MANEUVER SCORE							X		

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



SHOW:	
CLASS:	Youth Tie Down
DATE:	

### 1 Point Penalty

• A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

### 2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

### 3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

### 5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

### Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	434	PENALTY									
		MANEUVER SCORE								0	
2		PENALTY									
		MANEUVER SCORE									
3		PENALTY									
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE: